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**300-101**

**Implementing Cisco IP Routing**

**Sections**

1. Network Principles
2. Layer 2 Technologies
3. Layer 3 Technologies
4. VPN Technologies
5. Infrastructure Security
6. Infrastructure Services
7. Mix Questions

**Exam B****QUESTION 1**

Refer to the exhibit.

```
R2#show ip cef
```

Prefix	Next Hop	Interface
0.0.0.0/0	192.168.201.1	FastEthernet0/0
0.0.0.0/32	receive	
192.168.201.0/27	attached	FastEthernet0/0
192.168.201.0/32	receive	
192.168.201.1/32	192.168.201.1	FastEthernet0/0
192.168.201.2/32	receive	
192.168.201.31/32	receive	
224.0.0.0/4	drop	
224.0.0.0/24	receive	
255.255.255.255/32	receive	

Based on this FIB table, which statement is correct?

- A. There is no default gateway.
- B. The IP address of the router on FastEthernet is 209.168.201.1.
- C. The gateway of last resort is 192.168.201.1.
- D. The router will listen for all multicast traffic.

**Correct Answer: C**

**Section: Network Principles**

**Explanation**

**Explanation/Reference:**

Explanation:

The 0.0.0.0/0 route is the default route and is listed as the first CEF entry. Here we see the next hop for this default route lists 192.168.201.1 as the default router (gateway of last resort).

**QUESTION 2**

Refer to the exhibit.

```
Router#show adjacency
```

Protocol	Interface	Address
IP	Serial0	192.168.209.130(2) (incomplete)
IP	Serial0	192.168.209.131(7)
IP	Ethernet0	192.168.201.1(7)

A network administrator checks this adjacency table on a router. What is a possible cause for the incomplete marking?

- A. incomplete ARP information
- B. incorrect ACL
- C. dynamic routing protocol failure
- D. serial link congestion

**Correct Answer: A**

**Section: Network Principles**

**Explanation**

**Explanation/Reference:**

Explanation:

To display information about the Cisco Express Forwarding adjacency table or the hardware Layer 3-switching adjacency table, use the show adjacency command.

Reasons for Incomplete Adjacencies

There are two known reasons for an incomplete adjacency:

- The router cannot use ARP successfully for the next-hop interface.
- After a **clear ip arp** or a **clear adjacency** command, the router marks the adjacency as incomplete. Then it fails to clear the entry.
- In an MPLS environment, IP CEF should be enabled for Label Switching. Interface level command **ip route-cache cef**

**No ARP Entry**

When CEF cannot locate a valid adjacency for a destination prefix, it punts the packets to the CPU for ARP resolution and, in turn, for completion of the adjacency.

Reference: <http://www.cisco.com/c/en/us/support/docs/ip/express-forwarding-cef/17812-cef-incomp.html#t4>

### QUESTION 3

A network engineer notices that transmission rates of senders of TCP traffic sharply increase and decrease simultaneously during periods of congestion. Which condition causes this?

- A. global synchronization
- B. tail drop
- C. random early detection

D. queue management algorithm

**Correct Answer:** A

**Section:** Network Principles

**Explanation**

**Explanation/Reference:**

Explanation:

TCP global synchronization in computer networks can happen to TCP/IP flows during periods of congestion because each sender will reduce their transmission rate at the same time when packet loss occurs.

Routers on the Internet normally have packet queues, to allow them to hold packets when the network is busy, rather than discarding them.

Because routers have limited resources, the size of these queues is also limited. The simplest technique to limit queue size is known as tail drop. The queue is allowed to fill to its maximum size, and then any new packets are simply discarded, until there is space in the queue again.

This causes problems when used on TCP/IP routers handling multiple TCP streams, especially when bursty traffic is present. While the network is stable, the queue is constantly full, and there are no problems except that the full queue results in high latency. However, the introduction of a sudden burst of traffic may cause large numbers of established, steady streams to lose packets simultaneously.

Reference: [http://en.wikipedia.org/wiki/TCP\\_global\\_synchronization](http://en.wikipedia.org/wiki/TCP_global_synchronization)

#### QUESTION 4

Which three problems result from application mixing of UDP and TCP streams within a network with no QoS? (Choose three.)

- A. starvation
- B. jitter
- C. latency
- D. windowing
- E. lower throughput

**Correct Answer:** ACE

**Section:** Network Principles

**Explanation**

**Explanation/Reference:**

Explanation:

It is a general best practice not to mix TCP-based traffic with UDP-based traffic (especially streaming video) within a single service provider class due to the behaviors of these protocols during periods of congestion. Specifically, TCP transmitters will throttle-back flows when drops have been detected.

Although some UDP applications have application-level windowing, flow control, and retransmission capabilities, most UDP transmitters are completely oblivious to drops and thus never lower transmission rates due to dropping. When TCP flows are combined with UDP flows in a single service provider class and the class experiences congestion, then TCP flows will continually lower their rates, potentially giving up their bandwidth to drop-oblivious UDP flows. This effect is called *TCP-starvation/UDP-dominance*. This can increase latency and lower the overall throughput.

TCP-starvation/UDP-dominance likely occurs if (TCP-based) mission-critical data is assigned to the same service provider class as (UDP-based) streaming video and the class experiences sustained congestion. Even if WRED is enabled on the service provider class, the same behavior would be

observed, as WRED (for the most part) only affects TCP-based flows.

Granted, it is not always possible to separate TCP-based flows from UDP-based flows, but it is beneficial to be aware of this behavior when making such application-mixing decisions.

Reference: [http://www.cisco.com/warp/public/cc/so/neso/vpn/vpnsp/spqsd\\_wp.htm](http://www.cisco.com/warp/public/cc/so/neso/vpn/vpnsp/spqsd_wp.htm)

#### **QUESTION 5**

Which switching method is used when entries are present in the output of the command show ip cache?

- A. fast switching
- B. process switching
- C. Cisco Express Forwarding switching
- D. cut-through packet switching

**Correct Answer:** A

**Section:** Network Principles

**Explanation**

**Explanation/Reference:**

Explanation:

Fast switching allows higher throughput by switching a packet using a cache created by the initial packet sent to a particular destination. Destination addresses are stored in the high-speed cache to expedite forwarding. Routers offer better packet-transfer performance when fast switching is enabled. Fast switching is enabled by default on all interfaces that support fast switching.

To display the routing table cache used to fast switch IP traffic, use the "show ip cache" EXEC command.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_2/switch/command/reference/fswtch\\_r/xrfscmd5.html#wp1038133](http://www.cisco.com/c/en/us/td/docs/ios/12_2/switch/command/reference/fswtch_r/xrfscmd5.html#wp1038133)

#### **QUESTION 6**

Which two actions must you perform to enable and use window scaling on a router? (Choose two.)

- A. Execute the command ip tcp window-size 65536.
- B. Set window scaling to be used on the remote host.
- C. Execute the command ip tcp queuemax.
- D. Set TCP options to "enabled" on the remote host.
- E. Execute the command ip tcp adjust-mss.

**Correct Answer:** AB

**Section:** Network Principles

**Explanation**

**Explanation/Reference:**

Explanation:

The TCP Window Scaling feature adds support for the Window Scaling option in RFC 1323, TCP Extensions for High Performance. A larger window size is recommended to improve TCP performance in network paths with large bandwidth-delay product characteristics that are called Long Fat Networks (LFNs). The TCP Window Scaling enhancement provides that support.

The window scaling extension in Cisco IOS software expands the definition of the TCP window to 32 bits and then uses a scale factor to carry this 32-bit value in the 16-bit window field of the TCP header. The window size can increase to a scale factor of 14. Typical applications use a scale factor of 3 when deployed in LFNs.

The TCP Window Scaling feature complies with RFC 1323. The larger scalable window size will allow TCP to perform better over LFNs. Use **the ip tcp window-size** command in global configuration mode to configure the TCP window size. In order for this to work, the remote host must also support this feature and its window size must be increased.

Reference: <http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipapp/configuration/12-4t/iap-12-4t-book/iap-tcp.html#GUID-BD998AC6-F128-47DD-B5F7-B226546D4B08>

### QUESTION 7

Which three TCP enhancements can be used with TCP selective acknowledgments? (Choose three.)

- A. header compression
- B. explicit congestion notification
- C. keepalive
- D. time stamps
- E. TCP path discovery
- F. MTU window

**Correct Answer:** BCD

**Section:** Network Principles

**Explanation**

**Explanation/Reference:**

Explanation:

#### **TCP Selective Acknowledgment**

The TCP Selective Acknowledgment feature improves performance if multiple packets are lost from one TCP window of data.

Prior to this feature, because of limited information available from cumulative acknowledgments, a TCP sender could learn about only one lost packet per-round-trip time. An aggressive sender could choose to resend packets early, but such re-sent segments might have already been successfully received.

The TCP selective acknowledgment mechanism helps improve performance. The receiving TCP host returns selective acknowledgment packets to the sender, informing the sender of data that has been received. In other words, the receiver can acknowledge packets received out of order. The sender can then resend only missing data segments (instead of everything since the first missing packet).

Prior to selective acknowledgment, if TCP lost packets 4 and 7 out of an 8-packet window, TCP would receive acknowledgment of only packets 1, 2, and 3. Packets 4 through 8 would need to be re-sent. With selective acknowledgment, TCP receives acknowledgment of packets 1, 2, 3, 5, 6, and 8.

Only packets 4 and 7 must be re-sent.

TCP selective acknowledgment is used only when multiple packets are dropped within one TCP window. There is no performance impact when the

feature is enabled but not used. Use the `ip tcp selective-ack` command in global configuration mode to enable TCP selective acknowledgment. Refer to RFC 2018 for more details about TCP selective acknowledgment.

### **TCP Time Stamp**

The TCP time-stamp option provides improved TCP round-trip time measurements. Because the time stamps are always sent and echoed in both directions and the time-stamp value in the header is always changing, TCP header compression will not compress the outgoing packet. To allow TCP header compression over a serial link, the TCP time-stamp option is disabled. Use the `ip tcp timestamp` command to enable the TCP time-stamp option.

### **TCP Explicit Congestion Notification**

The TCP Explicit Congestion Notification (ECN) feature allows an intermediate router to notify end hosts of impending network congestion. It also provides enhanced support for TCP sessions associated with applications, such as Telnet, web browsing, and transfer of audio and video data that are sensitive to delay or packet loss. The benefit of this feature is the reduction of delay and packet loss in data transmissions. Use the `ip tcp ecn` command in global configuration mode to enable TCP ECN.

### **TCP Keepalive Timer**

The TCP Keepalive Timer feature provides a mechanism to identify dead connections.

When a TCP connection on a routing device is idle for too long, the device sends a TCP keepalive packet to the peer with only the Acknowledgment (ACK) flag turned on. If a response packet (a TCP ACK packet) is not received after the device sends a specific number of probes, the connection is considered dead and the device initiating the probes frees resources used by the TCP connection.

Reference: <http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipapp/configuration/xr-3s/asr1000/iap-xr-3s-asr1000-book/iap-tcp.html#GUID-22A82C5F-631F-4390-9838-F2E48FFEEA01>

## **QUESTION 8**

A network administrator uses IP SLA to measure UDP performance and notices that packets on one router have a higher one-way delay compared to the opposite direction. Which UDP characteristic does this scenario describe?

- A. latency
- B. starvation
- C. connectionless communication
- D. nonsequencing unordered packets
- E. jitter

**Correct Answer: A**

**Section: Network Principles**

**Explanation**

### **Explanation/Reference:**

Explanation:

Cisco IOS IP SLAs provides a proactive notification feature with an SNMP trap. Each measurement operation can monitor against a pre-set performance threshold. Cisco IOS IP SLAs generates an SNMP trap to alert management applications if this threshold is crossed. Several SNMP traps are available: round trip time, average jitter, **one-way latency**, jitter, packet loss, MOS, and connectivity tests.

Here is a partial sample output from the IP SLA statistics that can be seen:

router#**show ip sla statistics 1**

Round Trip Time (RTT) for Index 55  
Latest RTT: 1 ms  
Latest operation start time: \*23:43:31.845 UTC Thu Feb 3 2005  
Latest operation return code: OK  
RTT Values:  
Number Of RTT: 10 RTT Min/Avg/Max: 1/1/1 milliseconds  
Latency one-way time:  
Number of Latency one-way Samples: 0  
Source to Destination Latency one way Min/Avg/Max: 0/0/0 milliseconds  
Destination to Source Latency one way Min/Avg/Max: 0/0/0 milliseconds

Reference: [http://www.cisco.com/en/US/technologies/tk648/tk362/tk920/technologies\\_white\\_paper09186a00802d5efe.html](http://www.cisco.com/en/US/technologies/tk648/tk362/tk920/technologies_white_paper09186a00802d5efe.html)

### QUESTION 9

Under which condition does UDP dominance occur?

- A. when TCP traffic is in the same class as UDP
- B. when UDP flows are assigned a lower priority queue
- C. when WRED is enabled
- D. when ACLs are in place to block TCP traffic

**Correct Answer: A**

**Section: Network Principles**

**Explanation**

#### **Explanation/Reference:**

Explanation:

#### **Mixing TCP with UDP**

It is a general best practice to not mix TCP-based traffic with UDP-based traffic (especially Streaming-Video) within a single service-provider class because of the behaviors of these protocols during periods of congestion. Specifically, TCP transmitters throttle back flows when drops are detected. Although some UDP applications have application-level windowing, flow control, and retransmission capabilities, most UDP transmitters are completely oblivious to drops and, thus, never lower transmission rates because of dropping. When TCP flows are combined with UDP flows within a single service-provider class and the class experiences congestion, TCP flows continually lower their transmission rates, potentially giving up their bandwidth to UDP flows that are oblivious to drops. This effect is called TCP starvation/UDP dominance.

**TCP starvation/UDP dominance likely occurs if (TCP-based) Mission-Critical Data is assigned to the same service-provider class as (UDP-based) Streaming-Video and the class experiences sustained congestion.** Even if WRED is enabled on the service-provider class, the same behavior would be observed because WRED (for the most part) manages congestion only on TCP-based flows.

Reference: [http://www.cisco.com/c/en/us/td/docs/solutions/Enterprise/WAN\\_and\\_MAN/QoS\\_SRND/QoS-SRND-Book/VPNQoS.html](http://www.cisco.com/c/en/us/td/docs/solutions/Enterprise/WAN_and_MAN/QoS_SRND/QoS-SRND-Book/VPNQoS.html)

### QUESTION 10



Prior to enabling PPPoE in a virtual private dialup network group, which task must be completed?

- A. Disable CDP on the interface.
- B. Execute the vpdn enable command.
- C. Execute the no switchport command.
- D. Enable QoS FIFO for PPPoE support.

**Correct Answer:** B

**Section:** Layer 2 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

**Enabling PPPoE in a VPDN Group**

Perform this task to enable PPPoE in a virtual private dial-up network (VPDN) group.

**Restrictions**

This task applies only to releases prior to Cisco IOS Release 12.2(13)T.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. vpdn enable
4. vpdn-group *name*
5. request-dialin
6. protocol pppoe

**DETAILED STEPS**

	Command or Action	Purpose
Step 1	<b>enable</b> Example: Router> enable	Enables privileged EXEC mode. • __Enter your password if prompted.
Step 2	<b>configure terminal</b> Example: Router# configure terminal	Enters global configuration mode.
Step 3	<b>vpdn enable</b> Example: Router(config)# vpdn enable	<b>Enables virtual private dialup networking.</b>
Step 4	<b>vpdn-group</b> <i>name</i> Example: Router(config)# vpdn-group group1	Associates a VPDN group with a customer or VPDN profile.
Step 5	<b>request-dialin</b> Example: Router(config-vpdn)# request-dialin	Creates a request-dialin VPDN subgroup.
Step 6	<b>protocol pppoe</b> Example: Router(config-vpdn-req-in)# protocol pppoe	Enables the VPDN subgroup to establish PPPoE

Reference: [http://www.cisco.com/en/US/docs/ios/12\\_2t/12\\_2t2/feature/guide/ftpppoe\\_support\\_TSD\\_Island\\_of\\_Content\\_Chapter.html](http://www.cisco.com/en/US/docs/ios/12_2t/12_2t2/feature/guide/ftpppoe_support_TSD_Island_of_Content_Chapter.html)

#### QUESTION 11

A network engineer has been asked to ensure that the PPPoE connection is established and authenticated using an encrypted password. Which

technology, in combination with PPPoE, can be used for authentication in this manner?

- A. PAP
- B. dot1x
- C. Ipsec
- D. CHAP
- E. ESP

**Correct Answer:** D

**Section:** Layer 2 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

With PPPoE, the two authentication options are PAP and CHAP. When CHAP is enabled on an interface and a remote device attempts to connect to it, the access server sends a CHAP packet to the remote device. The CHAP packet requests or “challenges” the remote device to respond. The challenge packet consists of an ID, a random number, and the host name of the local router.

When the remote device receives the challenge packet, it concatenates the ID, the remote device’s password, and the random number, and then encrypts all of it using the remote device’s password. The remote device sends the results back to the access server, along with the name associated with the password used in the encryption process.

When the access server receives the response, it uses the name it received to retrieve a password stored in its user database. The retrieved password should be the same password the remote device used in its encryption process. The access server then encrypts the concatenated information with the newly retrieved password — if the result matches the result sent in the response packet, authentication succeeds.

**The benefit of using CHAP authentication is that the remote device’s password is never transmitted in clear text (encrypted).** This prevents other devices from stealing it and gaining illegal access to the ISP’s network.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_2/security/configuration/guide/fsecur\\_c/scfathen.html](http://www.cisco.com/c/en/us/td/docs/ios/12_2/security/configuration/guide/fsecur_c/scfathen.html)

## QUESTION 12

A corporate policy requires PPPoE to be enabled and to maintain a connection with the ISP, even if no interesting traffic exists. Which feature can be used to accomplish this task?

- A. TCP Adjust
- B. Dialer Persistent
- C. PPPoE Groups
- D. half-bridging
- E. Peer Neighbor Route

**Correct Answer:** B

**Section:** Layer 2 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

A new interface configuration command, **dialer persistent**, allows a dial-on-demand routing (DDR) dialer profile connection to be brought up without being triggered by *interesting* traffic. When configured, the **dialer persistent** command starts a timer when the dialer interface starts up and starts the connection when the timer expires. If interesting traffic arrives before the timer expires, the connection is still brought up and set as persistent. The command provides a default timer interval, or you can set a custom timer interval.

To configure a dialer interface as persistent, use the following commands beginning in global configuration mode:

	<b>Command</b>	<b>Purpose</b>
Step 1	Router(config)# <b>interface dialer</b> <i>number</i>	Creates a dialer interface and enters interface configuration mode.
Step 2	Router(config-if)# <b>ip address</b> <i>address mask</i>	Specifies the IP address and mask of the dialer interface as a node in the destination network to be called.
Step 3	Router(config-if)# <b>encapsulation</b> <i>type</i>	Specifies the encapsulation type.
Step 4	Router(config-if)# <b>dialer string</b> <i>dial-string class class-name</i>	Specifies the remote destination to call and the map class that defines characteristics for calls to this destination.
Step 5	Router(config-if)# <b>dialer pool</b> <i>number</i>	Specifies the dialing pool to use for calls to this destination.
Step 6	Router(config-if)# <b>dialer-group</b> <i>group-number</i>	Assigns the dialer interface to a dialer group.
Step 7	Router(config-if)# <b>dialer-list</b> <i>dialer-group protocol protocol-name {permit   deny   list access-list-number}</i>	Specifies an access list by list number or by protocol and list number to define the interesting packets that can trigger a call.
Step 8	Router(config-if)# <b>dialer remote-name</b> <i>user-name</i>	(Optional) Specifies the authentication name of the remote router on the destination subnetwork for a dialer interface.
Step 9	<b>Router(config-if)# dialer persistent [delay [initial seconds]   max-attempts number]</b>	<b>Forces a dialer interface to be connected at all times, even in the absence of interesting traffic.</b>

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/dial/configuration/guide/12\\_4t/dia\\_12\\_4t\\_book/dia\\_dialer\\_persist.html](http://www.cisco.com/c/en/us/td/docs/ios/dial/configuration/guide/12_4t/dia_12_4t_book/dia_dialer_persist.html)

#### **QUESTION 13**

Which PPP authentication method sends authentication information in clear text?

- A. MS CHAP
- B. CDPCP
- C. CHAP
- D. PAP

**Correct Answer: D**

**Section: Layer 2 Technologies**

**Explanation**

#### **Explanation/Reference:**

Explanation:

PAP authentication involves a two-way handshake where the username and password are sent across the link in clear text; hence, PAP authentication does not provide any protection against playback and line sniffing.

CHAP authentication, on the other hand, periodically verifies the identity of the remote node using a three-way handshake. After the PPP link is established, the host sends a "challenge" message to the remote node. The remote node responds with a value calculated using a one-way hash function. The host checks the response against its own calculation of the expected hash value. If the values match, the authentication is acknowledged; otherwise, the connection is terminated.

Reference: <http://www.cisco.com/c/en/us/support/docs/wan/point-to-point-protocol-ppp/10241-ppp-callin-hostname.html>

#### **QUESTION 14**

Which protocol uses dynamic address mapping to request the next-hop protocol address for a specific connection?

- A. Frame Relay inverse ARP
- B. static DLCI mapping
- C. Frame Relay broadcast queue
- D. dynamic DLCI mapping

**Correct Answer: A**

**Section: Layer 2 Technologies**

**Explanation**

#### **Explanation/Reference:**

Explanation:

Dynamic address mapping uses Frame Relay Inverse ARP to request the next-hop protocol address for a specific connection, given its known DLCI.



Responses to Inverse ARP requests are entered in an address-to-DLCI mapping table on the router or access server; the table is then used to supply the next-hop protocol address or the DLCI for outgoing traffic.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_2/wan/configuration/guide/fwan\\_c/wcffrely.html](http://www.cisco.com/c/en/us/td/docs/ios/12_2/wan/configuration/guide/fwan_c/wcffrely.html)

#### QUESTION 15

Which statement is true about the PPP Session Phase of PPPoE?

- A. PPP options are negotiated and authentication is not performed. Once the link setup is completed, PPPoE functions as a Layer 3 encapsulation method that allows data to be transferred over the PPP link within PPPoE headers.
- B. PPP options are not negotiated and authentication is performed. Once the link setup is completed, PPPoE functions as a Layer 4 encapsulation method that allows data to be transferred over the PPP link within PPPoE headers.
- C. PPP options are automatically enabled and authorization is performed. Once the link setup is completed, PPPoE functions as a Layer 2 encapsulation method that allows data to be encrypted over the PPP link within PPPoE headers.
- D. PPP options are negotiated and authentication is performed. Once the link setup is completed, PPPoE functions as a Layer 2 encapsulation method that allows data to be transferred over the PPP link within PPPoE headers.

**Correct Answer: D**

**Section: Layer 2 Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

PPPoE is composed of two main phases:

- Active Discovery Phase — In this phase, the PPPoE client locates a PPPoE server, called an access concentrator. During this phase, a Session ID is assigned and the PPPoE layer is established.
- **PPP Session Phase — In this phase, PPP options are negotiated and authentication is performed. Once the link setup is completed, PPPoE functions as a Layer 2 encapsulation method, allowing data to be transferred over the PPP link within PPPoE headers.**

Reference: <http://www.cisco.com/c/en/us/td/docs/security/asa/asa92/configuration/vpn/asa-vpn-cli/vpn-pppoe.html>

#### QUESTION 16

PPPoE is composed of which two phases?

- A. Active Authentication Phase and PPP Session Phase
- B. Passive Discovery Phase and PPP Session Phase
- C. Active Authorization Phase and PPP Session Phase
- D. Active Discovery Phase and PPP Session Phase

**Correct Answer: D**

**Section: Layer 2 Technologies**

## Explanation

### Explanation/Reference:

Explanation:

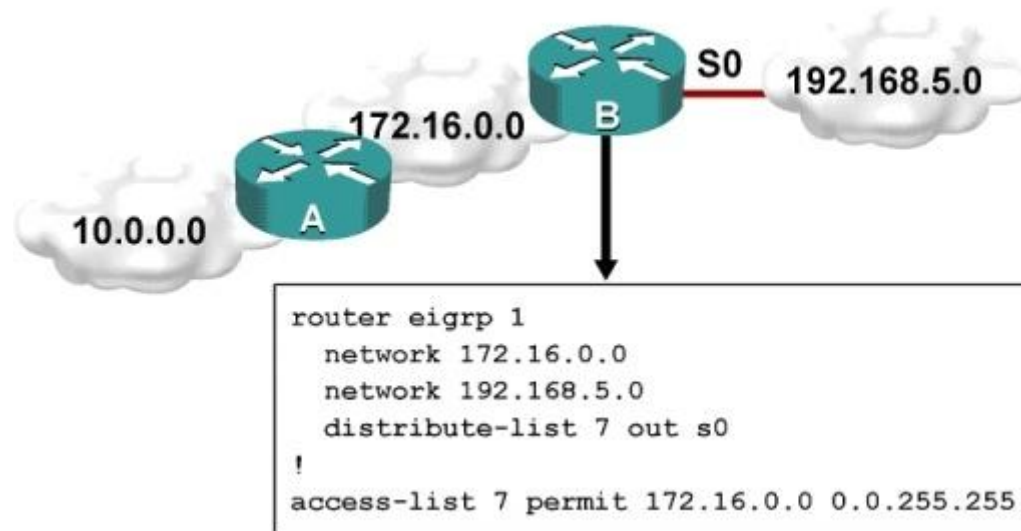
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- Active Discovery Phase — In this phase, the PPPoE client locates a PPPoE server, called an access concentrator. During this phase, a Session ID is assigned and the PPPoE layer is established.
- PPP Session Phase — In this phase, PPP options are negotiated and authentication is performed. Once the link setup is completed, PPPoE functions as a Layer 2 encapsulation method, allowing data to be transferred over the PPP link within PPPoE headers.

Reference: <http://www.cisco.com/c/en/us/td/docs/security/asa/asa92/configuration/vpn/asa-vpn-cli/vpn-pppoe.html>

### QUESTION 17

Refer to the exhibit.



Which one statement is true?

- A. Traffic from the 172.16.0.0/16 network will be blocked by the ACL.
- B. The 10.0.0.0/8 network will not be advertised by Router B because the network statement for the 10.0.0.0/8 network is missing from Router B.
- C. The 10.0.0.0/8 network will not be in the routing table on Router B.
- D. Users on the 10.0.0.0/8 network can successfully ping users on the 192.168.5.0/24 network, but users on the 192.168.5.0/24 cannot successfully ping users on the 10.0.0.0/8 network.
- E. Router B will not advertise the 10.0.0.0/8 network because it is blocked by the ACL.



**Correct Answer:** E

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

You can filter what individual routes are sent (out) or received (in) to any interface within your EIGRP configuration.

One example is noted above. If you filter outbound, the next neighbor(s) will not know about anything except the 172.16.0.0/16 route and therefore won't send it to anyone else downstream. If you filter inbound, YOU won't know about the route and therefore won't send it to anyone else downstream.

#### **QUESTION 18**

A router with an interface that is configured with ipv6 address autoconfig also has a link-local address assigned. Which message is required to obtain a global unicast address when a router is present?

- A. DHCPv6 request
- B. router-advertisement
- C. neighbor-solicitation
- D. redirect

**Correct Answer:** B

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

Autoconfiguration is performed on multicast-enabled links only and begins when a multicast-enabled interface is enabled (during system startup or manually). Nodes (both, hosts and routers) begin the process by generating a link-local address for the interface. It is formed by appending the interface identifier to well-known link-local prefix **FE80::0**. The interface identifier replaces the right-most zeroes of the link-local prefix.

Before the link-local address can be assigned to the interface, the node performs the Duplicate Address Detection mechanism to see if any other node is using the same link-local address on the link. It does this by sending a Neighbor Solicitation message with target address as the "tentative" address and destination address as the solicited-node multicast address corresponding to this tentative address. If a node responds with a Neighbor Advertisement message with tentative address as the target address, the address is a duplicate address and must not be used. Hence, manual configuration is required.

Once the node verifies that its tentative address is unique on the link, it assigns that link-local address to the interface. At this stage, it has IP-connectivity to other neighbors on this link.

The autoconfiguration on the routers stop at this stage, further tasks are performed only by the hosts. The routers will need manual configuration (or stateful configuration) to receive site-local or global addresses.

The next phase involves obtaining Router Advertisements from routers if any routers are present on the link. If no routers are present, a stateful configuration is required. If routers are present, the Router Advertisements notify what sort of configurations the hosts need to do and the hosts receive a global unicast IPv6 address.

Reference: <https://sites.google.com/site/amitsciscozone/home/important-tips/ipv6/ipv6-stateless-autoconfiguration>

#### QUESTION 19

An engineer has configured a router to use EUI-64, and was asked to document the IPv6 address of the router. The router has the following interface parameters:

mac address C601.420F.0007  
subnet 2001:DB8:0:1::/64

Which IPv6 addresses should the engineer add to the documentation?

- A. 2001:DB8:0:1:C601:42FF:FE0F:7
- B. 2001:DB8:0:1:FFFF:C601:420F:7
- C. 2001:DB8:0:1:FE80:C601:420F:7
- D. 2001:DB8:0:1:C601:42FE:800F:7

**Correct Answer:** A

**Section:** Layer 3 Technologies

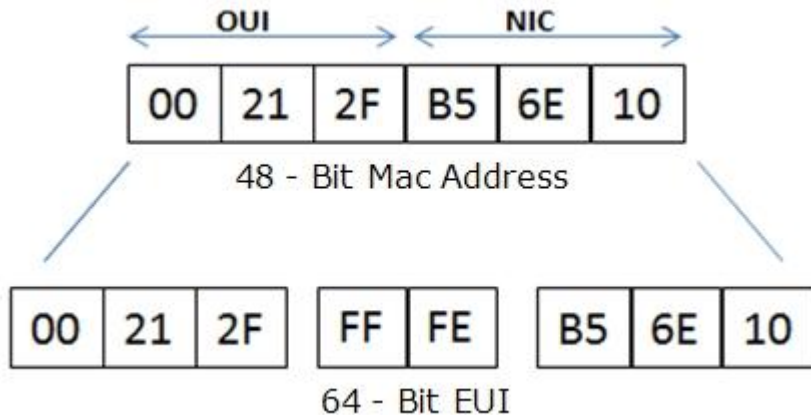
**Explanation**

#### Explanation/Reference:

Explanation:

Extended Unique Identifier (EUI), as per RFC2373, allows a host to assign itself a unique 64-Bit IP Version 6 interface identifier (EUI-64). This feature is a key benefit over IPv4 as it eliminates the need of manual configuration or DHCP as in the world of IPv4. The IPv6 EUI-64 format address is obtained through the 48-bit MAC address. The Mac address is first separated into two 24-bits, with one being OUI (Organizationally Unique Identifier) and the other being NIC specific. The 16-bit 0xFFFF is then inserted between these two 24-bits to form the 64-bit EUI address. IEEE has chosen FFFE as a reserved value which can only appear in EUI-64 generated from the EUI-48 MAC address.

Here is an example showing how the Mac Address is used to generate EUI.



Next, the seventh bit from the left, or the universal/local (U/L) bit, needs to be inverted. This bit identifies whether this interface identifier is universally or locally administered. If 0, the address is locally administered and if 1, the address is globally unique. It is worth noticing that in the OUI portion, the globally unique addresses assigned by the IEEE has always been set to 0 whereas the locally created addresses has 1 configured. Therefore, when the bit is inverted, it maintains its original scope (global unique address is still global unique and vice versa). The reason for inverting can be found in RFC4291 section 2.5.1.

Reference: <https://supportforums.cisco.com/document/100566/understanding-ipv6-eui-64-bit-address>

#### QUESTION 20

For security purposes, an Ipv6 traffic filter was configured under various interfaces on the local router. However, shortly after implementing the traffic filter, OSPFv3 neighbor adjacencies were lost. What caused this issue?

- A. The traffic filter is blocking all ICMPv6 traffic.
- B. The global anycast address must be added to the traffic filter to allow OSPFv3 to work properly.
- C. The link-local addresses that were used by OSPFv3 were explicitly denied, which caused the neighbor relationships to fail.
- D. Ipv6 traffic filtering can be implemented only on SVIs.

**Correct Answer: C**

**Section: Layer 3 Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

OSPFv3 uses link-local Ipv6 addresses for neighbor discovery and other features, so if any Ipv6 traffic filters are implemented be sure to include the link local address so that it is permitted in the filter list.

Reference: [http://www.cisco.com/c/en/us/td/docs/switches/datacenter/sw/5\\_x/nx-os/unicast/configuration/guide/l3\\_cli\\_nxos/l3\\_ospfv3.html](http://www.cisco.com/c/en/us/td/docs/switches/datacenter/sw/5_x/nx-os/unicast/configuration/guide/l3_cli_nxos/l3_ospfv3.html)

**QUESTION 21**

What is the purpose of the autonomous-system {autonomous-system-number} command?

- A. It sets the EIGRP autonomous system number in a VRF.
- B. It sets the BGP autonomous system number in a VRF.
- C. It sets the global EIGRP autonomous system number.
- D. It sets the global BGP autonomous system number.

**Correct Answer:** A

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

To configure the autonomous-system number for an Enhanced Interior Gateway Routing Protocol (EIGRP) routing process to run within a VPN routing and forwarding (VRF) instance, use the **autonomous-system** command in address-family configuration mode. To remove the autonomous-system for an EIGRP routing process from within a VPN VRF instance, use the **no** form of this command.

**Autonomous-system** *autonomous-system-number*

**no autonomous-system** *autonomous-system-number*

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/iproute\\_eigrp/command/reference/ire\\_book/ire\\_a1.html#wp1062796](http://www.cisco.com/c/en/us/td/docs/ios/iproute_eigrp/command/reference/ire_book/ire_a1.html#wp1062796)

**QUESTION 22**

What is the default OSPF hello interval on a Frame Relay point-to-point network?

- A. 10
- B. 20
- C. 30
- D. 40

**Correct Answer:** A

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

Before you troubleshoot any OSPF neighbor-related issues on an NBMA network, it is important to remember that an NBMA network can be configured in these modes of operation with the **ip ospf network** command:

- Point-to-Point

- Point-to-Multipoint
- Broadcast
- NBMA

The Hello and Dead Intervals of each mode are described in this table:

Network Type	Hello Interval (secs)	Dead Interval (secs)
Point-to-Point	10	40
Point-to-Multipoint	30	120
Broadcast	10	40
Non-Broadcast	30	120

Reference: <http://www.cisco.com/c/en/us/support/docs/ip/open-shortest-path-first-ospf/13693-22.html>

#### QUESTION 23

Refer to the exhibit.

```
access-list 1 permit 1.0.0.0
0.255.255.255
access-list 2 permit 1.2.3.0
0.0.0.255
!
router rip
```

Which command only announces the 1.2.3.0/24 network out of FastEthernet 0/0?

- A. distribute list 1 out
- B. distribute list 1 out FastEthernet0/0
- C. distribute list 2 out
- D. distribute list 2 out FastEthernet0/0

**Correct Answer: D**

**Section: Layer 3 Technologies**

**Explanation****Explanation/Reference:**

Explanation:

Access list 2 is more specific, allowing only 1.2.3.0/24, whereas access list 1 permits all 1.0.0.0/8 networks. This question also asks us to apply this distribute list only to the outbound direction of the fast Ethernet 0/0 interface, so the correct command is "distribute list 2 out FastEthernet0/0."

**QUESTION 24**

Which prefix is matched by the command ip prefix-list name permit 10.8.0.0/16 ge 24 le 24?

- A. 10.9.1.0/24
- B. 10.8.0.0/24
- C. 10.8.0.0/16
- D. 10.8.0.0/23

**Correct Answer:** B

**Section:** Layer 3 Technologies

**Explanation****Explanation/Reference:**

Explanation:

With prefix lists, the ge 24 term means greater than or equal to a /24 and the le 24 means less than or equal to /24, so only a /24 is both greater than or equal to 24 and less than or equal to 24. This translates to any prefix in the 10.8.x.0/24 network, where X is any value in the 0-255 range. Only the choice of 10.8.0.0.24 matches this.

**QUESTION 25**

Router A and Router B are configured with IPv6 addressing and basic routing capabilities using OSPFv3. The networks that are advertised from Router A do not show up in Router B's routing table. After debugging IPv6 packets, the message "not a router" is found in the output. Why is the routing information not being learned by Router B?

- A. OSPFv3 timers were adjusted for fast convergence.
- B. The networks were not advertised properly under the OSPFv3 process.
- C. An IPv6 traffic filter is blocking the networks from being learned via the Router B interface that is connected to Router A.
- D. IPv6 unicast routing is not enabled on Router A or Router B.

**Correct Answer:** D

**Section:** Layer 3 Technologies

**Explanation****Explanation/Reference:**

Explanation:

**show ipv6 traffic Field Descriptions**

Field	Description
source-routed	Number of source-routed packets.
truncated	Number of truncated packets.
format errors	Errors that can result from checks performed on header fields, the version number, and packet length.
not a router	<b>Message sent when IPv6 unicast routing is not enabled.</b>

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/ipv6/command/reference/ipv6\\_book/ipv6\\_16.html](http://www.cisco.com/c/en/us/td/docs/ios/ipv6/command/reference/ipv6_book/ipv6_16.html)

**QUESTION 26**

After you review the output of the command show ipv6 interface brief, you see that several IPv6 addresses have the 16-bit hexadecimal value of "fFFE" inserted into the address. Based on this information, what do you conclude about these IPv6 addresses?

- A. IEEE EUI-64 was implemented when assigning IPv6 addresses on the device.
- B. The addresses were misconfigured and will not function as intended.
- C. IPv6 addresses containing "FFFE" indicate that the address is reserved for multicast.
- D. The IPv6 universal/local flag (bit 7) was flipped.
- E. IPv6 unicast forwarding was enabled, but IPv6 Cisco Express Forwarding was disabled.

**Correct Answer:** A

**Section:** Layer 3 Technologies

**Explanation**

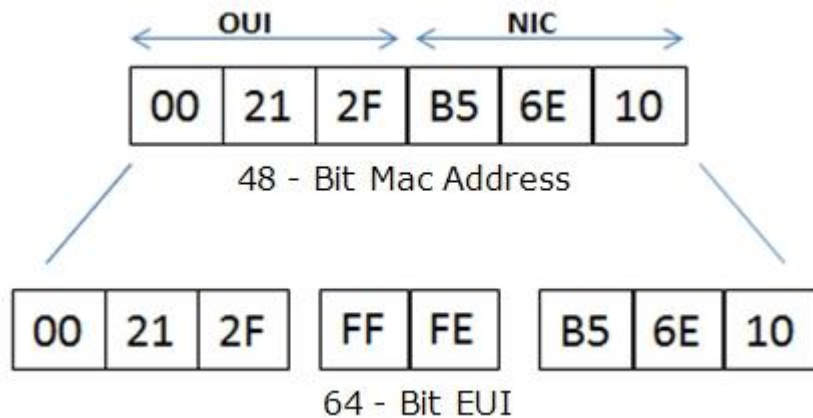
**Explanation/Reference:**

Explanation:

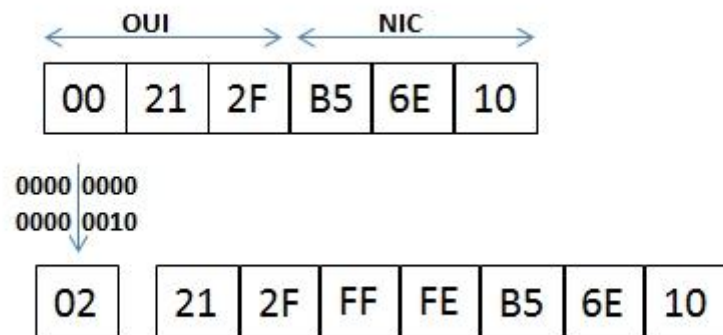
Extended Unique Identifier (EUI), as per RFC2373, allows a host to assign itself a unique 64-Bit IP Version 6 interface identifier (EUI-64). This feature is a key benefit over IPv4 as it eliminates the need of manual configuration or DHCP as in the world of IPv4. The IPv6 EUI-64 format address is obtained through the 48-bit MAC address. The MAC address is first separated into two 24-bits, with one being OUI (Organizationally Unique Identifier) and the other being NIC specific. The 16-bit 0xFFFF is then inserted between these two 24-bits to form the 64-bit EUI address. **IEEE has chosen FFFE**

as a reserved value which can only appear in EUI-64 generated from the EUI-48 MAC address.

Here is an example showing how the Mac Address is used to generate EUI.



Next, the seventh bit from the left, or the universal/local (U/L) bit, needs to be inverted. This bit identifies whether this interface identifier is universally or locally administered. If 0, the address is locally administered and if 1, the address is globally unique. It is worth noticing that in the OUI portion, the globally unique addresses assigned by the IEEE have always been set to 0 whereas the locally created addresses have 1 configured. Therefore, when the bit is inverted, it maintains its original scope (global unique address is still global unique and vice versa). The reason for inverting can be found in RFC4291 section 2.5.1.



Once the above is done, we have a fully functional EUI-64 format address.



Reference: <https://supportforums.cisco.com/document/100566/understanding-ipv6-eui-64-bit-address>

### QUESTION 27

A packet capture log indicates that several router solicitation messages were sent from a local host on the Ipv6 segment. What is the expected acknowledgment and its usage?

- A. Router acknowledgment messages will be forwarded upstream, where the DHCP server will allocate addresses to the local host.
- B. Routers on the Ipv6 segment will respond with an advertisement that provides an external path from the local subnet, as well as certain data, such as prefix discovery.
- C. Duplicate Address Detection will determine if any other local host is using the same Ipv6 address for communication with the Ipv6 routers on the segment.
- D. All local host traffic will be redirected to the router with the lowest ICMPv6 signature, which is statically defined by the network administrator.

**Correct Answer: B**

**Section: Layer 3 Technologies**

**Explanation**

#### **Explanation/Reference:**

Explanation:

Router Advertisements (RA) are sent in response to router solicitation messages. Router solicitation messages, which have a value of 133 in the Type field of the ICMP packet header, are sent by hosts at system startup so that the host can immediately autoconfigure without needing to wait for the next scheduled RA message. Given that router solicitation messages are usually sent by hosts at system startup (the host does not have a configured unicast address), the source address in router solicitation messages is usually the unspecified Ipv6 address (0:0:0:0:0:0:0:0). If the host has a configured unicast address, the unicast address of the interface sending the router solicitation message is used as the source address in the message. The destination address in router solicitation messages is the all-routers multicast address with a scope of the link. When an RA is sent in response to a router solicitation, the destination address in the RA message is the unicast address of the source of the router solicitation message.

RA messages typically include the following information:

- One or more onlink Ipv6 prefixes that nodes on the local link can use to automatically configure their Ipv6 addresses
- Lifetime information for each prefix included in the advertisement
- Sets of flags that indicate the type of autoconfiguration (stateless or stateful) that can be completed
- Default router information (whether the router sending the advertisement should be used as a default router and, if so, the amount of time (in seconds) the router should be used as a default router)
- Additional information for hosts, such as the hop limit and MTU a host should use in packets that it originates

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/ipv6/configuration/guide/12\\_4t/ipv6\\_12\\_4t\\_book/ip6-addrg\\_bsc\\_con.html](http://www.cisco.com/c/en/us/td/docs/ios/ipv6/configuration/guide/12_4t/ipv6_12_4t_book/ip6-addrg_bsc_con.html)

### QUESTION 28

#### **SIMULATION**

Route.com is a small IT corporation that is attempting to implement the network shown in the exhibit. Currently the implementation is partially completed. OSPF has been configured on routers Chicago and NewYork. The SO/0 interface on Chicago and the SO/1 interface on NewYork are in Area 0. The loopback0 interface on NewYork is in Area 1. However, they cannot ping from the serial interface of the Seattle router to the loopback interface of the NewYork router. You have been asked to complete the implementation to allow this ping.

ROUTE.com's corporate implementation guidelines require:

- The OSPF process ID for all routers must be 10.
- The routing protocol for each interface must be enabled under the routing process.
- The routing protocol must be enabled for each interface using the most specific wildcard mask possible.
- The serial link between Seattle and Chicago must be in OSPF area 21.
- OSPF area 21 must not receive any inter-area or external routes.

### **Network Information**

#### **Seattle**

S0/0 192.168.16.5/30 — Link between Seattle and Chicago

Secret Password: cisco

#### **Chicago**

S0/0 192.168.54.9/30 — Link between Chicago and NewYork

S0/1 192.168.16.6/30 — Link between Seattle and Chicago Secre

Password: cisco

#### **NewYork**

S0/1 192.168.54.10/30 — Link between Chicago and NewYork

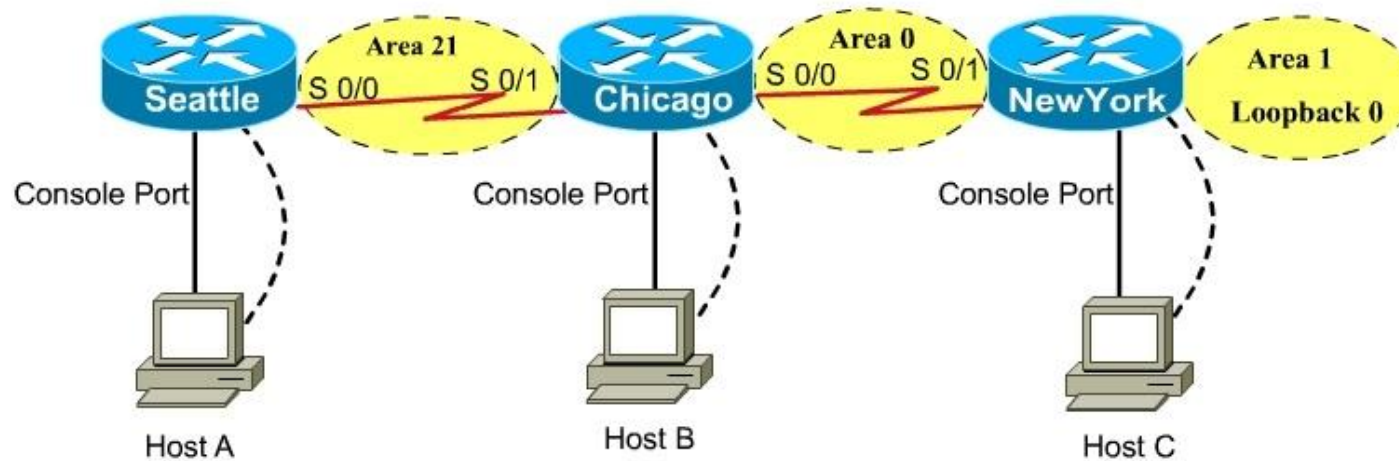
Loopback0 172.16.189.189

Secret Password: cisco

**Name : Seattle**  
**S0/0 : 192.168.16.5/30**  
**Secret Password : cisco**

**Name : Chicago**  
**S0/0 : 192.168.54.9/30**  
**S0/1 : 192.168.16.6/30**  
**Secret Password : cisco**

**Name : NewYork**  
**S0/1 : 192.168.54.10/30**  
**Loopback0 : 172.16.189.189/32**



CiscoTerminal

Seattle con0 is now available

Press RETURN to get started.

Seattle>

CiscoTerminal

Chicago con0 is now available

Press RETURN to get started.

Chicago>

```
CiscoTerminal

NewYork con0 is now available

Press RETURN to get started.

NewYork#
```

**Correct Answer:** Here is the solution below

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

Note: In actual exam, the IP addressing, OSPF areas and process ID, and router hostnames may change, but the overall solution is the same.

Seattle's S0/0 IP Address is 192.168.16.5/30. So, we need to find the network address and wildcard mask of 192.168.16.5/30 in order to configure the

OSPF.

IP Address: 192.168.16.5 /30  
Subnet Mask: 255.255.255.252

Here subtract 252 from 256,  $256 - 252 = 4$ , hence the subnets will increment by 4.

First, find the 4th octet of the Network Address:

Subnet	Network	Broadcast
0	0	3
1	4	7
2	8	11
3	12	15
4	16	19
5	...	...

The 4th octet of IP address (192.168.16.5) belongs to subnet 1 (4 to 7).

Network Address: 192.168.16.4  
Broadcast Address: 192.168.16.7

Let's find the wildcard mask of /30.

Subnet Mask: (Network Bits – 1's, Host Bits – 0's)

Let's find the wildcard mask of /30:

Subnet Mask: (Network Bits – 1's, Host Bits – 0's)

/30	11111111	11111111	11111111	11111100
	255	255	255	252

Wildcard Mask : (Network Bits – 0's, Host Bits – 1's)

/30	00000000	00000000	00000000	00000011
	0	0	0	3

Now we configure OSPF using process ID 10 (note the process ID may change to something else in real exam).

```
Seattle>enable
Password:
Seattle#conf t
Seattle(config)#router ospf 10
```

```
Seattle(config-router)#network 192.168.16.4 0.0.0.3 area 21
```

One of the tasks states that area 21 should not receive any external or inter-area routes (except the default route).

```
Seattle(config-router)#area 21 stub
Seattle(config-router)#end
Seattle#copy run start
```

Chicago Configuration:

```
Chicago>enable
Password: cisco
Chicago#conf t
Chicago(config)#router ospf 10
```

We need to add Chicago's S0/1 interface to Area 21

```
Chicago(config-router)#network 192.168.16.4 0.0.0.3 area 21
```



Again, area 21 should not receive any external or inter-area routes (except the default route). In order to accomplish this, we must stop LSA Type 5 if we don't want to send external routes. And if we don't want to send inter-area routes, we have to stop LSA Type 3 and Type 4. Therefore we want to configure area 21 as a totally stubby area.

```
Chicago(config-router)#area 21 stub no-summary
```

```
Chicago(config-router)#end  
Chicago#copy run start
```

The other interface on the Chicago router is already configured correctly in this scenario, as well as the New York router so there is nothing that needs to be done on that router.

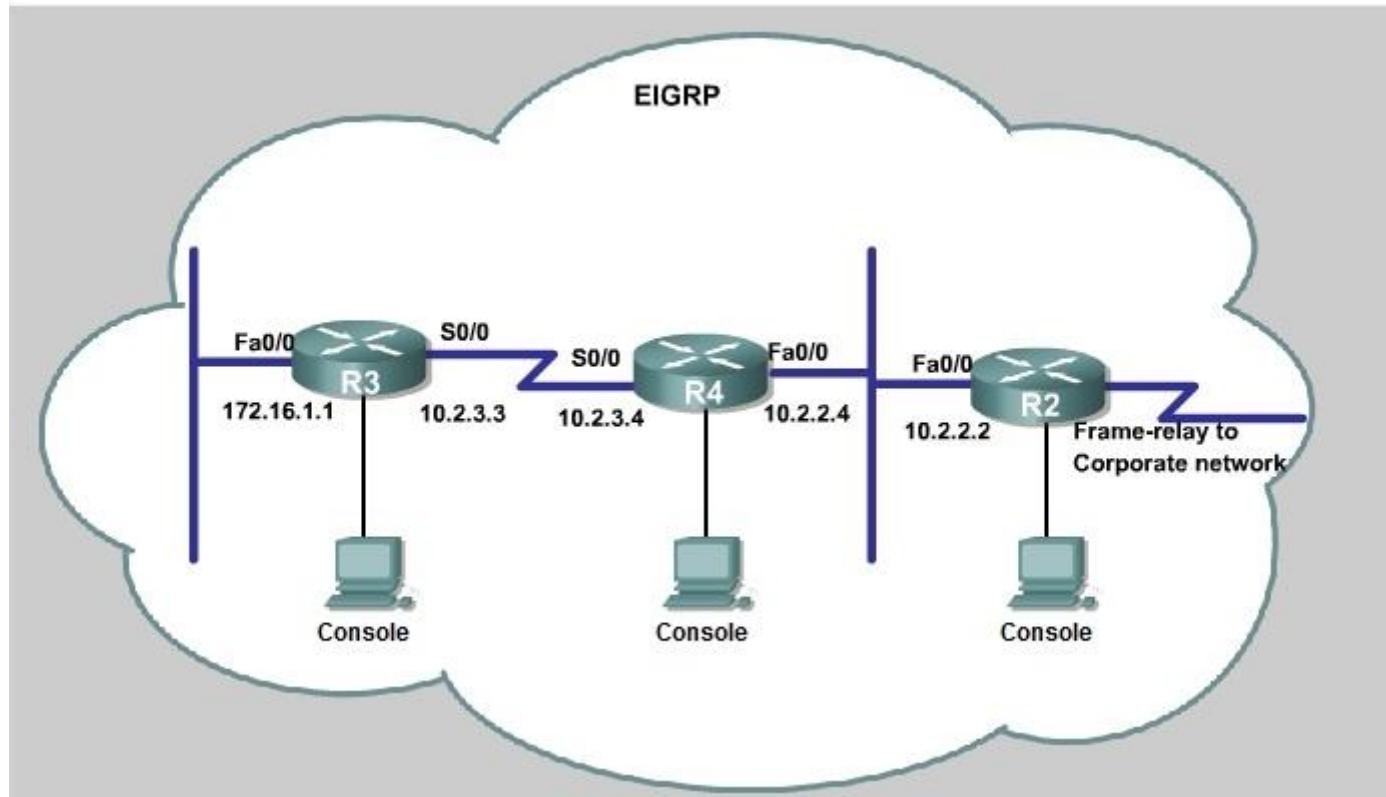
## **QUESTION 29**

### **SIMULATION**

JS Industries has expanded their business with the addition of their first remote office. The remote office router (R3) was previously configured and all corporate subnets were reachable from R3. JS Industries is interested in using route summarization along with the EIGRP Stub Routing feature to increase network stability while reducing the memory usage and bandwidth utilization to R3. Another network professional was tasked with implementing this solution. However, in the process of configuring EIGRP stub routing connectivity with the remote network devices off of R3 has been lost.

Currently EIGRP is configured on all routers R2, R3, and R4 in the network. Your task is to identify and resolve the cause of connectivity failure with the remote office router R3. Once the issue has been resolved you should complete the task by configuring route summarization only to the remote office router R3.

You have corrected the fault when pings from R2 to the R3 LAN interface are successful, and the R3 IP routing table only contains 2 10.0.0.0 subnets.



```
R3
% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
%LINK-3-UPDOWN: Interface Serial0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0, changed state to up
Press RETURN to get started!
R3>
```

```
R4
% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
%LINK-3-UPDOWN: Interface Serial0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0, changed state to up
Press RETURN to get started!
R4>
```

```
R2
%
% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
%LINK-3-UPDOWN: Interface Serial0/0, changed state to up
%LINK-3-UPDOWN: Interface Serial0/0.1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0.1, changed state to up
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
Press RETURN to get started!
R2>
```

**Correct Answer:** Here are the solutions as below

**Section: Layer 3 Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

First we have to figure out why R3 and R4 can not communicate with each other. Use the show running-config command on router R3.

```
R3#show run  
  
<output omitted>  
!  
!  
router eigrp 123  
  network 10.0.0.0  
  network 172.16.0.0  
  no auto-summary  
  eigrp stub receive-only  
!  
<output omitted>
```

Notice that R3 is configured as a stub receive-only router. The receive-only keyword will restrict the router from sharing any of its routes with any other router in that EIGRP autonomous system. This keyword will also prevent any type of route from being sent. Therefore we will remove this command and replace it with the eigrp stub command:

```
R3# configure terminal R3(config)# router eigrp 123 R3(config-router)# no eigrp stub receive-only R3(config-router)# eigrp stub  
R3(config-router)# end
```

Now R3 will send updates containing its connected and summary routes to other routers. Notice that the eigrp stub command equals to the eigrp stub connected summary because the connected and summary options are enabled by default.

Next we will configure router R3 so that it has only 2 subnets of 10.0.0.0 network. Use the show ip route command on R3 to view its routing table:

```
R3#show ip route
```

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
```

```
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
```

```
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
```

```
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
```

```
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
```

```
* - candidate default, U - per-user static route, o - ODR
```

```
P - periodic downloaded static route
```

```
Gateway of last resort is not set
```

```
10.0.0.0/8 is variably subnetted, 9 subnets, 2 masks
```

```
D 10.2.2.0/24 [90/30720] via 10.2.3.4, 00:00:06, Serial0/0
```

```
C 10.2.3.0/24 is directly connected, Serial0/1
```

```
D 10.2.4.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
D 10.2.5.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
D 10.2.6.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
D 10.2.7.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
D 10.2.8.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
D 10.2.9.0/24 [90/161280] via 10.2.3.4, 00:00:03, Serial0/0
```

```
172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks
```

```
D 172.16.0.0/16 is a summary, 02:04:06, Null0
```

```
C 172.16.1.0/24 is directly connected, FastEthernet0/0
```

Because we want the routing table of R3 only have 2 subnets so we have to summary sub-networks at the interface which is connected with R3, the s0/0 interface of R4.

There is one interesting thing about the output of the show ip route shown above: the 10.2.3.0/24, which is a directly connected network of R3. We can't get rid of it in the routing table no matter what technique we use to summary the networks. Therefore, to make the routing table of R3 has only 2 subnets we have to summary other subnets into one subnet.

In the output if we don't see the summary line (like 10.0.0.0/8 is a summary...) then we should use the command ip summary-address eigrp 123 10.2.0.0 255.255.0.0 so that all the ping can work well.

In conclusion, we will use the ip summary-address eigrp 123 10.2.0.0 255.255.0.0 at the interface s0/0 of R4 to summary.

```
R4> enable R4# conf t
```

```
R4(config)# interface s0/0 R4(config-if)# ip summary-address eigrp 123 10.2.0.0 255.255.0.0
```

Now we jump back to R3 and use the show ip route command to verify the effect, the output is shown below:



```
R3#show ip route
```

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP  
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area  
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2  
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP  
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area  
* - candidate default, U - per-user static route, o - ODR  
P - periodic downloaded static route
```

```
Gateway of last resort is not set
```

```
10.0.0.0/8 is variably subnetted, 3 subnets, 3 masks  
D    10.0.0.0/8 is a summary, 00:18:43, Null0  
D    10.2.0.0/16 [90/161280] via 10.2.3.4, 00:00:11, Serial0/0  
C    10.2.3.0/24 is directly connected, Serial0/1  
172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks  
D    172.16.0.0/16 is a summary, 02:04:06, Null0  
C    172.16.1.0/24 is directly connected, FastEthernet0/0
```

Note: Please notice that the IP addresses and the subnet masks in your real exam might be different so you might use different ones to solve this question.

Just for your information, notice that if you use another network than 10.0.0.0/8 to summary, for example, if you use the command ip summary-address eigrp 123 10.2.0.0 255.255.0.0 you will leave a /16 network in the output of the show ip route command.

```
R3#show ip route
```

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP  
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area  
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2  
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP  
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area  
* - candidate default, U - per-user static route, o - ODR  
P - periodic downloaded static route
```

```
Gateway of last resort is not set
```

```
10.0.0.0/8 is variably subnetted, 3 subnets, 3 masks  
D    10.0.0.0/8 is a summary, 00:18:43, Null0  
D    10.2.0.0/16 [90/161280] via 10.2.3.4, 00:00:11, Serial0/0  
C    10.2.3.0/24 is directly connected, Serial0/1  
172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks  
D    172.16.0.0/16 is a summary, 02:04:06, Null0  
C    172.16.1.0/24 is directly connected, FastEthernet0/0
```

But in your real exam, if you don't see the line "10.0.0.0/8 is a summary, Null0" then you can summarize using the network 10.2.0.0/16. This summarization is better because all the pings can work well.

Finally don't forget to use the copy run start command on routers R3 and R4 to save the configurations.



```
R3(config-if)# end
R3# copy run start
R4(config-if)# end
R4# copy run start
```

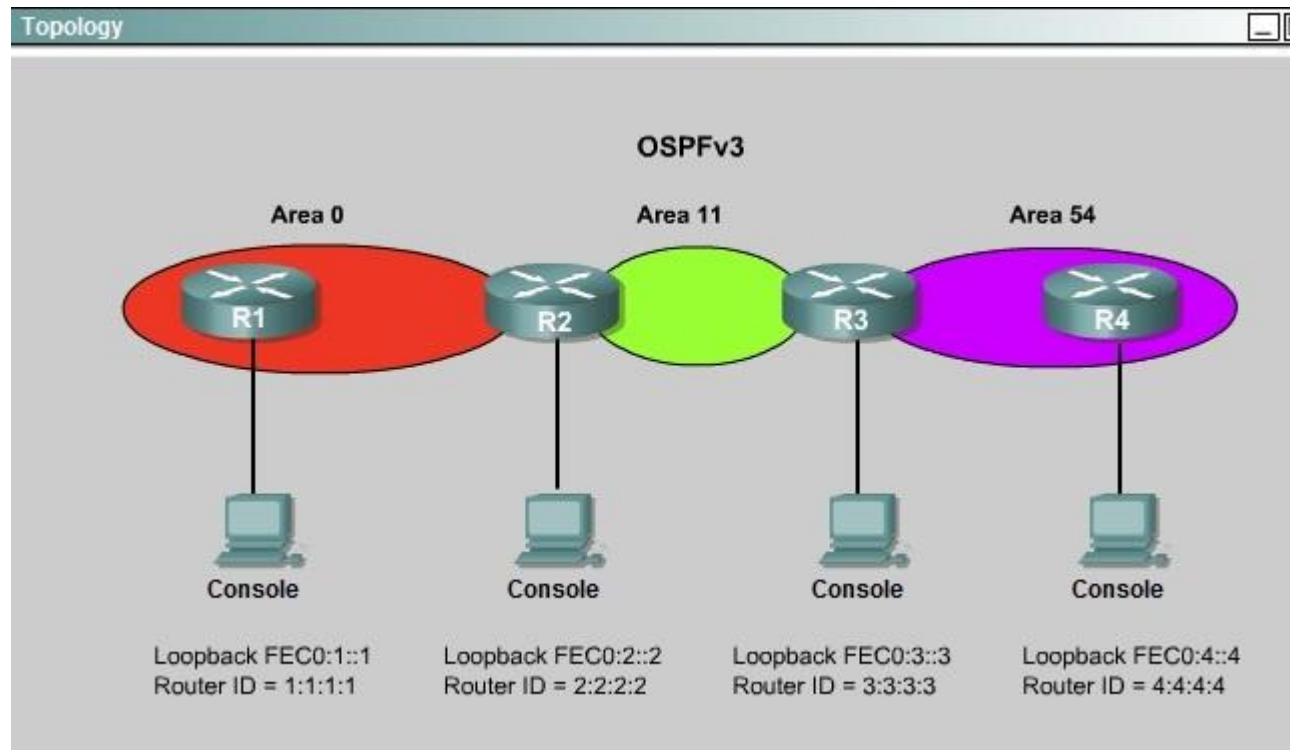
If the "copy run start" command doesn't work then use "write memory."

### QUESTION 30

#### SIMULATION

ROUTE.com is a small IT corporation that has an existing enterprise network that is running Ipv6 OSPFv3. Currently OSPF is configured on all routers. However, R4's loopback address (FEC0:4:4) cannot be seen in R1's Ipv6 routing table. You are tasked with identifying the cause of this fault and implementing the needed corrective actions that uses OSPF features and does not change the current area assignments. You will know that you have corrected the fault when R4's loopback address (FEC0:4:4) can be seen in R1's Ipv6 routing table.

**Special Note:** To gain the maximum number of points you must remove all incorrect or unneeded configuration statements related to this issue.



```
R1
% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
*Wed Oct 15 15:22:47.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/1 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
Press RETURN to get started!
R1>
```

```
R2
% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
*Wed Oct 15 15:22:47.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/1 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
Press RETURN to get started!
R2>
```

```
R3
% Some configuration options may have changed
*Wed Oct 15 15:22:47.367: %OSPFv3-5-ADJCHG: Process 1, Nbr 4.4.4.4 on OSPFv3_VL0
  from LOADING to FULL, Loading Done
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
*Wed Oct 15 15:22:47.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/1
  from FULL to DOWN, Neighbor Down: Interface down or detached
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0
  from LOADING to FULL, Loading Done
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0
  from LOADING to FULL, Loading Done
Press RETURN to get started!
R3>
```

```
R4

% Some configuration options may have changed
%LINK-3-UPDOWN: Interface FastEthernet0/1, changed state to administratively down
*Wed Oct 15 15:22:47.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/1 from FULL to DOWN, Neighbor Down: Interface down or detached
*Wed Oct 15 15:22:47.367: %OSPFv3-5-ADJCHG: Process 1, Nbr 3.3.3.3 on OSPFv3_VL0 from LOADING to FULL, Loading Done
%LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
*Wed Oct 15 15:22:57.273: %OSPFv3-5-ADJCHG: Process 1, Nbr 2.2.2.2 on FastEthernet0/0 from LOADING to FULL, Loading Done
Press RETURN to get started!
R4>
```

**Correct Answer:** Here is the solution below

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

To troubleshoot the problem, first issue the show running-config on all of 4 routers. Pay more attention to the outputs of routers R2 and R3 The output of the "show running-config" command of R2:

```
<output omitted>
!
ipv6 router ospf 1
router-id 2.2.2.2
log-adjacency-changes
!
<output omitted>
```

The output of the “show running-config” command of R3:

```
<output omitted>
!
ipv6 router ospf 1
router-id 3.3.3.3
log-adjacency-changes
area 54 virtual-link 4.4.4.4
!
<output omitted>
```

We knew that all areas in an Open Shortest Path First (OSPF) autonomous system must be physically connected to the backbone area (Area 0). In some cases, where this is not possible, we can use a virtual link to connect to the backbone through a non-backbone area. The area through which you configure the virtual link is known as a transit area. In this case, the area 11 will become the transit area. Therefore, routers R2 and R3 must be configured with the area <area id> virtual-link <neighbor router-id> command. + Configure virtual link on R2 (from the first output above, we learned that the OSPF process ID of R2 is 1):

```
R2>enable
R2#configure terminal
R2(config)#ipv6 router ospf 1
R2(config-rtr)#area 11 virtual-link 3.3.3.3
```

Save the configuration:

```
R2(config-rtr)#end
R2#copy running-config startup-config
```

(Notice that we have to use neighbor router-id 3.3.3.3, not R2’s router-id 2.2.2.2) + Configure virtual link on R3 (from the second output above, we learned that the OSPF process ID of R3 is 1 and we have to disable the wrong configuration of “area 54 virtual-link 4.4.4.4”):

```
R3>enable
R3#configure terminal
R3(config)#ipv6 router ospf 1
R3(config-rtr)#no area 54 virtual-link 4.4.4.4
R3(config-rtr)#area 11 virtual-link 2.2.2.2
```

Save the configuration:

```
R3(config-rtr)#end
```

```
R3#copy running-config startup-config
```

You should check the configuration of R4, too. Make sure to remove the incorrect configuration statements to get the full points.

```
R4(config)#ipv6 router ospf 1
```

```
R4(config-router)#no area 54 virtual-link 3.3.3.3
```

```
R4(config-router)#end
```

After finishing the configuration doesn't forget to ping between R1 and R4 to make sure they work.

Note. If you want to check the routing information, use the show ipv6 route command, not "show ip route".

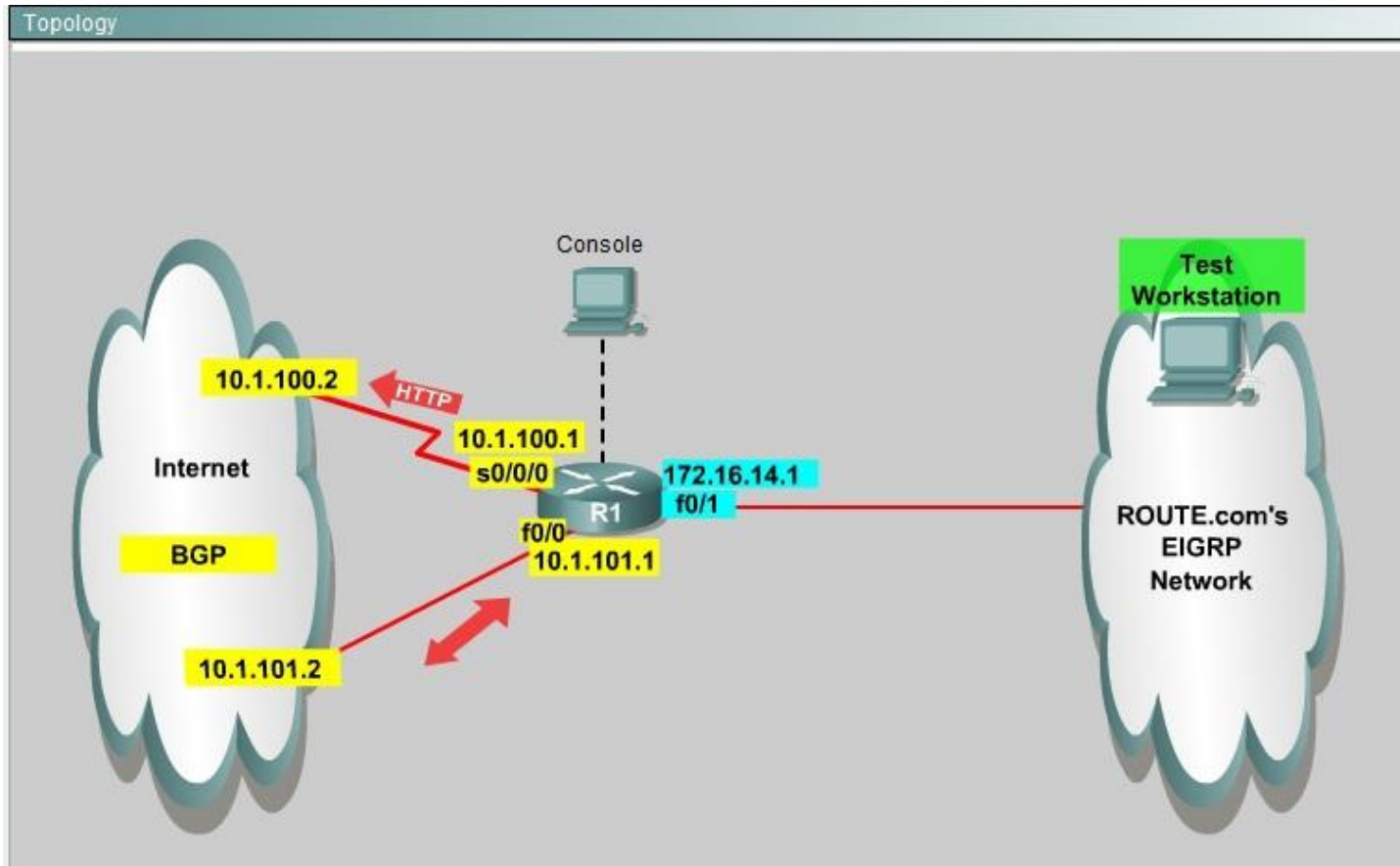
### **QUESTION 31**

#### **SIMULATION**

You are a network engineer with ROUTE.com, a small IT company. ROUTE.com has two connections to the Internet; one via a frame relay link and one via an EoMPLS link. IT policy requires that all outbound HTTP traffic use the frame relay link when it is available. All other traffic may use either link. No static or default routing is allowed.

Choose and configure the appropriate path selection feature to accomplish this task. You may use the Test Workstation to generate HTTP traffic to validate your solution.









**Correct Answer:** Here is the solution below

**Section: Layer 3 Technologies**

**Explanation**

**Explanation/Reference:**

We need to configure policy based routing to send specific traffic along a path that is different from the best path in the routing table.

Here are the step by Step Solution for this:

First create the access list that catches the HTTP traffic:

R1(config)#access-list 101 permit tcp any any eq www

2) Configure the route map that sets the next hop address to be ISP1 and permits the rest of the traffic:

R1(config)#route-map pbr permit 10

R1(config-route-map)#match ip address 101

R1(config-route-map)#set ip next-hop 10.1.100.2

R1(config-route-map)#exit

```
R1(config)#route-map pbr permit 20
3) Apply the route-map on the interface to the server in the EIGRP Network:
R1(config-route-map)#exit
R1(config)#int fa0/1
R1(config-if)#ip policy route-map pbr
R1(config-if)#exit
R1(config)#exit
```

Explanation:

First you need to configure access list to HTTP traffic and then configure that access list. After that configure the route map and then apply it on the interface to the server in EIGRP network.

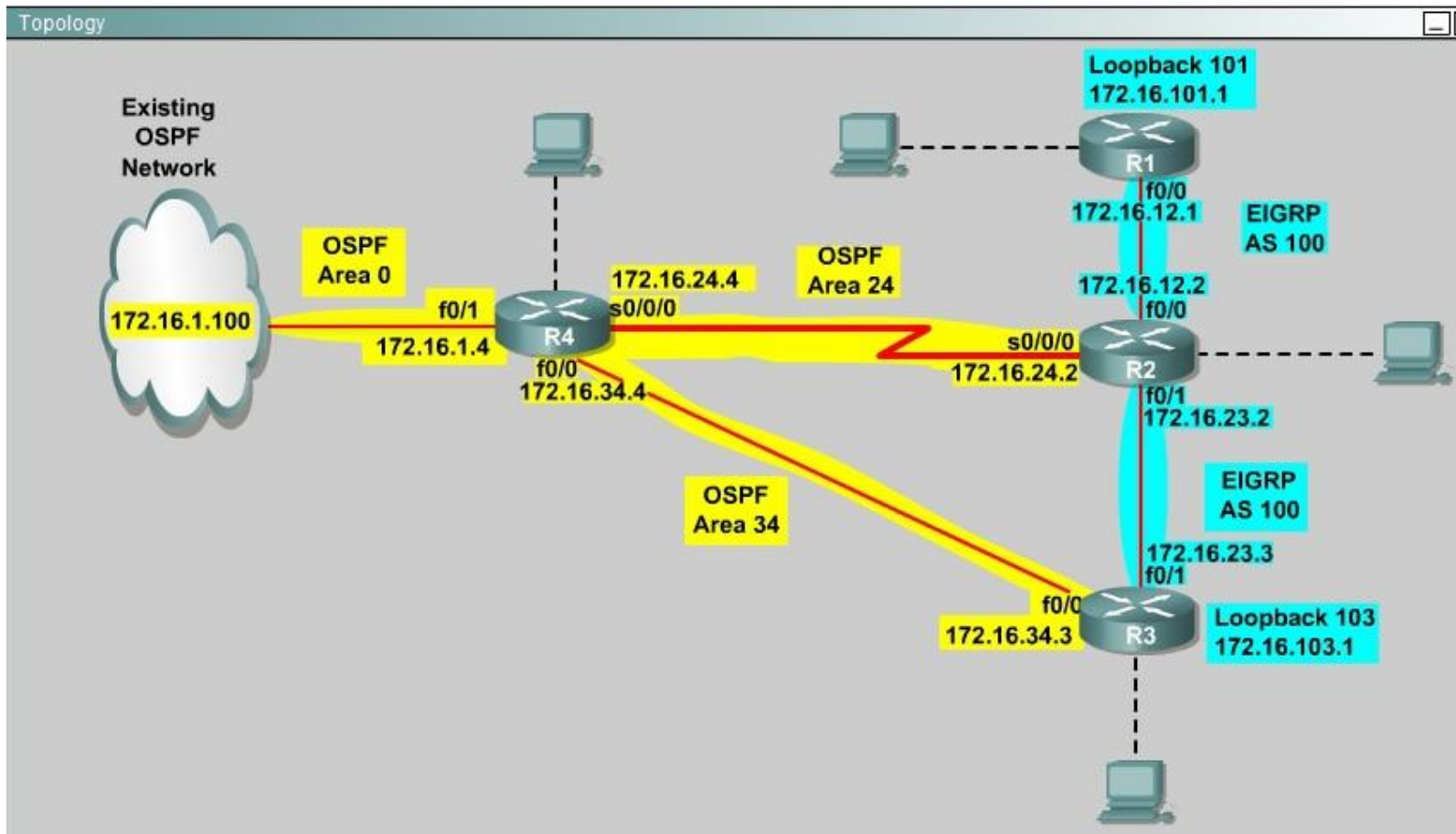
### **QUESTION 32**

#### **SIMULATION**

You are a network engineer with ROUTE.com, a small IT company. They have recently merged two organizations and now need to merge their networks as shown in the topology exhibit. One network is using OSPF as its IGP and the other is using EIGRP as its IGP. R4 has been added to the existing OSPF network to provide the interconnect between the OSPF and EIGRP networks. Two links have been added that will provide redundancy.

The network requirements state that you must be able to ping and telnet from loopback 101 on R1 to the OPSF domain test address of 172.16.1.100. All traffic must use the shortest path that provides the greatest bandwidth. The redundant paths from the OSPF network to the EIGRP network must be available in case of a link failure. No static or default routing is allowed in either network.

A previous network engineer has started the merger implementation and has successfully assigned and verified all IP addressing and basic IGP routing. You have been tasked with completing the implementation and ensuring that the network requirements are met. You may not remove or change any of the configuration commands currently on any of the routers. You may add new commands or change default values.



**Correct Answer:** Here is the solution below

## Section: Layer 3 Technologies

### Explanation

**Explanation/Reference:**

First we need to find out 5 parameters (Bandwidth, Delay, Reliability, Load, MTU) of the s0/0/0 interface (the interface of R2 connected to R4) for redistribution:

```
R2#show interface s0/0/0
```

Write down these 5 parameters, notice that we have to divide the Delay by 10 because the metric unit is in tens of microsecond. For example, we get Bandwidth=1544 Kbit, Delay=20000 us, Reliability=255, Load=1, MTU=1500 bytes then we would redistribute as follows:

## R2#config terminal

```
R2(config)# router ospf 1
R2(config-router)# redistribute eigrp 100 metric-type 1 subnets
R2(config-router)#exit
R2(config-router)#router eigrp 100
R2(config-router)#redistribute ospf 1 metric 1544 2000 255 1 1500
```

Note: In fact, these parameters are just used for reference and we can use other parameters with no problem.

If the delay is 20000us then we need to divide it by 10, that is  $20000 / 10 = 2000$

For R3 we use the show interface fa0/0 to get 5 parameters too

```
R3#show interface fa0/0
```

For example we get Bandwidth=10000 Kbit, Delay=1000 us, Reliability=255, Load=1, MTU=1500 bytes

```
R3#config terminal
```

```
R3(config)#router ospf 1
R3(config-router)#redistribute eigrp 100 metric-type 1 subnets
R3(config-router)#exit
```

```
R3(config-router)#router eigrp 100
```

```
R3(config-router)#redistribute ospf 1 metric 10000 100 255 1 1500
```

Finally you should try to “show ip route” to see the 172.16.100.1 network (the network behind R4) in the routing table of R1 and make a ping from R1 to this network.

Note: If the link between R2 and R3 is FastEthernet link, we must put the command below under EIGRP process to make traffic from R1 to go through R3 (R1 -> R2 -> R3 -> R4), which is better than R1 -> R2 -> R4.

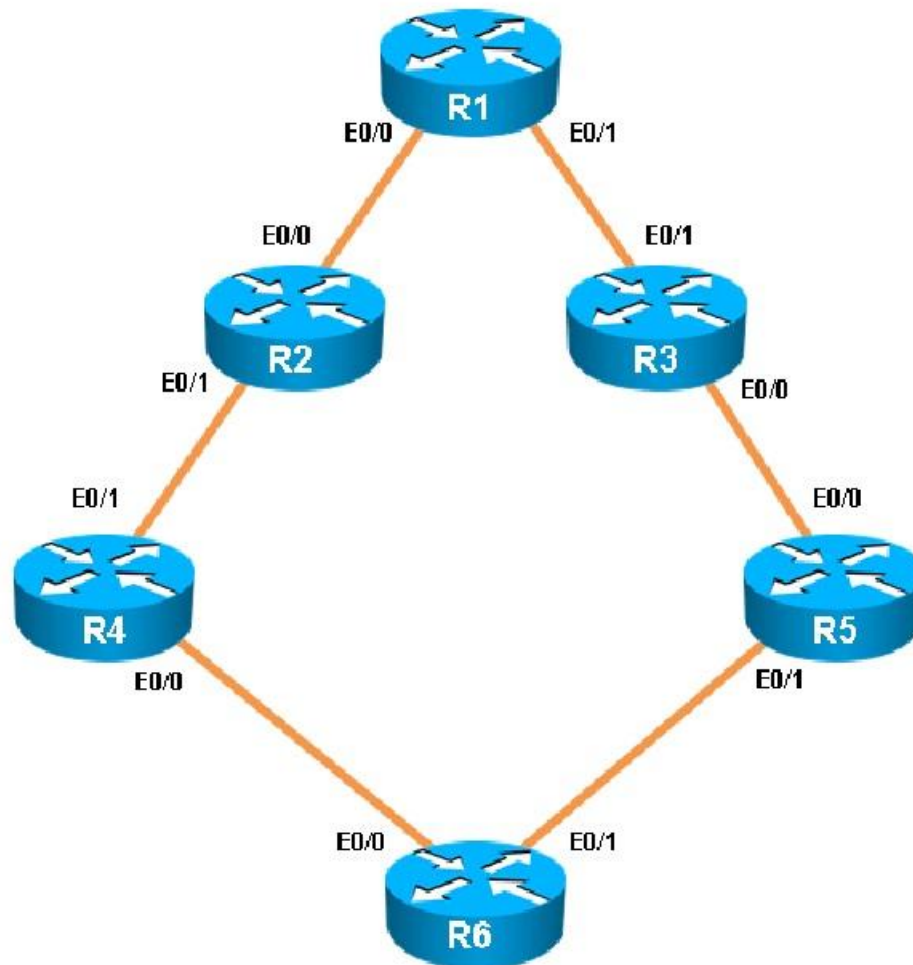
```
R2(config-router)# distance eigrp 90 105
```

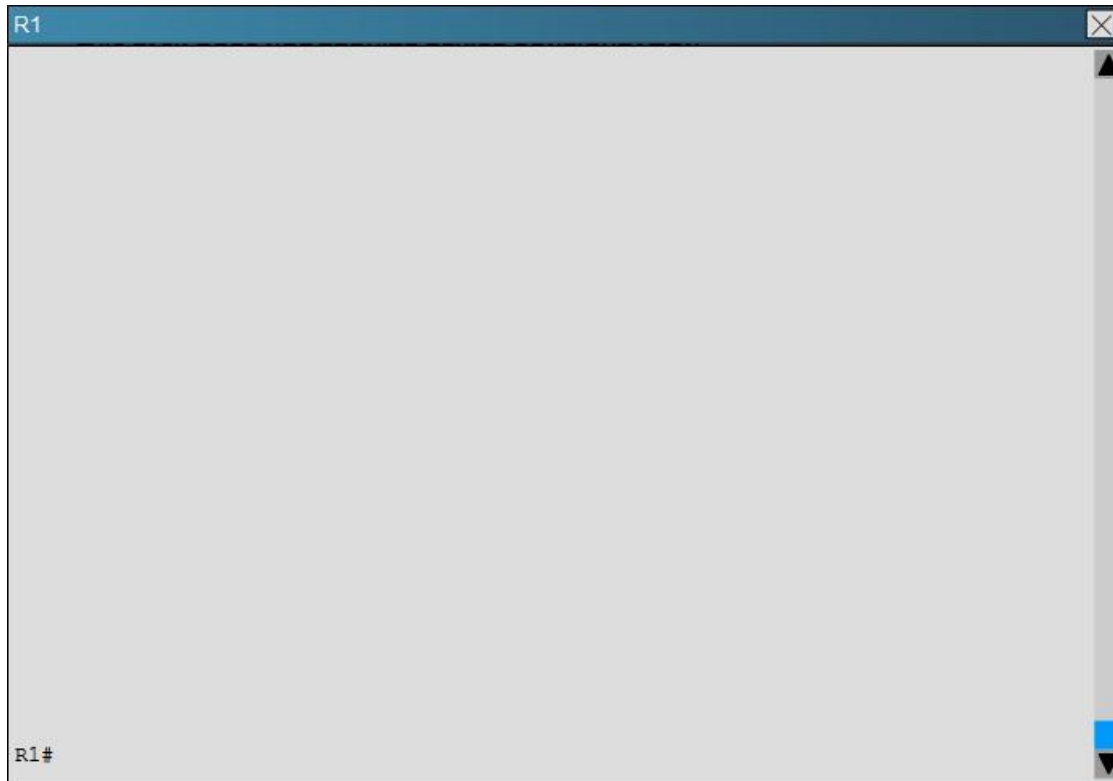
This command sets the Administrative Distance of all EIGRP internal routes to 90 and all EIGRP external routes to 105, which is smaller than the Administrative Distance of OSPF (110) -> the link between R2 & R3 will be preferred to the serial link between R2 & R4.

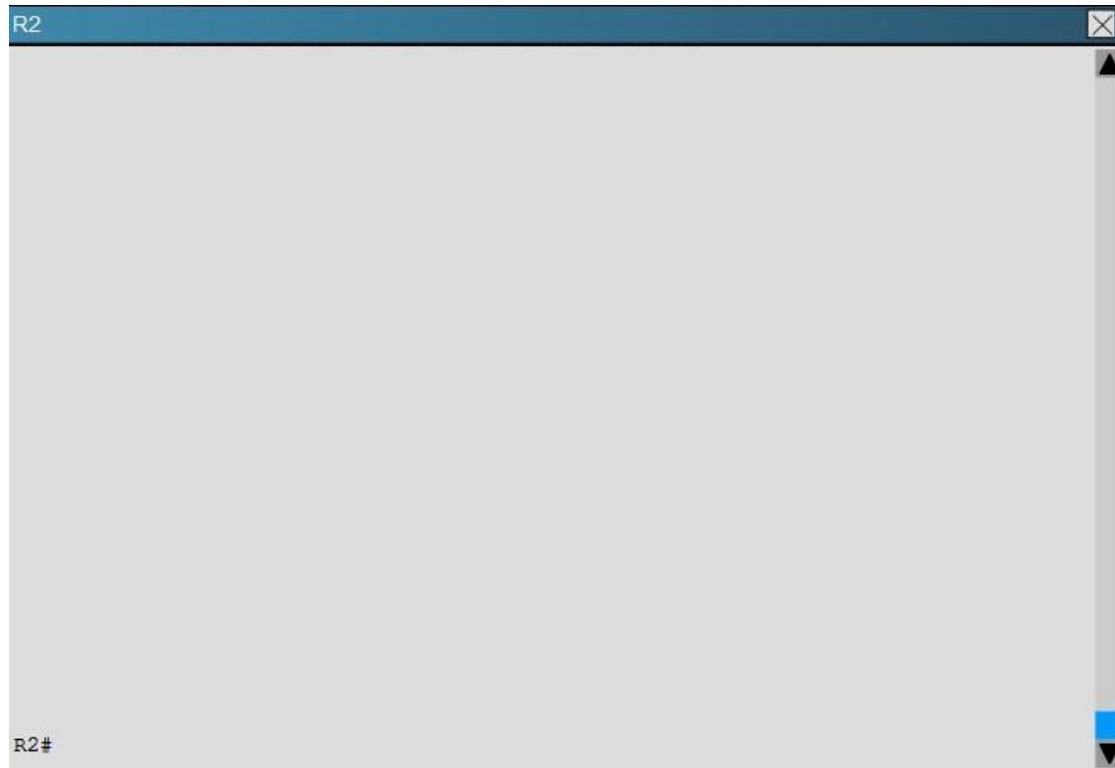
**Note:** The actual OPSF and EIGRP process numbers may change in the actual exam so be sure to use the actual correct values, but the overall solution is the same.

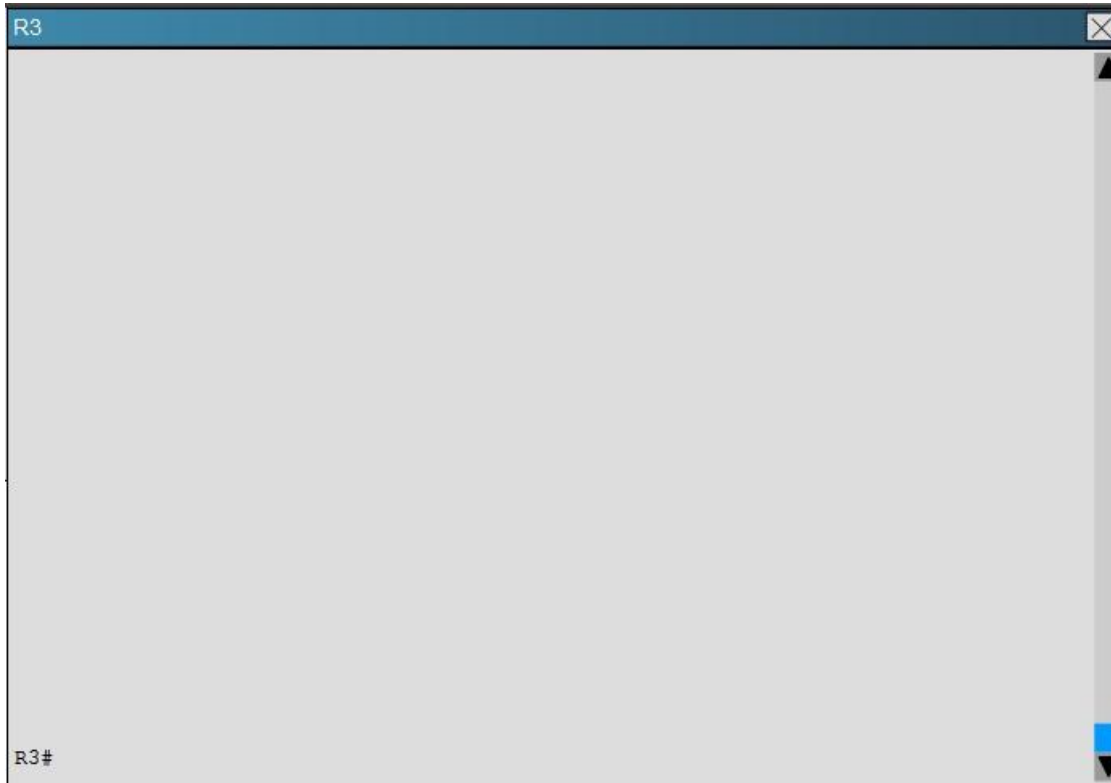
### QUESTION 33

You have been asked to evaluate how EIGRP is functioning in a customer network. Access the device consoles to answer the questions.

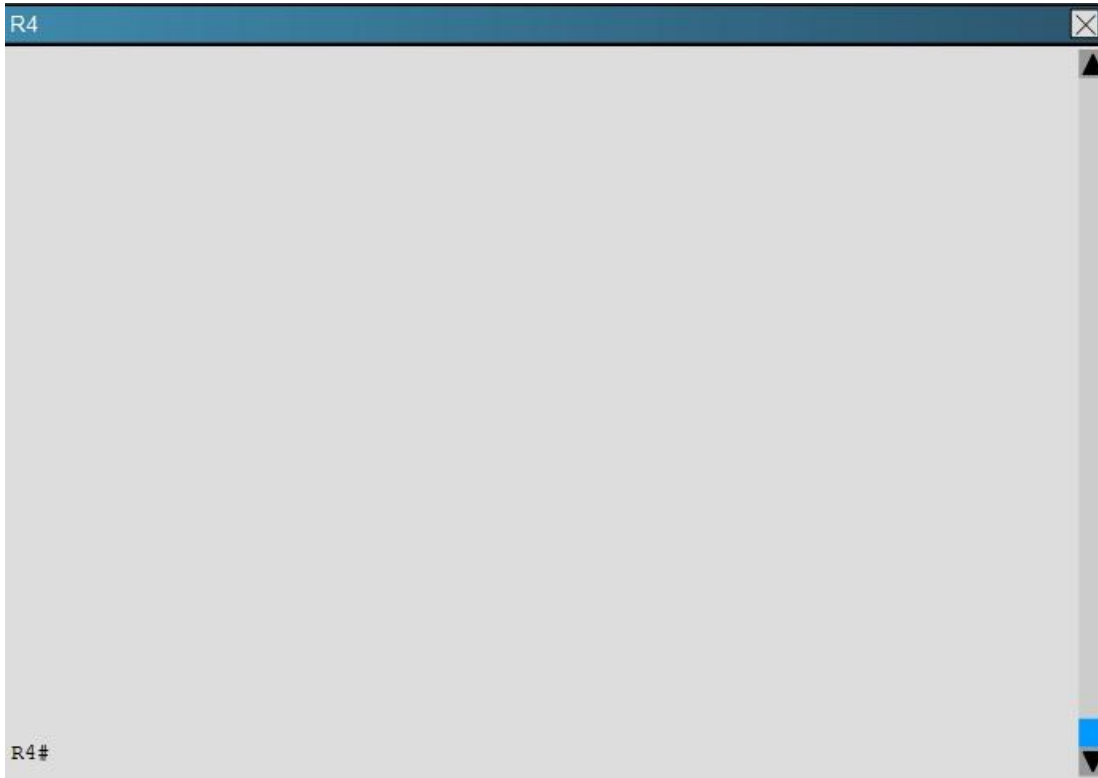


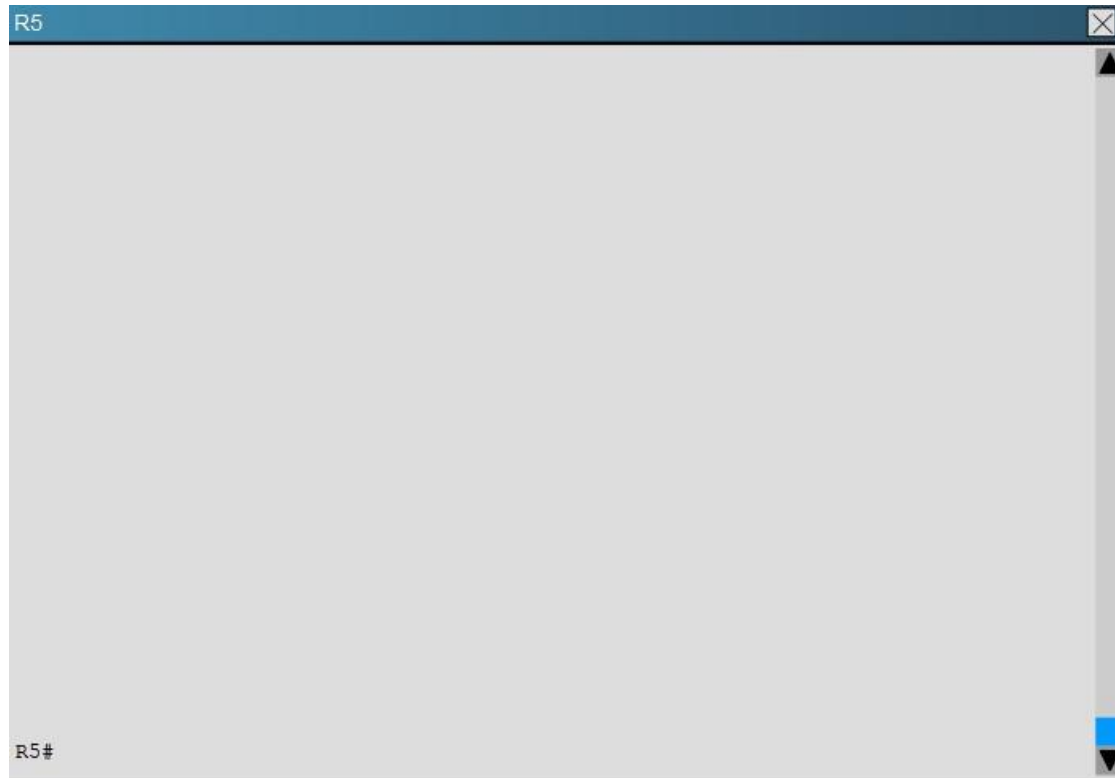


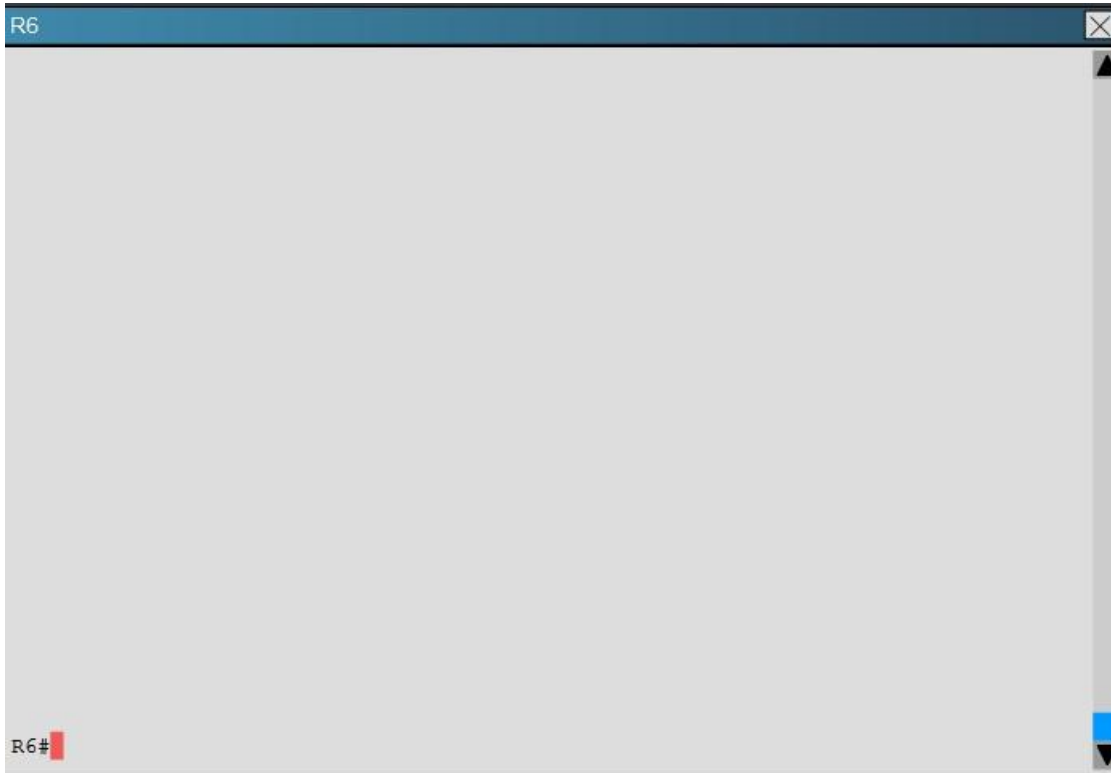












What percent of R1's interfaces bandwidth is EIGRP allowed to use?

- A. 10
- B. 20
- C. 30
- D. 40

**Correct Answer:** B

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

The relevant configuration of R1 is shown below:

R1

```
!  
interface Ethernet0/0  
  description Link to R2  
  ip address 192.168.12.1 255.255.255.0  
  ip bandwidth-percent eigrp 1 20  
!  
interface Ethernet0/1  
  description Link to R3  
  ip address 192.168.13.1 255.255.255.0  
  ip bandwidth-percent eigrp 1 20  
  delay 5773  
!  
interface Ethernet0/2  
  description Not Currently Used  
  no ip address  
  shutdown  
!  
interface Ethernet0/3  
  description Not Currently Used  
  no ip address  
  shutdown  
!  
!  
router eigrp 1
```

--- More (30) --- 

ip bandwidth-percent eigrp 1 20

1 = the EIGRP AS

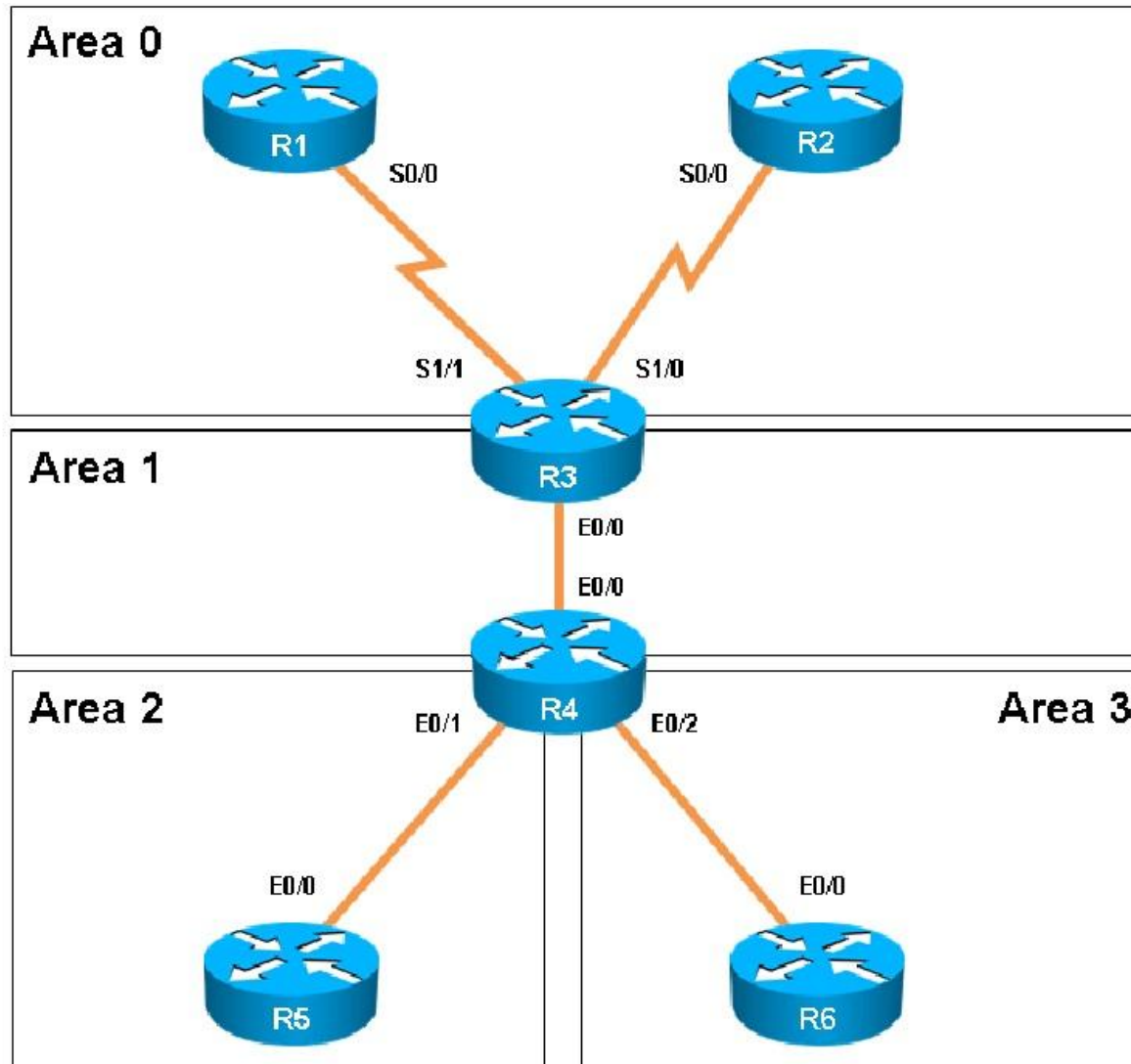
20 = 20% of the bandwidth

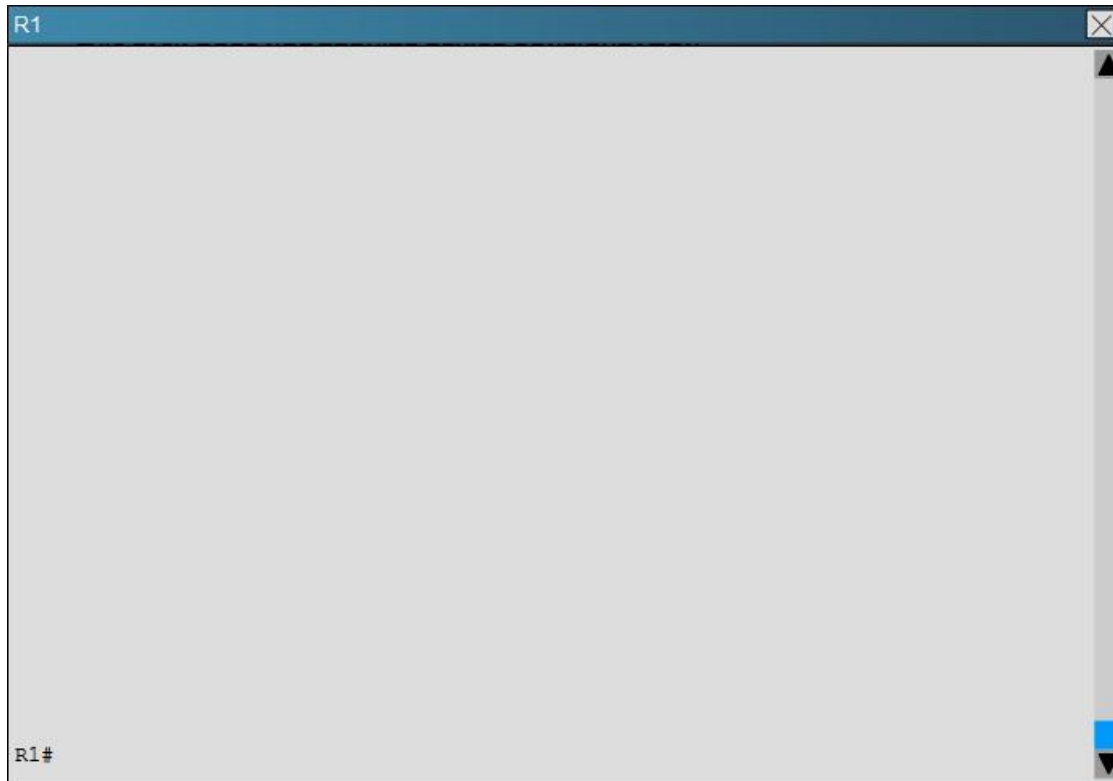
### QUESTION 34

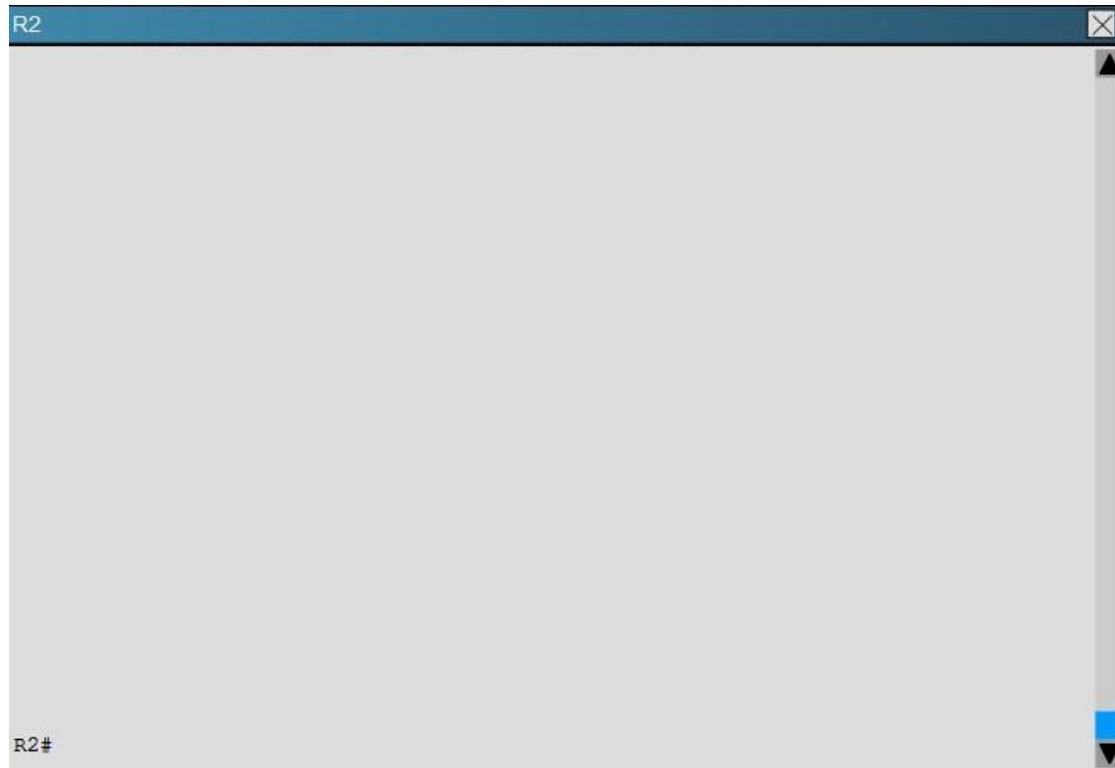
Scenario:

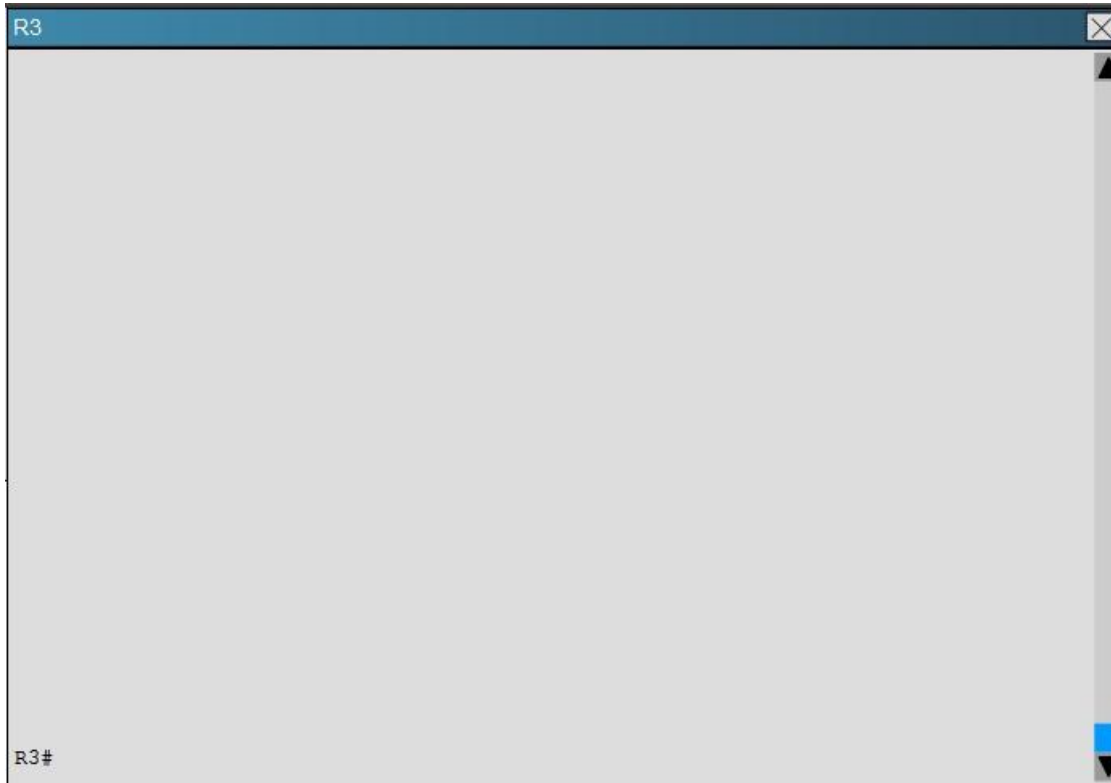
You have been asked to evaluate an OSPF network setup in a test lab and to answer questions a customer has about its operation. The customer has

disabled your access to the show running-config command.

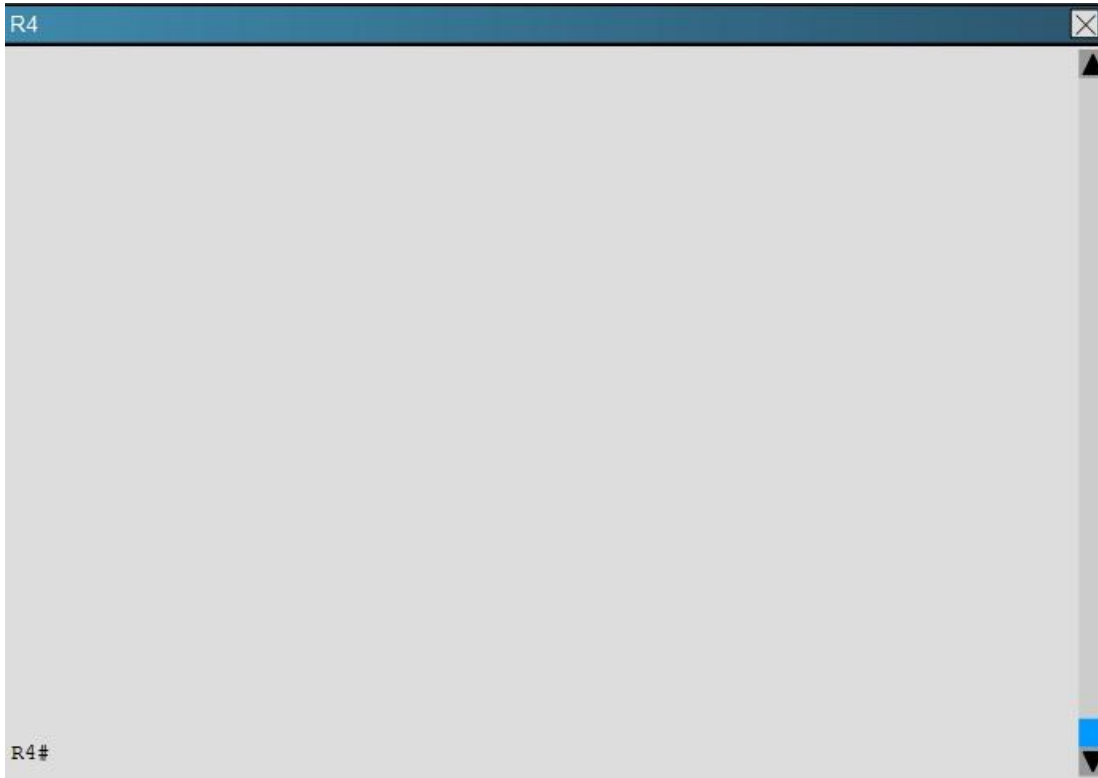


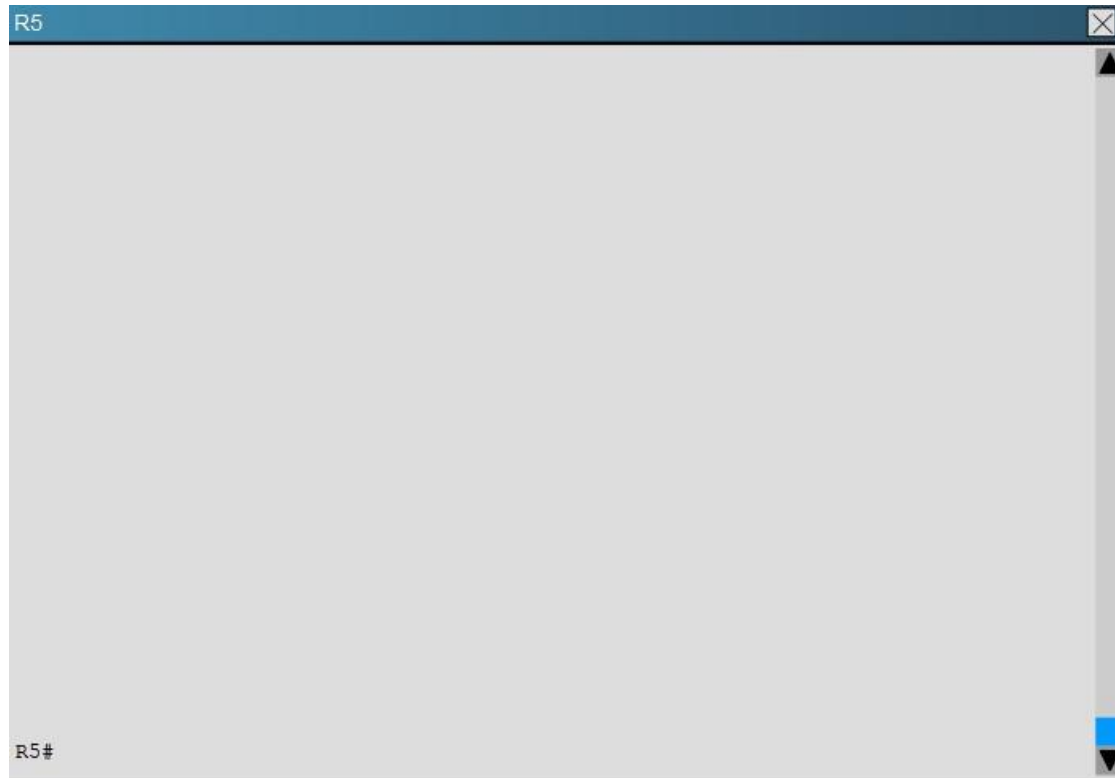


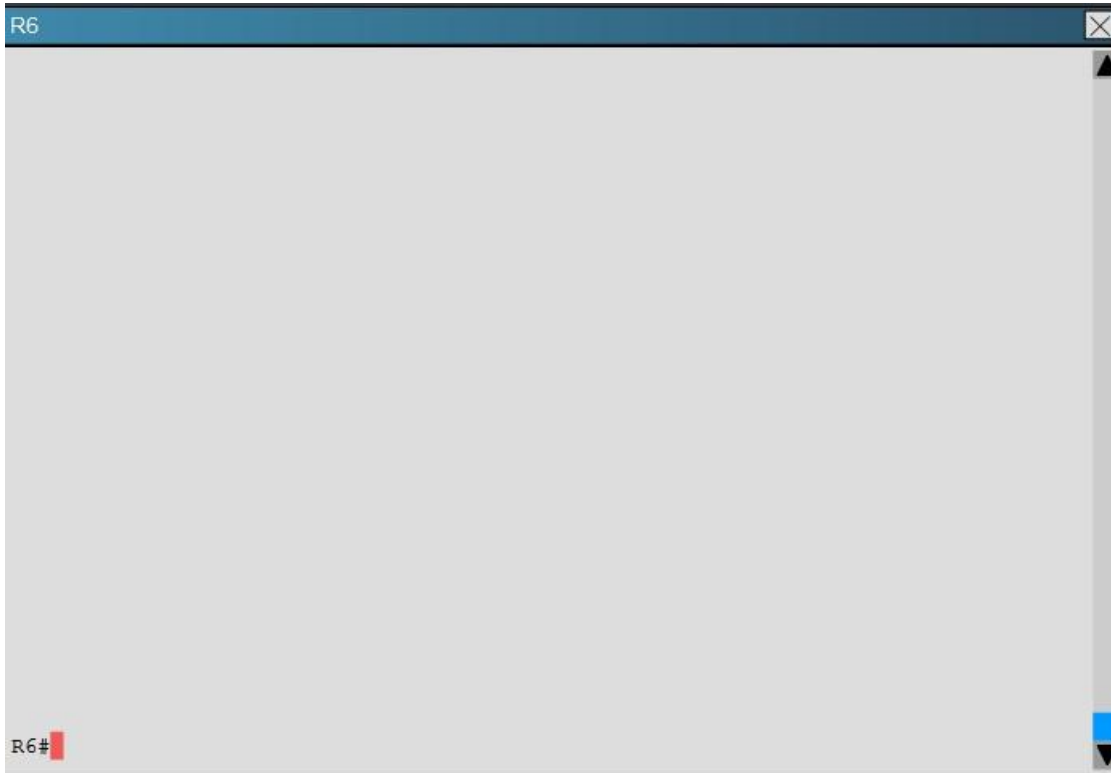












How old is the Type 4 LSA from Router 3 for area 1 on the router R5 based on the output you have examined?

- A. 1858
- B. 1601
- C. 600
- D. 1569

**Correct Answer:** A

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

Part of the “show ip ospf topology” command on R5 shows this:

Link ID	ADV Router	Age	Seq#	Checksum
1.1.1.1	4.4.4.4	600	0x80000002	0x007ED6
2.2.2.2	4.4.4.4	1858	0x80000009	0x004208
3.3.3.3	4.4.4.4	1858	0x80000009	0x00E8FB
4.4.4.4	4.4.4.4	1858	0x80000009	0x00F716
6.6.6.6	4.4.4.4	1601	0x80000009	0x008766
6.6.66.6	4.4.4.4	1601	0x80000009	0x00C7D4
192.168.13.0	4.4.4.4	600	0x80000002	0x006182
192.168.23.0	4.4.4.4	1858	0x80000009	0x00E4ED
192.168.34.0	4.4.4.4	1858	0x80000009	0x004026
192.168.46.0	4.4.4.4	1858	0x80000009	0x00BB9E

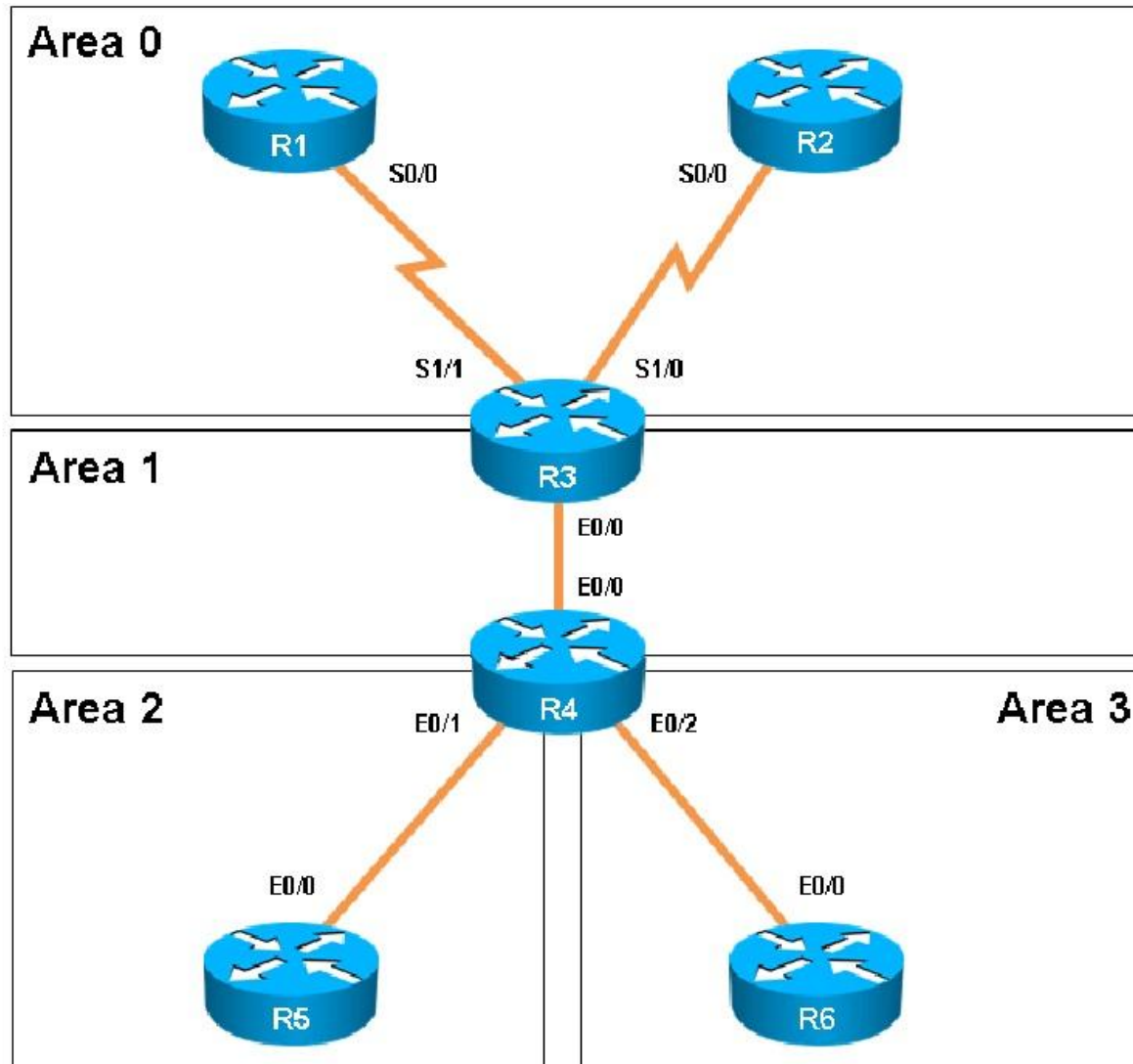
R5#

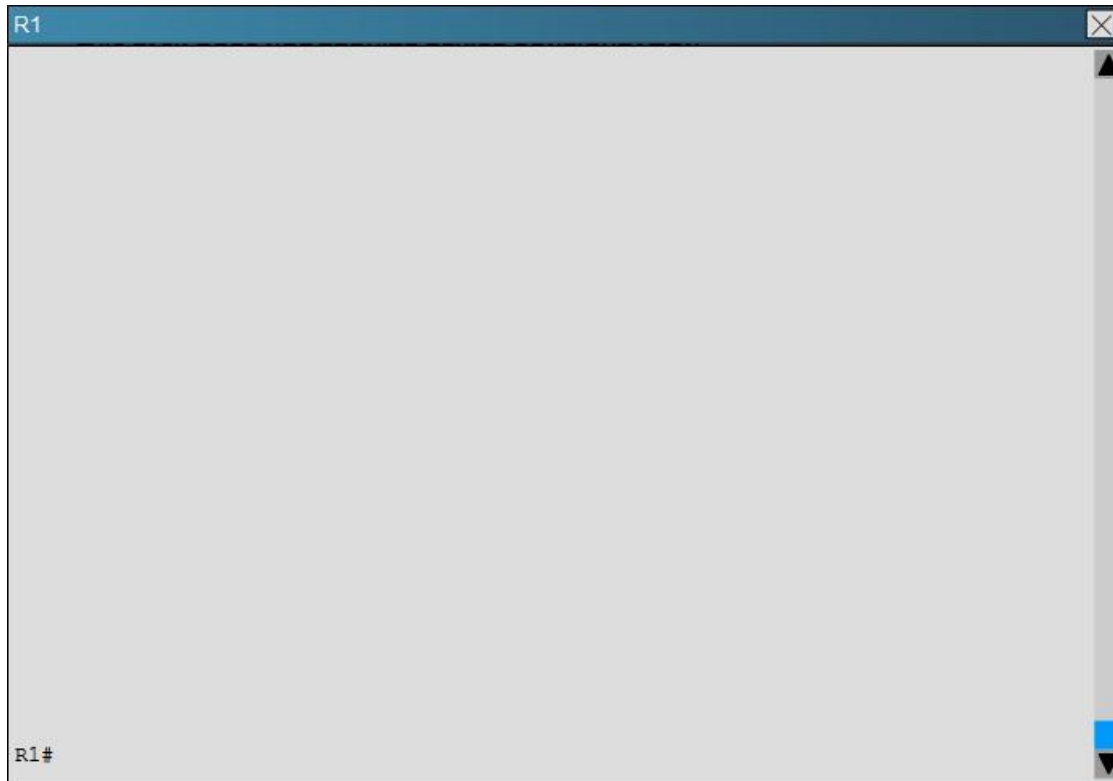
The Link ID of R3 (3.3.3.3) shows the age is 1858.

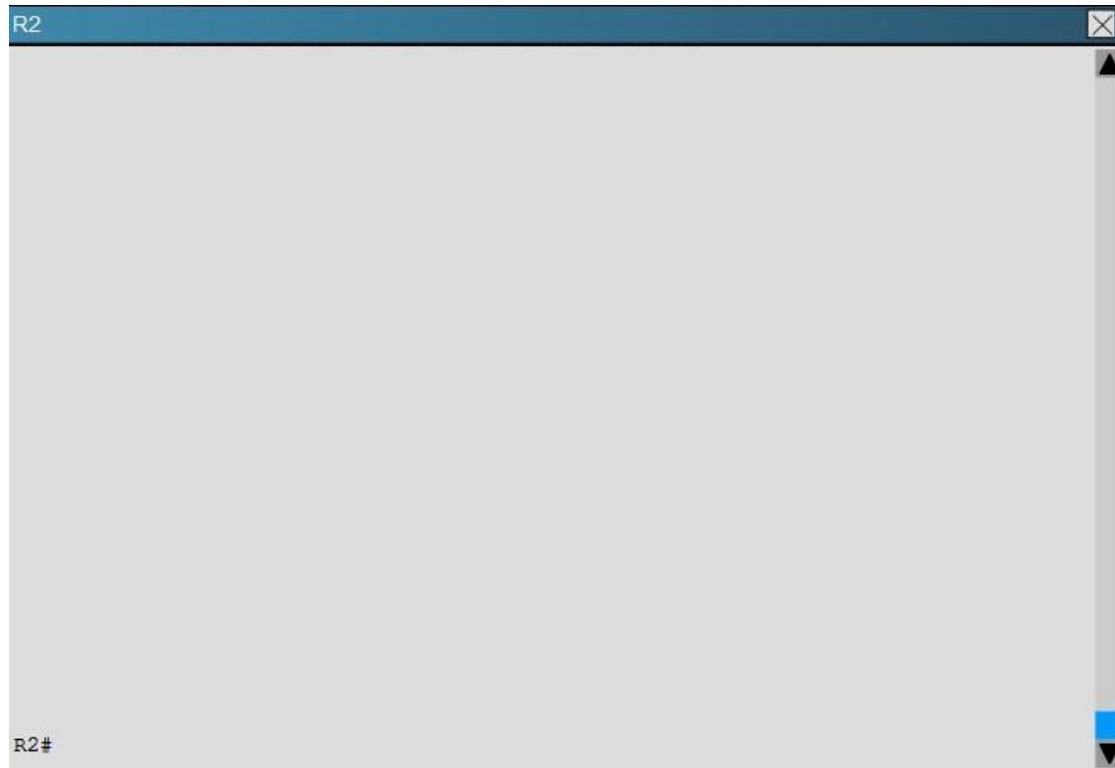
### QUESTION 35

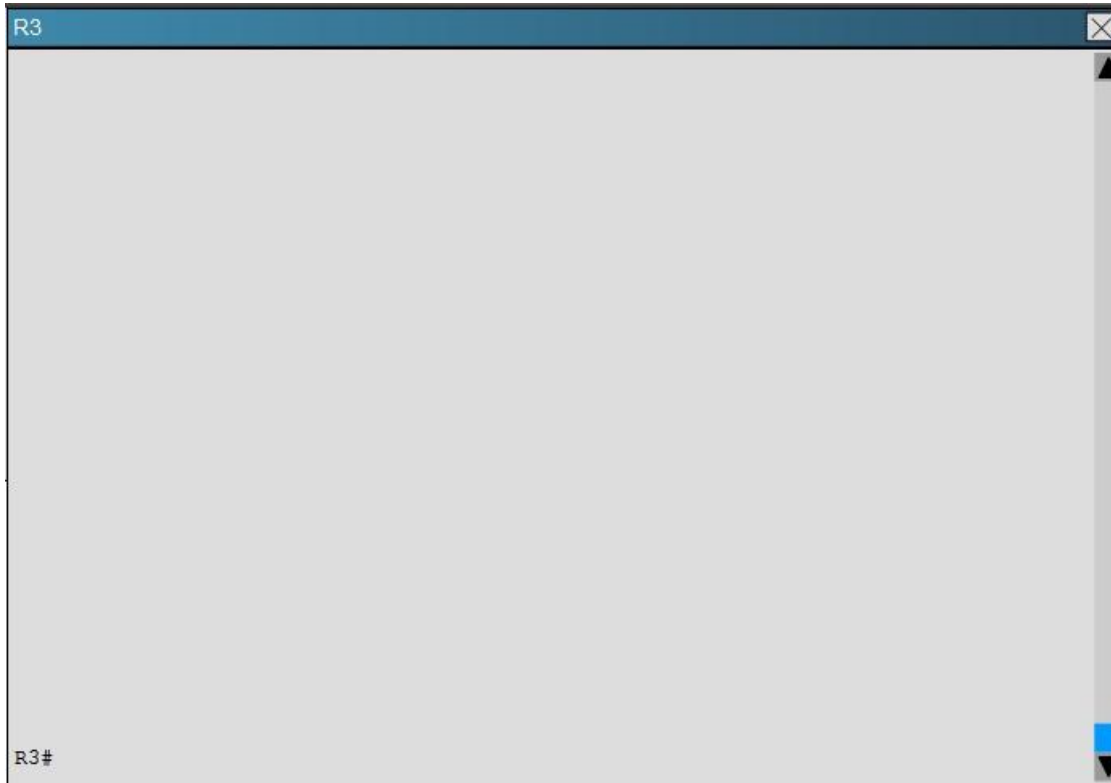
Scenario:

You have been asked to evaluate an OSPF network setup in a test lab and to answer questions a customer has about its operation. The customer has disabled your access to the show running-config command.

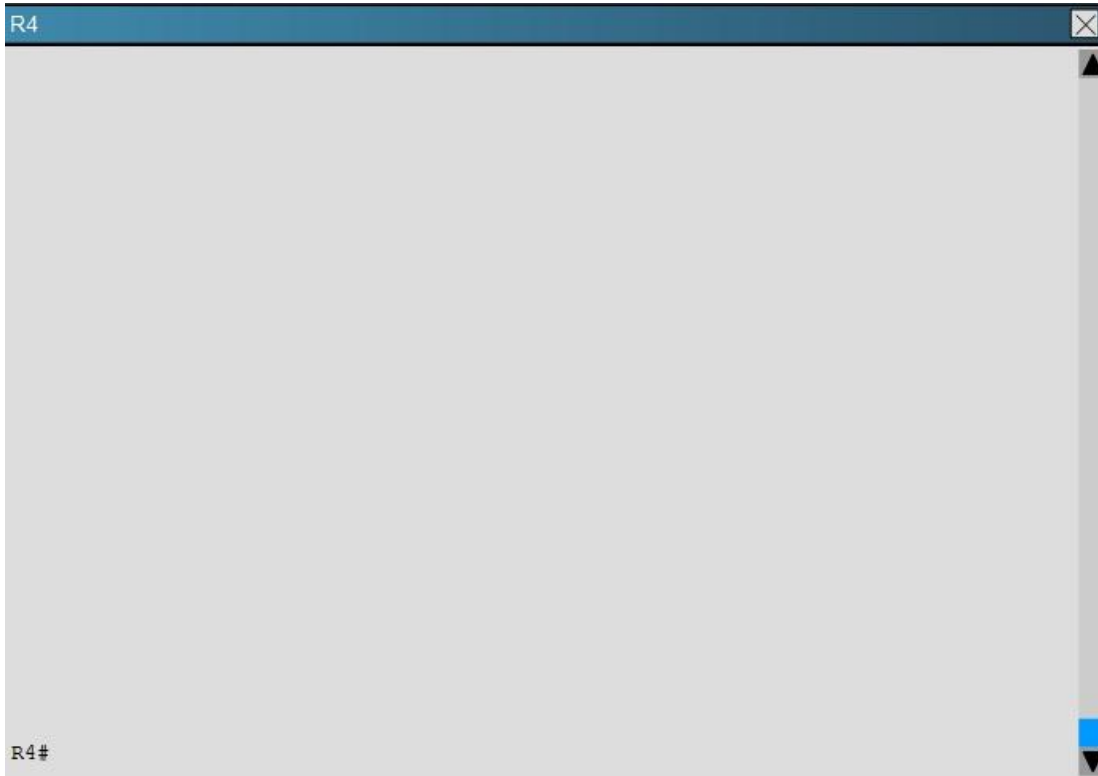


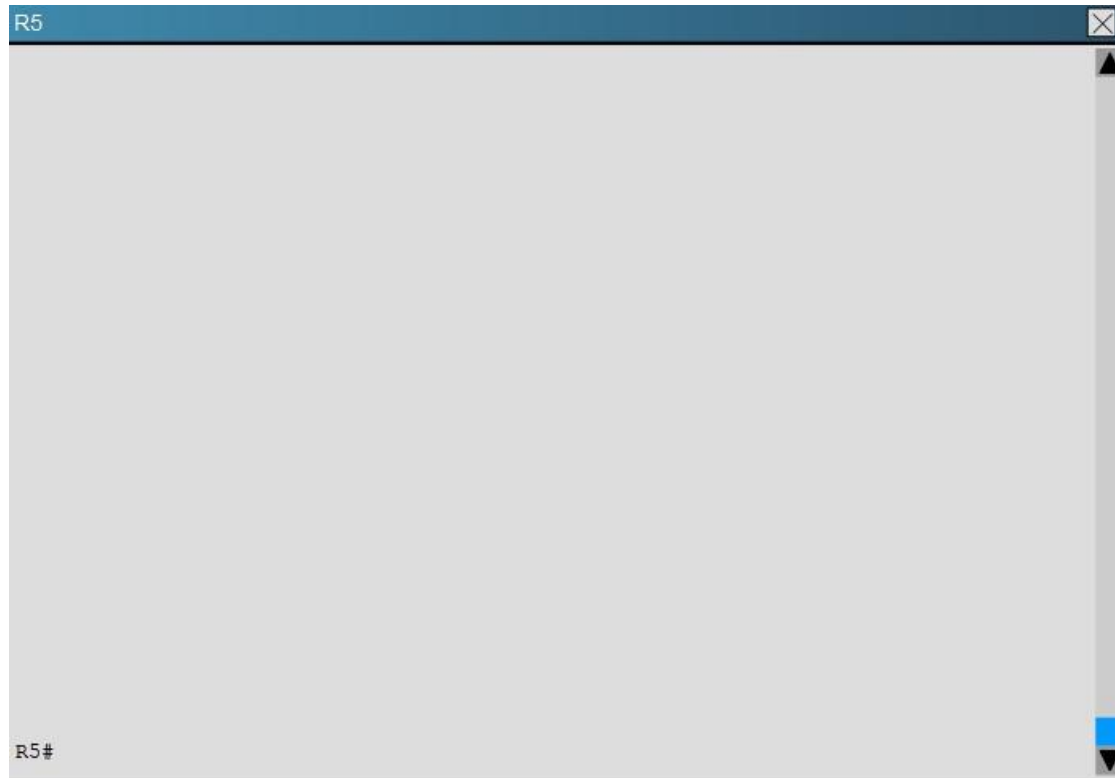


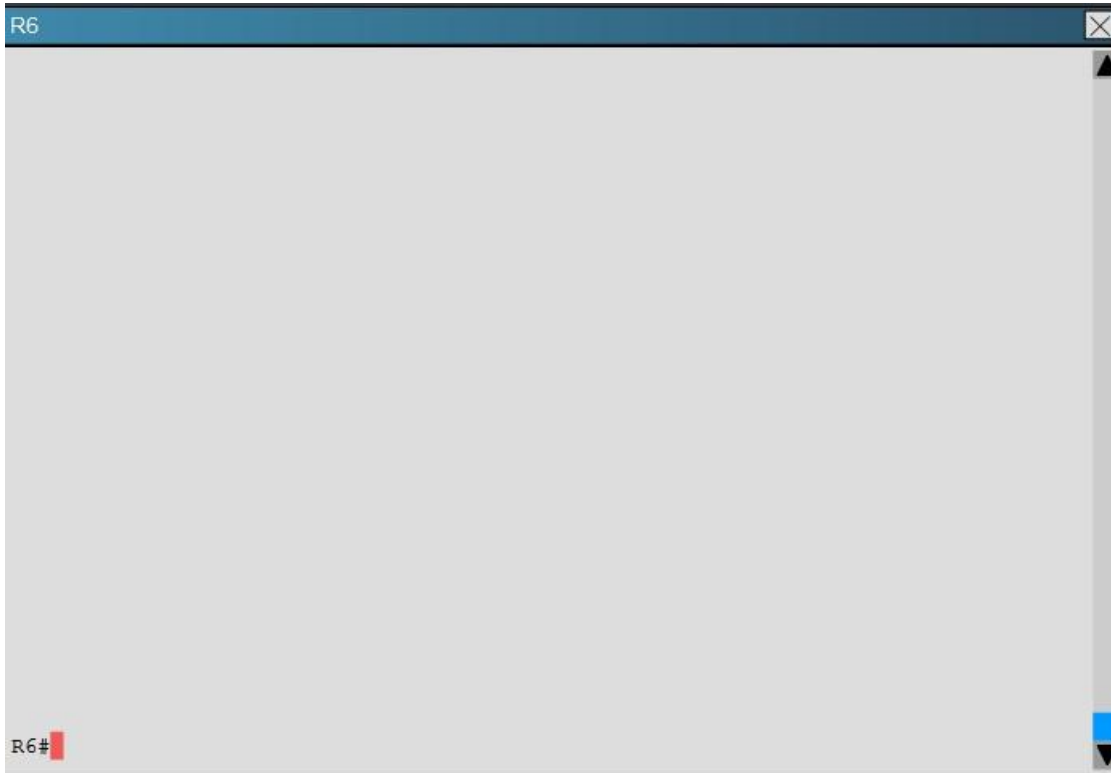












Which of the following statements is true about the serial links that terminate in R3?

- A. The R1-R3 link needs the neighbor command for the adjacency to stay up
- B. The R2-R3 link OSPF timer values are 30, 120, 120
- C. The R1-R3 link OSPF timer values should be 10,40,40
- D. R3 is responsible for flooding LSUs to all the routers on the network.

**Correct Answer:** B

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

We can see the configured timers using the following command:

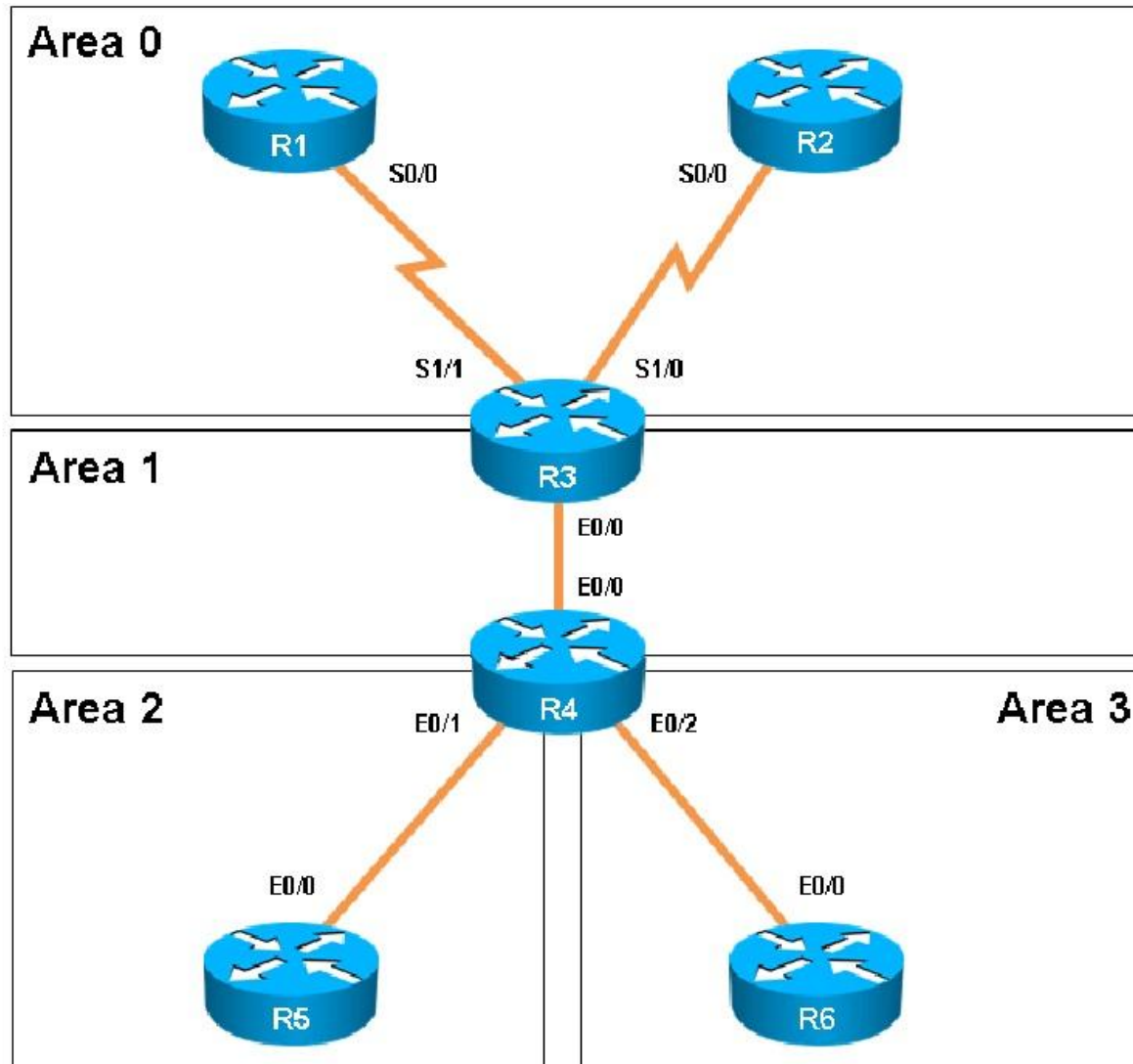
```
R3#show ip ospf interface serial 1/0
Serial1/0 is up, line protocol is up
Internet Address 192.168.13.3/24, Area 0, Attached via Network Statement
Process ID 100, Router ID 3.3.3.3, Network Type NON_BROADCAST, Cost: 1943
Topology-MTID      Cost      Disabled      Shutdown      Topology Name
      0            1943        no           no           Base
Transmit Delay is 1 sec, State DR, Priority 1
Designated Router (ID) 3.3.3.3, Interface address 192.168.13.3
Backup Designated router (ID) 1.1.1.1, Interface address 192.168.13.1
Timer intervals configured, Hello 30, Dead 120, Wait 120, Retransmit 5
  oob-resync timeout 120
  Hello due in 00:00:06
Supports Link-local Signaling (LLS)
Cisco NSF helper support enabled
IETF NSF helper support enabled
Index 2/3, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 2, maximum is 11
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
  Adjacent with neighbor 1.1.1.1 (Backup Designated Router)
Suppress hello for 0 neighbor(s)
```

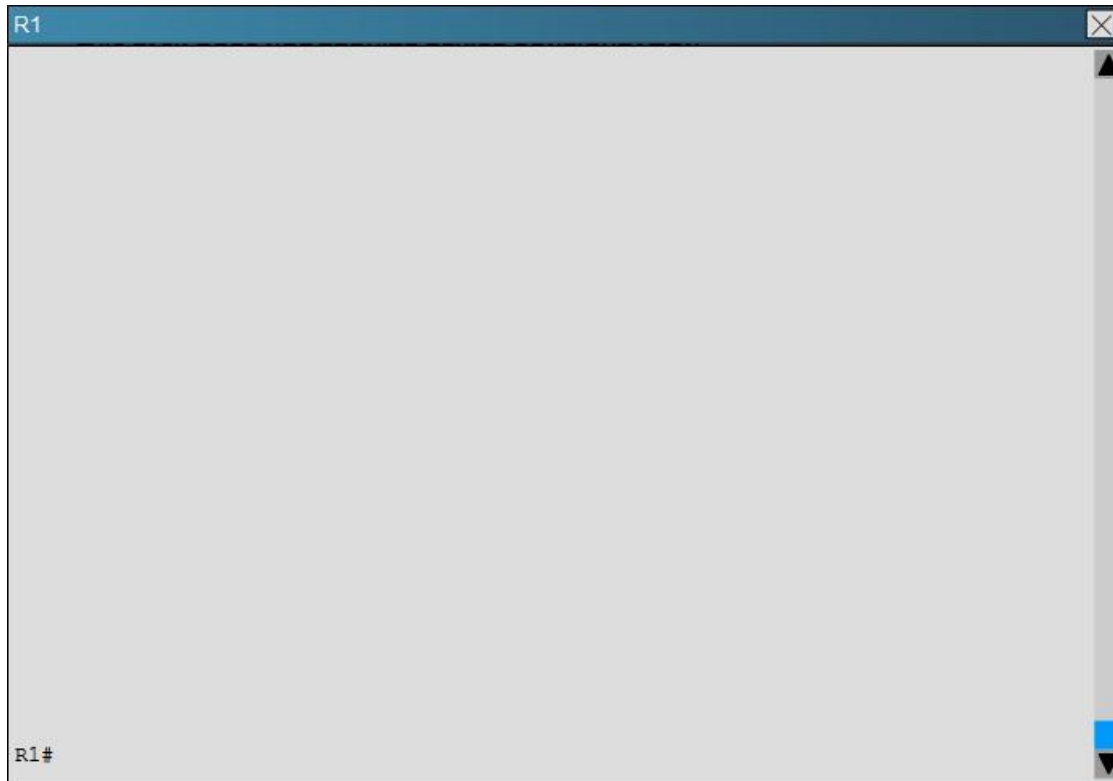
R3#

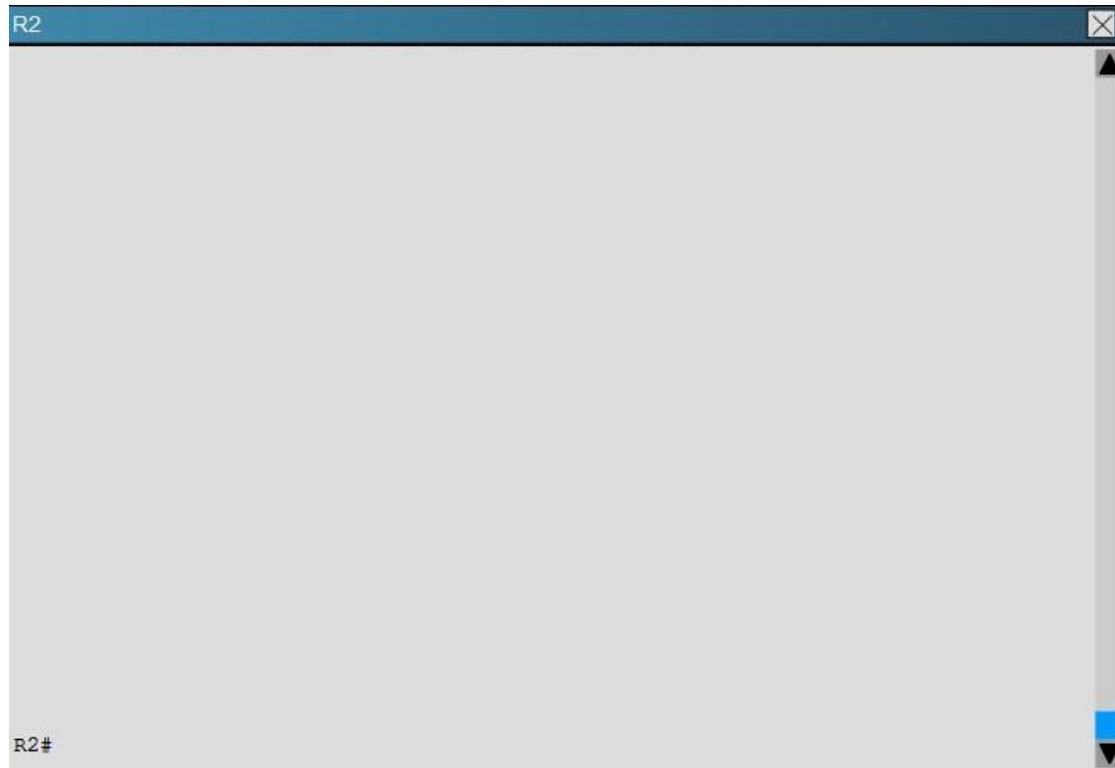
### QUESTION 36

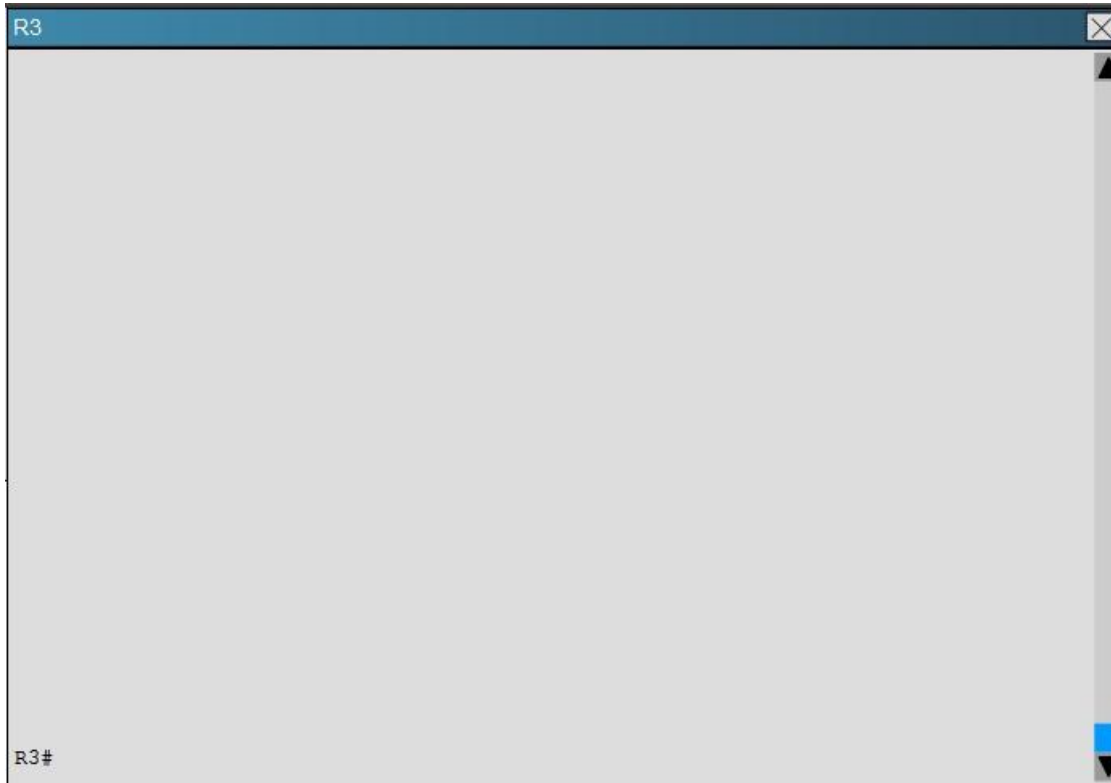
Scenario:

You have been asked to evaluate an OSPF network setup in a test lab and to answer questions a customer has about its operation. The customer has disabled your access to the show running-config command.

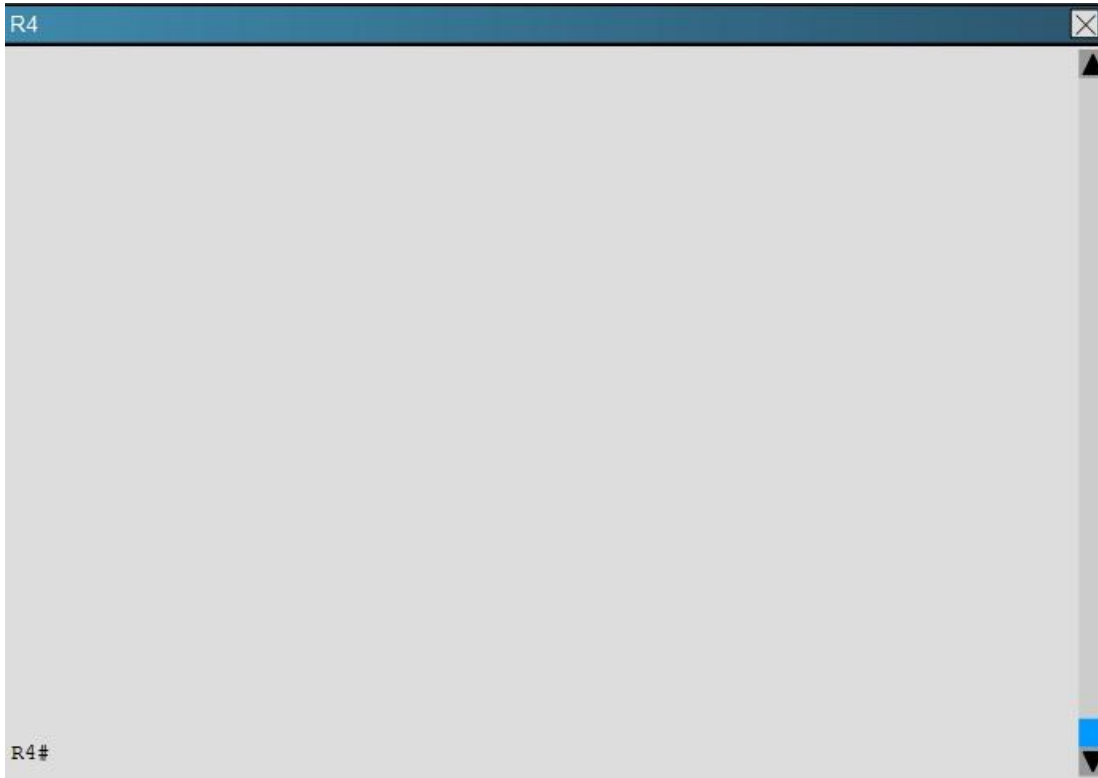


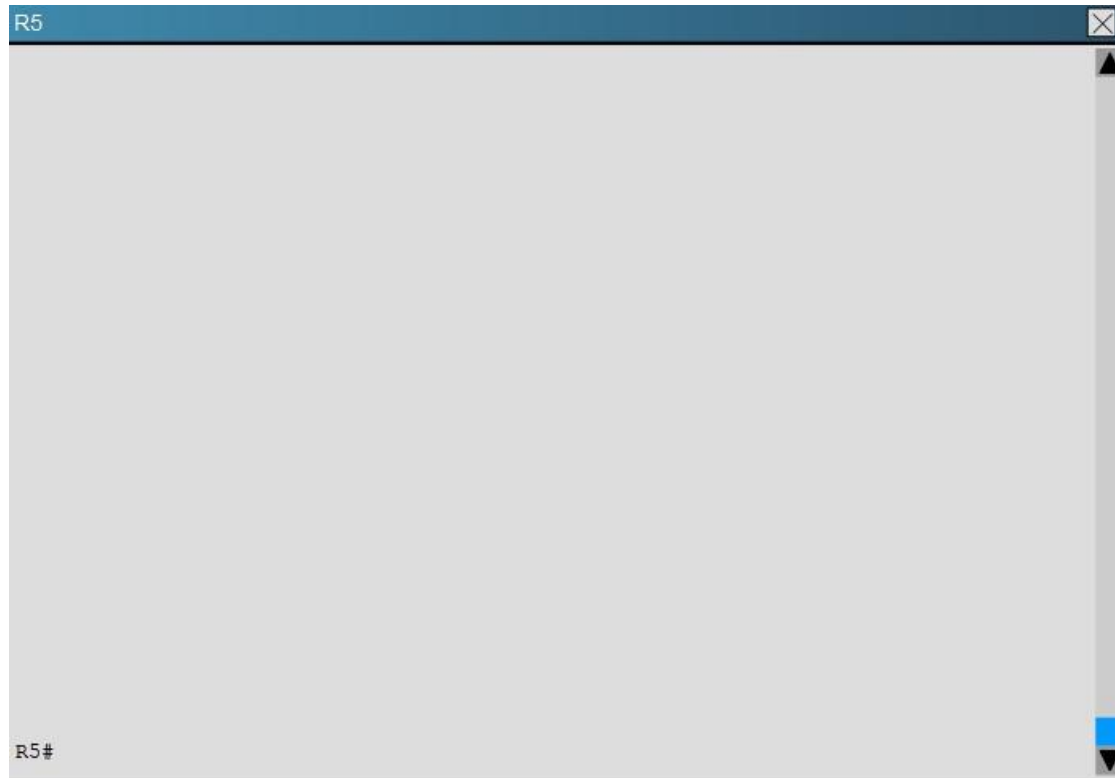


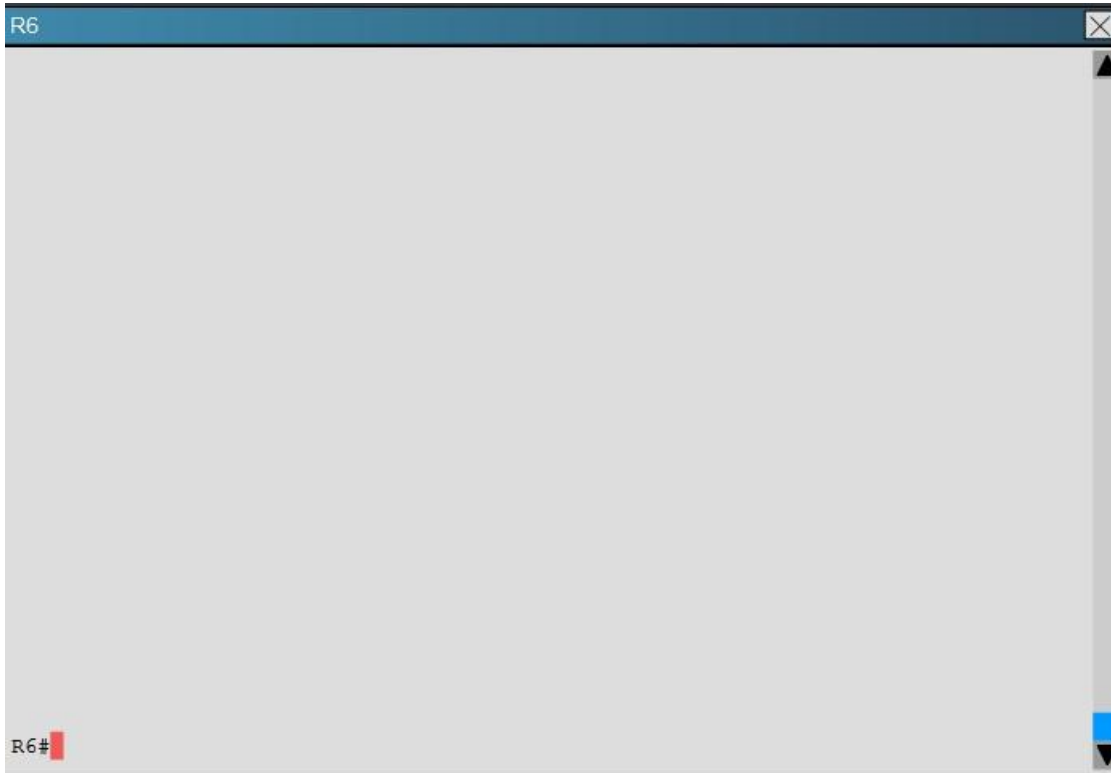












How many times was SPF algorithm executed on R4 for Area 1?

- A. 1
- B. 5
- C. 9
- D. 20
- E. 54
- F. 224

**Correct Answer: C**

**Section: Layer 3 Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

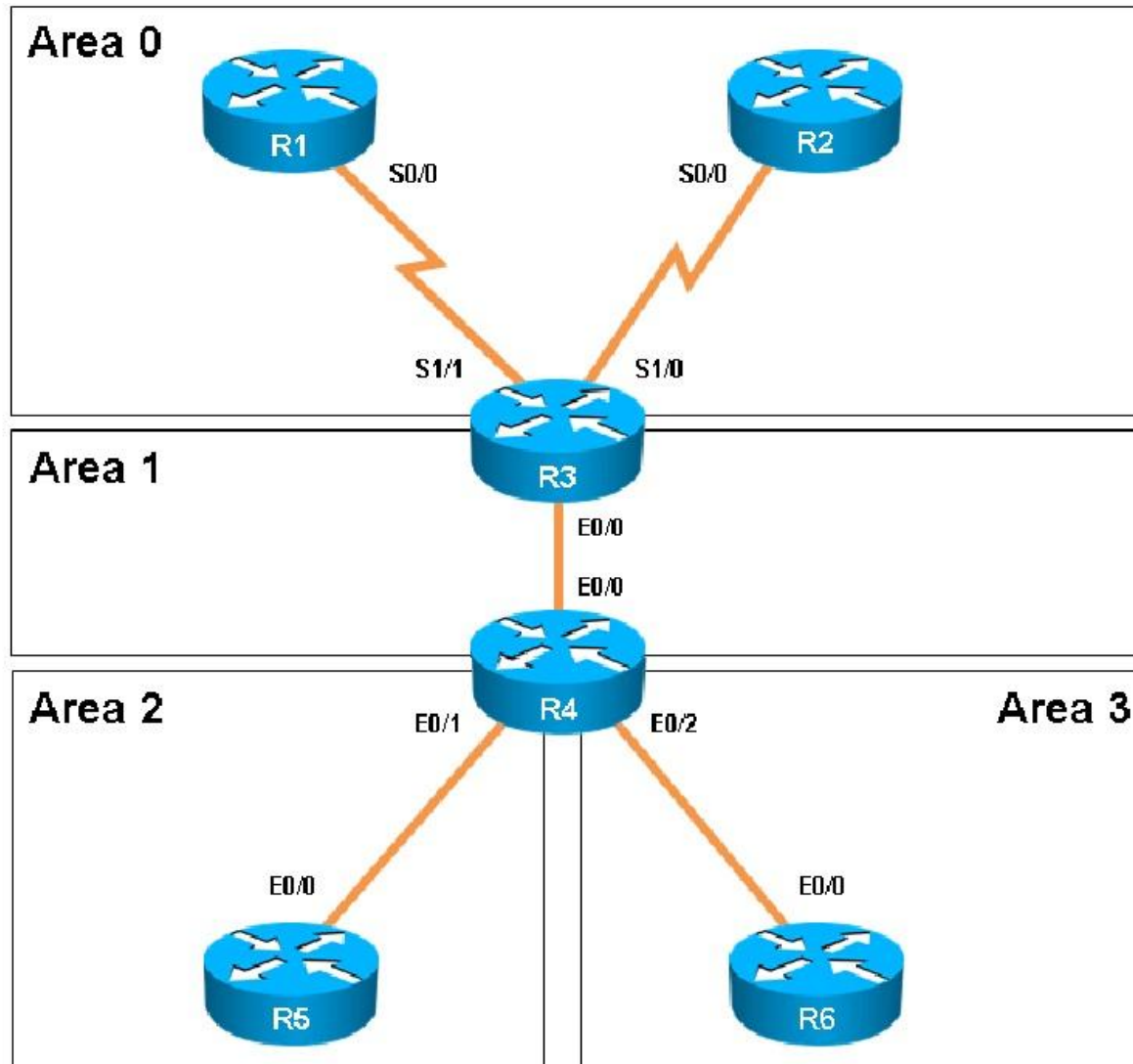
This can be found using the "show ip ospf" command on R4. Look for the Area 1 stats which shows this:

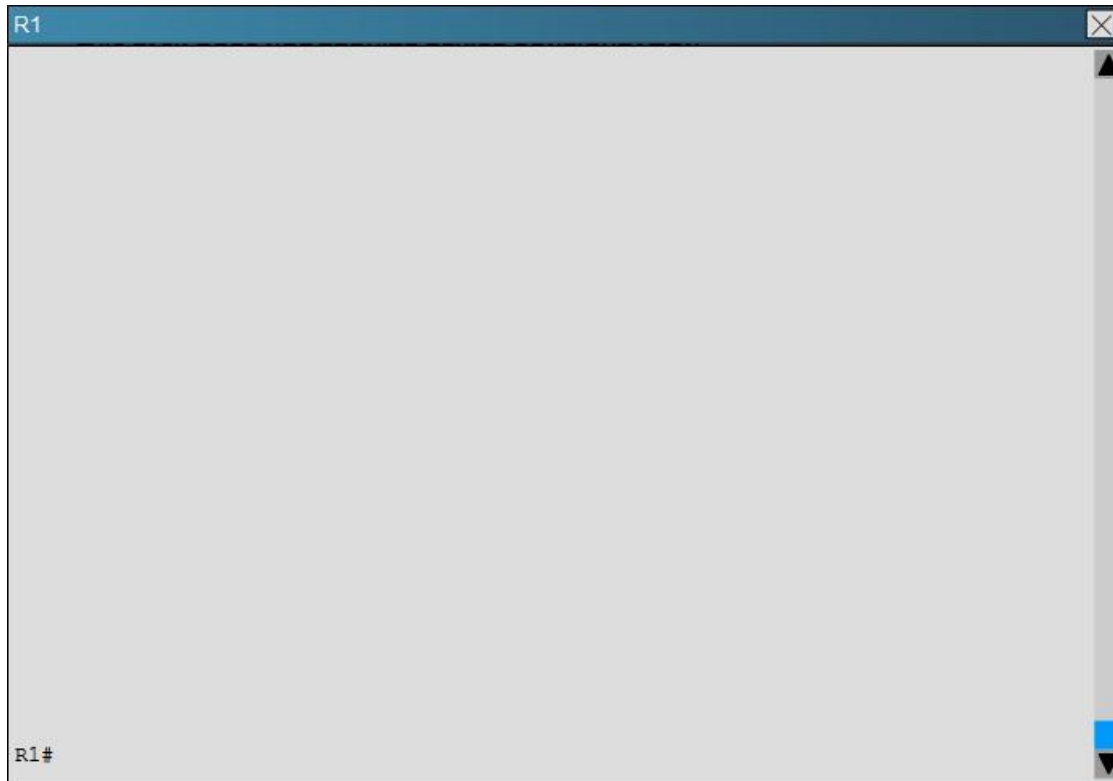
```
Flood list length 0
Area 1
  Number of interfaces in this area is 2 (1 loopback)
  This area has transit capability: Virtual Link Endpoint
  Area has no authentication
  SPF algorithm last executed 04:32:05.765 ago
  SPF algorithm executed 9 times
  Area ranges are
  Number of LSA 15. Checksum Sum 0x05538F
  Number of opaque link LSA 0. Checksum Sum 0x000000
  Number of DCbitless LSA 0
  Number of indication LSA 0
  Number of DoNotAge LSA 0
  Flood list length 0
Area 2
  Number of interfaces in this area is 1
  It is a NSSA area
  Perform type-7/type-5 LSA translation
  Area has no authentication
```

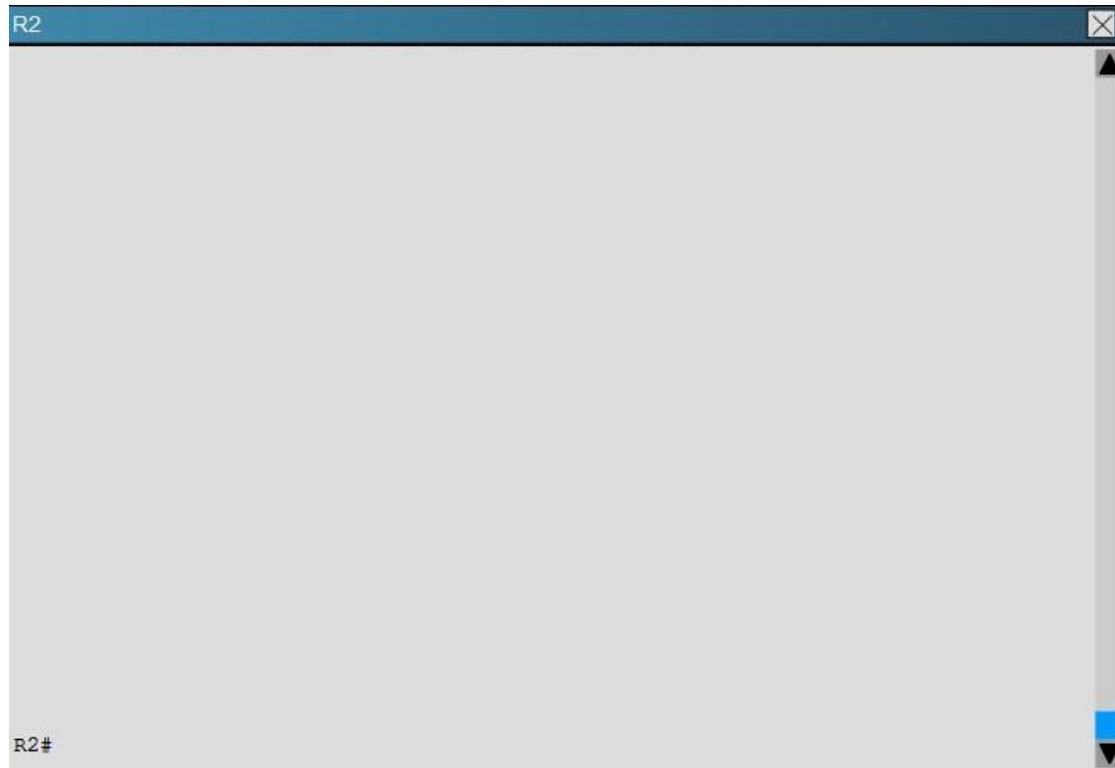
### QUESTION 37

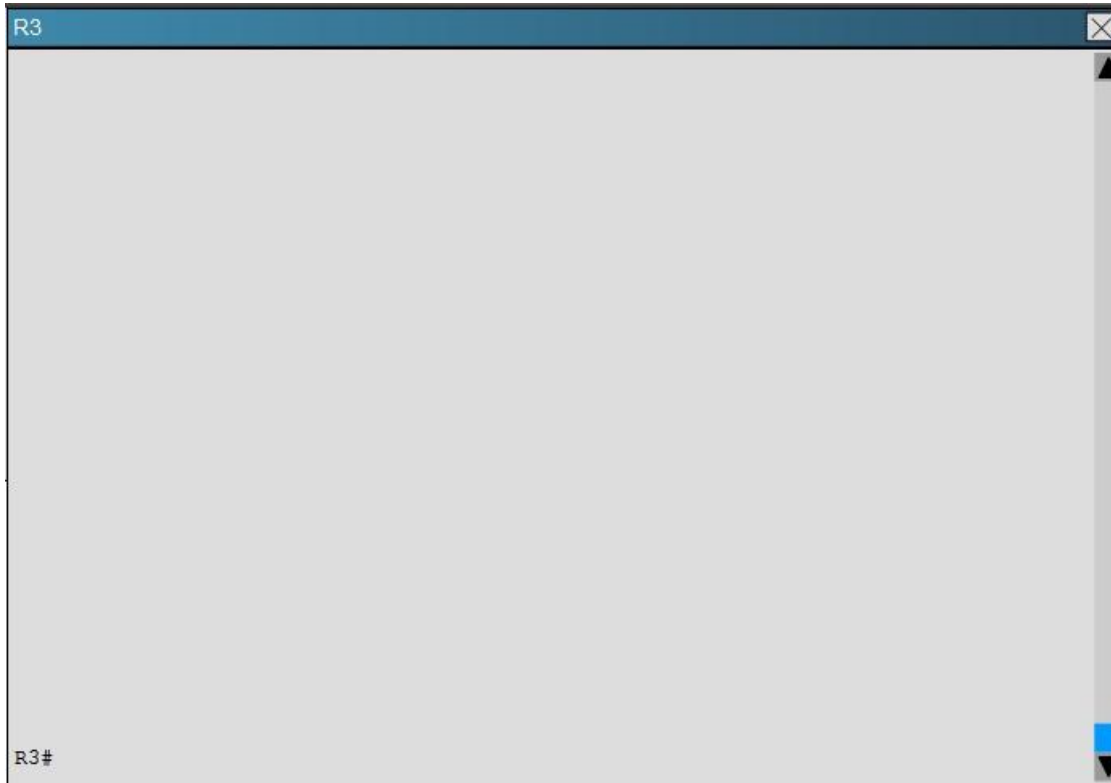
Scenario:

You have been asked to evaluate an OSPF network setup in a test lab and to answer questions a customer has about its operation. The customer has disabled your access to the show running-config command.

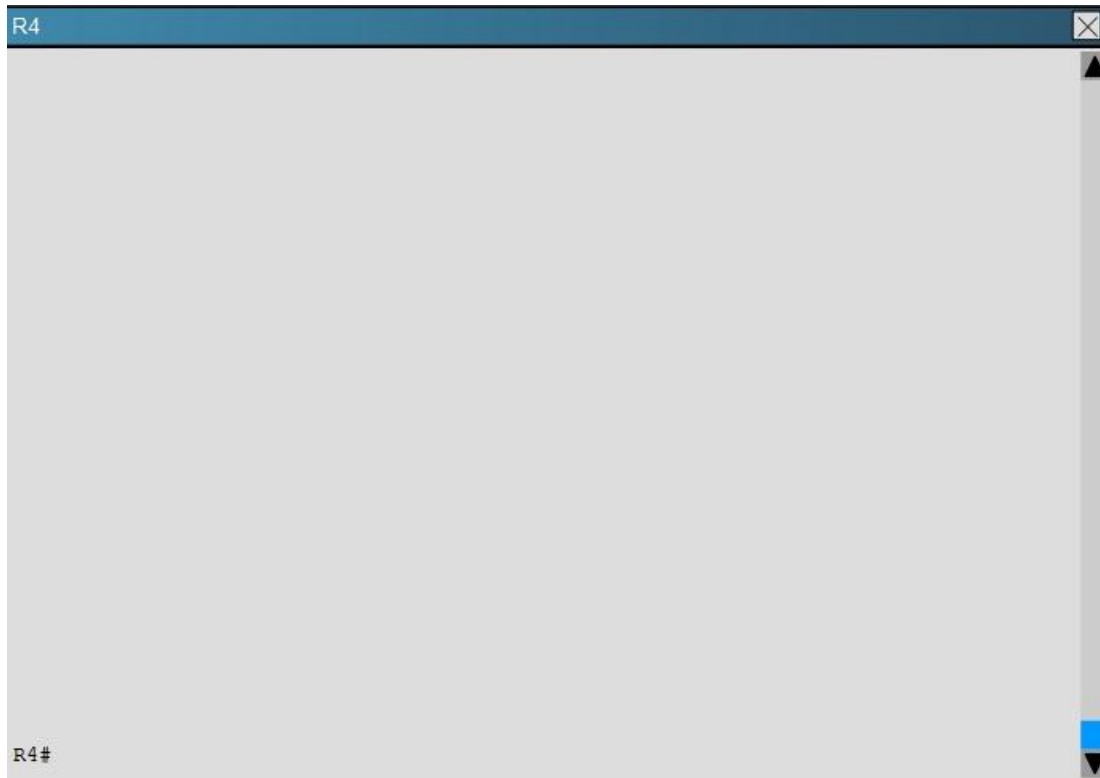


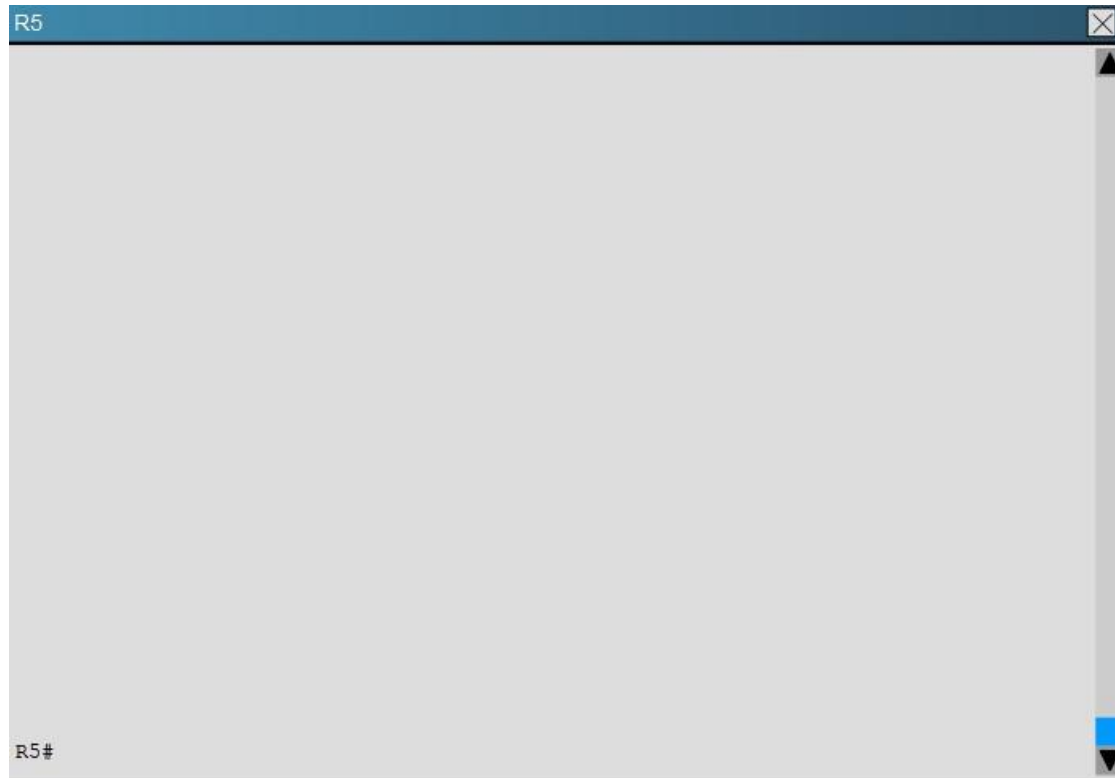


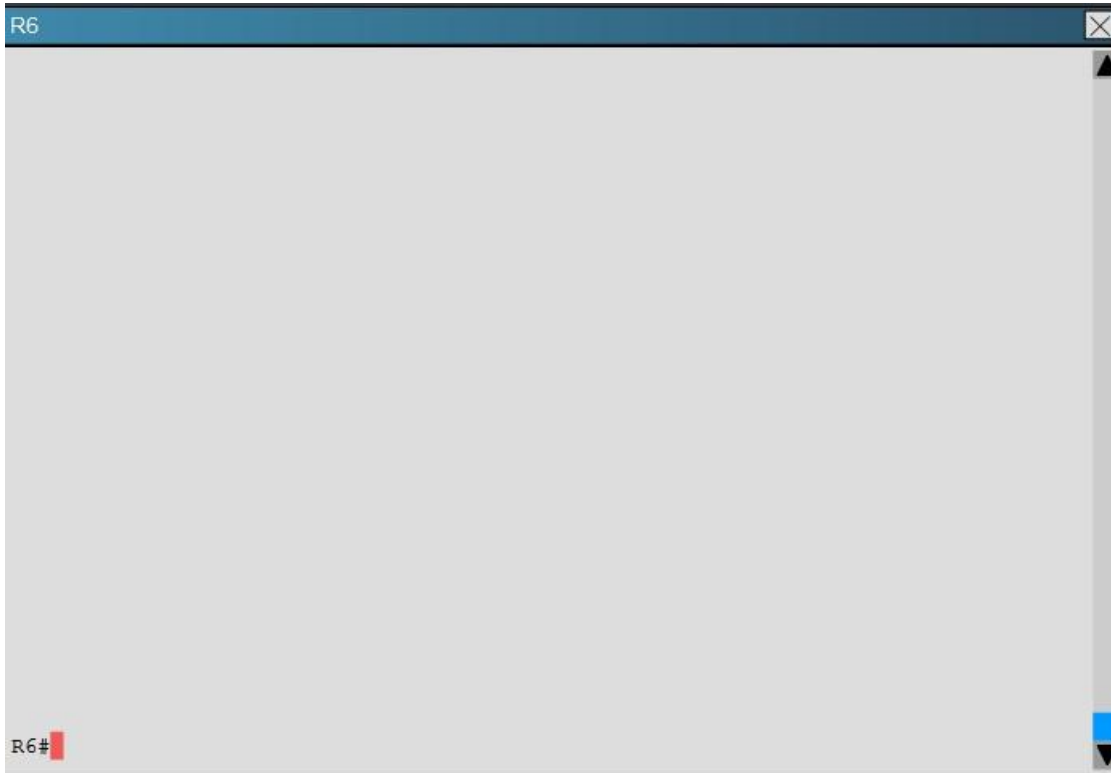












Areas of Router 5 and 6 are not normal areas. Inspect their routing tables and determine which statement is true?

- A. R5's Loopback and R6's Loopback are both present in R5's Routing table
- B. R5's Loopback and R6's Loopback are both present in R6's Routing table
- C. Only R5's loopback is present in R5's Routing table
- D. Only R6's loopback is present in R5's Routing table
- E. Only R5's loopback is present in R6's Routing table

**Correct Answer:** A

**Section:** Layer 3 Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

Here are the routing tables of R5 and R6:

**R5**

```
1.0.0.0/32 is subnetted, 1 subnets
O IA    1.1.1.1 [110/2544] via 192.168.45.4, 00:46:34, Ethernet0/0
2.0.0.0/32 is subnetted, 1 subnets
O IA    2.2.2.2 [110/2544] via 192.168.45.4, 04:57:48, Ethernet0/0
3.0.0.0/32 is subnetted, 1 subnets
O IA    3.3.3.3 [110/601] via 192.168.45.4, 04:57:48, Ethernet0/0
4.0.0.0/32 is subnetted, 1 subnets
O IA    4.4.4.4 [110/301] via 192.168.45.4, 04:57:48, Ethernet0/0
5.0.0.0/8 is variably subnetted, 9 subnets, 2 masks
C        5.5.1.0/24 is directly connected, Loopback1
L        5.5.1.1/32 is directly connected, Loopback1
C        5.5.2.0/24 is directly connected, Loopback2
L        5.5.2.1/32 is directly connected, Loopback2
C        5.5.3.0/24 is directly connected, Loopback3
L        5.5.3.1/32 is directly connected, Loopback3
C        5.5.4.0/24 is directly connected, Loopback4
L        5.5.4.1/32 is directly connected, Loopback4
C        5.5.5.5/32 is directly connected, Loopback0
6.0.0.0/32 is subnetted, 2 subnets
O IA    6.6.6.6 [110/1600] via 192.168.45.4, 04:56:43, Ethernet0/0
O IA    6.6.66.6 [110/601] via 192.168.45.4, 04:56:43, Ethernet0/0
O IA    192.168.13.0/24 [110/2543] via 192.168.45.4, 00:46:44, Ethernet0/0
O IA    192.168.23.0/24 [110/2543] via 192.168.45.4, 04:57:48, Ethernet0/0
O IA    192.168.34.0/24 [110/600] via 192.168.45.4, 04:57:48, Ethernet0/0

192.168.45.0/24 is variably subnetted, 2 subnets, 2 masks
```

R6

```
R6#show ip route
R6#show ip route
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP
       + - replicated route, % - next hop override

Gateway of last resort is 192.168.46.4 to network 0.0.0.0

O*IA  0.0.0.0/0 [110/301] via 192.168.46.4, 05:09:56, Ethernet0/0
      6.0.0.0/32 is subnetted, 2 subnets
C      6.6.6.6 is directly connected, Loopback0
C      6.6.66.6 is directly connected, Loopback1
      192.168.46.0/24 is variably subnetted, 2 subnets, 2 masks
C      192.168.46.0/24 is directly connected, Ethernet0/0
L      192.168.46.6/32 is directly connected, Ethernet0/0

R6#
```

Here we see R5's loopbacks in the routing table shown as connected, and the 6.6.6.6 loopback IP address of R6 is also seen as an OSPF route in R5's routing table.

### QUESTION 38

A company has just opened two remote branch offices that need to be connected to the corporate network. Which interface configuration output can be applied to the corporate router to allow communication to the remote sites?

- A. interface Tunnel0  
bandwidth 1536  
ip address 209.165.200.230 255.255.255.224  
tunnel source Serial0/0  
tunnel mode gre multipoint
- B. interface fa0/0  
bandwidth 1536  
ip address 209.165.200.230 255.255.255.224  
tunnel mode gre multipoint
- C. interface Tunnel0  
bandwidth 1536  
ip address 209.165.200.231 255.255.255.224  
tunnel source 209.165.201.1  
tunnel-mode dynamic
- D. interface fa 0/0  
bandwidth 1536  
ip address 209.165.200.231 255.255.255.224  
tunnel source 192.168.161.2  
tunnel destination 209.165.201.1  
tunnel-mode dynamic

**Correct Answer:** A

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

The configuration of mGRE allows a tunnel to have multiple destinations. The configuration of mGRE on one side of a tunnel does not have any relation to the tunnel properties that might exist at the exit points. This means that an mGRE tunnel on the hub may connect to a p2p tunnel on the branch. Conversely, a p2p GRE tunnel may connect to an mGRE tunnel. The distinguishing feature between an mGRE interface and a p2p GRE interface is the tunnel destination. An mGRE interface does not have a configured destination. Instead the GRE tunnel is configured with the command **tunnel mode gre multipoint**. This command is used instead of the **tunnel destination x.x.x.x** found with p2p GRE tunnels. Besides allowing for multiple destinations, an mGRE tunnel requires NHRP to resolve the tunnel endpoints. Note, tunnel interfaces by default are point-to-point (p-p) using GRE encapsulation, effectively they have the **tunnel mode gre** command, which is not seen in the configuration because it is the default.

The mGRE configuration is as follows:

!

```
interface Tunnel0
bandwidth 1536
ip address 10.62.1.10 255.255.255.0
tunnel source Serial0/0
tunnel mode gre multipoint
```

Reference: [http://www.cisco.com/c/en/us/td/docs/solutions/Enterprise/WAN\\_and\\_MAN/DMVPDG/DMVPN\\_2\\_Phase2.html](http://www.cisco.com/c/en/us/td/docs/solutions/Enterprise/WAN_and_MAN/DMVPDG/DMVPN_2_Phase2.html)

**QUESTION 39**

A network engineer executes the show crypto ipsec sa command. Which three pieces of information are displayed in the output? (Choose three.)

- A. inbound crypto map
- B. remaining key lifetime
- C. path MTU
- D. tagged packets
- E. untagged packets
- F. invalid identity packets

**Correct Answer:** ABC

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

**show crypto ipsec sa**

This command shows IPsec SAs built between peers. The encrypted tunnel is built between 12.1.1.1 and 12.1.1.2 for traffic that goes between networks 20.1.1.0 and 10.1.1.0. You can see the two Encapsulating Security Payload (ESP) SAs built inbound and outbound. Authentication Header (AH) is not used since there are no AH SAs.

This output shows an example of the show crypto ipsec sa command (bolded ones found in answers for this question).

interface: FastEthernet0

**Crypto map tag: test, local addr. 12.1.1.1**

local ident (addr/mask/prot/port): (20.1.1.0/255.255.255.0/0/0)

remote ident (addr/mask/prot/port): (10.1.1.0/255.255.255.0/0/0)

current\_peer: 12.1.1.2

PERMIT, flags={origin\_is\_acl,}

#pkts encaps: 7767918, #pkts encrypt: 7767918, #pkts digest 7767918

#pkts decaps: 7760382, #pkts decrypt: 7760382, #pkts verify 7760382

#pkts compressed: 0, #pkts decompressed: 0

#pkts not compressed: 0, #pkts compr. failed: 0,

#pkts decompress failed: 0, #send errors 1, #Recv errors 0

local crypto endpt.: 12.1.1.1, remote crypto endpt.: 12.1.1.2

**path mtu 1500, media mtu 1500**

current outbound spi: 3D3

inbound esp sas:

spi: 0x136A010F(325714191)

transform: esp-3des esp-md5-hmac ,

in use settings ={Tunnel, }

slot: 0, conn id: 3442, flow\_id: 1443, crypto map: test

**sa timing: remaining key lifetime (k/sec): (4608000/52)**

```
IV size: 8 bytes
replay detection support: Y
inbound ah sas:
inbound pcp sas:
inbound pcp sas:
outbound esp sas:
spi: 0x3D3(979)
transform: esp-3des esp-md5-hmac ,
in use settings ={Tunnel, }
slot: 0, conn id: 3443, flow_id: 1444, crypto map: test
sa timing: remaining key lifetime (k/sec): (4608000/52)
IV size: 8 bytes
replay detection support: Y
outbound ah sas:
outbound pcp sas:
```

Reference: <http://www.cisco.com/c/en/us/support/docs/security-vpn/ipsec-negotiation-ike-protocols/5409-ipsec-debug-00.html>

#### QUESTION 40

Refer to the following output:

```
Router#show ip nhrp detail
10.1.1.2/8 via 10.2.1.2, Tunnel1 created 00:00:12, expire 01:59:47
Type: Dynamic, Flags: authoritative unique nat registered used
NBMA address: 10.12.1.2
```

What does the authoritative flag mean in regards to the NHRP information?

- A. It was obtained directly from the next-hop server.
- B. Data packets are process switches for this mapping entry.
- C. NHRP mapping is for networks that are local to this router.
- D. The mapping entry was created in response to an NHRP registration request.
- E. The NHRP mapping entry cannot be overwritten.

**Correct Answer: A**

**Section: VPN Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

**Show NHRP: Examples**

The following is sample output from the **show ip nhrp** command:



Router# **show ip nhrp**

10.0.0.2 255.255.255.255, tunnel 100 created 0:00:43 expire 1:59:16

Type: dynamic Flags: authoritative

NBMA address: 10.1111.1111.1111.1111.1111.1111.1111.1111.11

10.0.0.1 255.255.255.255, Tunnel0 created 0:10:03 expire 1:49:56

Type: static Flags: authoritative

NBMA address: 10.1.1.2

The fields in the sample display are as follows:

- The IP address and its network mask in the IP-to-NBMA address cache. The mask is always 255.255.255.255 because Cisco does not support aggregation of NBMA information through NHRP.
- The interface type and number and how long ago it was created (hours:minutes:seconds).
- The time in which the positive and negative authoritative NBMA address will expire (hours:minutes:seconds). This value is based on the **ip nhrp holdtime** command.
- Type of interface:
  - dynamic — NBMA address was obtained from the NHRP Request packet.
  - static — NBMA address was statically configured.
- Flags:
  - **authoritative** — Indicates that the NHRP information was obtained from the Next Hop Server or router that maintains the NBMA-to-IP address mapping for a particular destination.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_4/ip\\_addr/configuration/guide/hadnhrp.html](http://www.cisco.com/c/en/us/td/docs/ios/12_4/ip_addr/configuration/guide/hadnhrp.html)

#### QUESTION 41

Which common issue causes intermittent DMVPN tunnel flaps?

- A. a routing neighbor reachability issue
- B. a suboptimal routing table
- C. interface bandwidth congestion
- D. that the GRE tunnel to hub router is not encrypted

**Correct Answer:** A

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

**DMVPN Tunnel Flaps Intermittently**

**Problem**

DMVPN tunnel flaps intermittently.

**Solution**

When DMVPN tunnels flap, check the neighborship between the routers as issues with neighborship formation between routers may cause the DMVPN tunnel to flap. In order to resolve this problem, make sure the neighborship between the routers is always up.

Reference: <http://www.cisco.com/c/en/us/support/docs/security-vpn/ipsec-negotiation-ike-protocols/29240-dcmvpn.html#Prblm1>

#### QUESTION 42

Which encapsulation supports an interface that is configured for an EVN trunk?

- A. 802.1Q
- B. ISL
- C. PPP
- D. Frame Relay
- E. MPLS
- F. HDLC

**Correct Answer:** A

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

**Restrictions for EVN**

- **An EVN trunk is allowed on any interface that supports 802.1q encapsulation, such as Fast Ethernet, Gigabit Ethernet, and port channels.**
- A single IP infrastructure can be virtualized to provide up to 32 virtual networks end-to-end.
- If an EVN trunk is configured on an interface, you cannot configure VRF-Lite on the same interface.
- OSPFv3 is not supported; OSPFv2 is supported.

Reference: <http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/evn/configuration/xr-3s/evn-xr-3s-book/evn-overview.pdf>

#### QUESTION 43

Which three characteristics are shared by subinterfaces and associated EVNs? (Choose three.)

- A. IP address
- B. routing table
- C. forwarding table
- D. access control lists
- E. NetFlow configuration

**Correct Answer:** ABC

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

trunk interface can carry traffic for multiple EVNs. To simplify the configuration process, all the subinterfaces and associated EVNs have the same IP address assigned. In other words, the trunk interface is identified by the same IP address in different EVN contexts. This is accomplished as a result of each EVN having a unique routing and forwarding table, thereby enabling support for overlapping IP addresses across multiple EVNs.

Reference: <http://www.cisco.com/en/US/docs/ios-xml/ios/evn/configuration/xe-3sg/evn-overview.pdf>

**QUESTION 44**

A user is having issues accessing file shares on a network. The network engineer advises the user to open a web browser, input a prescribed IP address, and follow the instructions. After doing this, the user is able to access company shares. Which type of remote access did the engineer enable?

- A. EZVPN
- B. Ipsec VPN client access
- C. VPDN client access
- D. SSL VPN client access

**Correct Answer: D**

**Section: VPN Technologies**

**Explanation**

**Explanation/Reference:**

Explanation:

The Cisco AnyConnect VPN Client provides secure SSL connections to the security appliance for remote users. Without a previously installed client, remote users enter the IP address in their browser of an interface configured to accept SSL VPN connections. Unless the security appliance is configured to redirect http:// requests to https://, users must enter the URL in the form https://<address>.

After entering the URL, the browser connects to that interface and displays the login screen. If the user satisfies the login and authentication, and the security appliance identifies the user as requiring the client, it downloads the client that matches the operating system of the remote computer. After downloading, the client installs and configures itself, establishes a secure SSL connection and either remains or uninstalls itself (depending on the security appliance configuration) when the connection terminates.

Reference: <http://www.cisco.com/c/en/us/support/docs/security/asa-5500-x-series-next-generation-firewalls/100936-asa8x-split-tunnel-anyconnect-config.html>

**QUESTION 45**

Which Cisco IOS VPN technology leverages Ipsec, mGRE, dynamic routing protocol, NHRP, and Cisco Express Forwarding?

- A. FlexVPN
- B. DMVPN
- C. GETVPN
- D. Cisco Easy VPN

**Correct Answer:** B

**Section:** VPN Technologies

**Explanation**

**Explanation/Reference:**

Explanation:

**Dynamic Multipoint Virtual Private Network (DMVPN)** is a dynamic tunneling form of a virtual private network (VPN) supported on Cisco IOS-based routers and Unix-like Operating Systems based on the standard protocols, GRE, NHRP and Ipsec. This DMVPN provides the capability for creating a dynamic-mesh VPN network without having to pre-configure (static) all possible tunnel end-point peers, including Ipsec (Internet Protocol Security) and ISAKMP (Internet Security Association and Key Management Protocol) peers. DMVPN is initially configured to build out a hub-and-spoke network by statically configuring the hubs (VPN headends) on the spokes, no change in the configuration on the hub is required to accept new spokes. Using this initial hub-and-spoke network, tunnels between spokes can be dynamically built on demand (dynamic-mesh) without additional configuration on the hubs or spokes. This dynamic-mesh capability alleviates the need for any load on the hub to route data between the spoke networks.

DMVPN is combination of the following technologies:

- Multipoint GRE (mGRE)
- Next-Hop Resolution Protocol (NHRP)
- Dynamic Routing Protocol (EIGRP, RIP, OSPF, BGP)
- Dynamic Ipsec encryption
- Cisco Express Forwarding (CEF)

Reference: [http://en.wikipedia.org/wiki/Dynamic\\_Multipoint\\_Virtual\\_Private\\_Network](http://en.wikipedia.org/wiki/Dynamic_Multipoint_Virtual_Private_Network)

#### **QUESTION 46**

Which traffic does the following configuration allow?

```
ipv6 access-list cisco
permit ipv6 host 2001:DB8:0:4::32 any eq ssh
line vty 0 4
ipv6 access-class cisco in
```

- A. all traffic to vty 0 4 from source 2001:DB8:0:4::32
- B. only ssh traffic to vty 0 4 from source all
- C. only ssh traffic to vty 0 4 from source 2001:DB8:0:4::32
- D. all traffic to vty 0 4 from source all

**Correct Answer:** C

**Section:** Infrastructure Security

**Explanation**

**Explanation/Reference:**

Explanation:

Here we see that the Ipv6 access list called "cisco" is being applied to incoming VTY connections to the router. Ipv6 access list has just one entry, which allows only the single Ipv6 IP address of 2001:DB8:0:4::32 to connect using SSH only.

**QUESTION 47**

For troubleshooting purposes, which method can you use in combination with the "debug ip packet" command to limit the amount of output data?

- A. You can disable the IP route cache globally.
- B. You can use the KRON scheduler.
- C. You can use an extended access list.
- D. You can use an IOS parser.
- E. You can use the RITE traffic exporter.

**Correct Answer: C**

**Section: Infrastructure Security**

**Explanation**

**Explanation/Reference:**

Explanation:

The "debug ip packet" command generates a substantial amount of output and uses a substantial amount of system resources. This command should be used with caution in production networks. Always use with the access-list command to apply an extended ACL to the debug output.

Reference: <http://www.cisco.com/c/en/us/support/docs/security/dynamic-multipoint-vpn-dmvpn/111976-dmvpn-troubleshoot-00.html>

**QUESTION 48**

Refer to the following access list.

Access-list 100 permit ip any any log

After applying the access list on a Cisco router, the network engineer notices that the router CPU utilization has risen to 99 percent. What is the reason for this?

- A. A packet that matches access-list with the "log" keyword is Cisco Express Forwarding switched.
- B. A packet that matches access-list with the "log" keyword is fast switched.
- C. A packet that matches access-list with the "log" keyword is process switched.
- D. A large amount of IP traffic is being permitted on the router.

**Correct Answer: C**

**Section: Infrastructure Security**

**Explanation**

**Explanation/Reference:**

Explanation:

ging-enabled access control lists (ACLs) provide insight into traffic as it traverses the network or is dropped by network devices. Unfortunately, ACL logging can be CPU intensive and can negatively affect other functions of the network device. There are two primary factors that contribute to the CPU load increase from ACL logging: process switching of packets that match log-enabled access control entries (ACEs) and the generation and transmission of log messages.

Reference: <http://www.cisco.com/web/about/security/intelligence/acl-logging.html#4>

#### **QUESTION 49**

Which address is used by the Unicast Reverse Path Forwarding protocol to validate a packet against the routing table?

- A. source address
- B. destination address
- C. router interface
- D. default gateway

**Correct Answer:** A

**Section:** Infrastructure Security

**Explanation**

**Explanation/Reference:**

Explanation:

The Unicast RPF feature helps to mitigate problems that are caused by the introduction of malformed or forged (spoofed) IP source addresses into a network by discarding IP packets that lack a verifiable IP source address. For example, a number of common types of denial-of-service (DoS) attacks, including Smurf and Tribal Flood Network (TFN), can take advantage of forged or rapidly changing source IP addresses to allow attackers to thwart efforts to locate or filter the attacks. For Internet service providers (ISPs) that provide public access, Unicast RPF deflects such attacks by forwarding only packets that have source addresses that are valid and consistent with the IP routing table. This action protects the network of the ISP, its customer, and the rest of the Internet.

Reference: [http://www.cisco.com/en/US/docs/ios/12\\_2/security/configuration/guide/scfrpf.html](http://www.cisco.com/en/US/docs/ios/12_2/security/configuration/guide/scfrpf.html)

#### **QUESTION 50**

What are the three modes of Unicast Reverse Path Forwarding?

- A. strict mode, loose mode, and VRF mode
- B. strict mode, loose mode, and broadcast mode
- C. strict mode, broadcast mode, and VRF mode
- D. broadcast mode, loose mode, and VRF mode

**Correct Answer:** A

**Section:** Infrastructure Security

## Explanation

### Explanation/Reference:

Explanation:

Network administrators can use Unicast Reverse Path Forwarding (Unicast RPF) to help limit the malicious traffic on an enterprise network. This security feature works by enabling a router to verify the reachability of the source address in packets being forwarded. This capability can limit the appearance of spoofed addresses on a network. If the source IP address is not valid, the packet is discarded. **Unicast RPF works in one of three different modes: strict mode, loose mode, or VRF mode.** Note that not all network devices support all three modes of operation. Unicast RPF in VRF mode will not be covered in this document.

When administrators use Unicast RPF in strict mode, the packet must be received on the interface that the router would use to forward the return packet. Unicast RPF configured in strict mode may drop legitimate traffic that is received on an interface that was not the router's choice for sending return traffic. Dropping this legitimate traffic could occur when asymmetric routing paths are present in the network.

When administrators use Unicast RPF in loose mode, the source address must appear in the routing table. Administrators can change this behavior using the **allow-default** option, which allows the use of the default route in the source verification process. Additionally, a packet that contains a source address for which the return route points to the Null 0 interface will be dropped. An access list may also be specified that permits or denies certain source addresses in Unicast RPF loose mode.

Care must be taken to ensure that the appropriate Unicast RPF mode (loose or strict) is configured during the deployment of this feature because it can drop legitimate traffic. Although asymmetric traffic flows may be of concern when deploying this feature, Unicast RPF loose mode is a scalable option for networks that contain asymmetric routing paths.

Reference: <http://www.cisco.com/web/about/security/intelligence/unicast-rpf.html>

### QUESTION 51

What does the following access list, which is applied on the external interface FastEthernet 1/0 of the perimeter router, accomplish?

```
Router(config)#access-list 101 deny ip 10.0.0.0 0.255.255.255 any log
router (config)#access-list 101 deny ip 192.168.0.0 0.0.255.255 any log
router (config)#access-list 101 deny ip 172.16.0.0 0.15.255.255 any log
router (config)#access-list 101 permit ip any any
router (config)#interface fastEthernet 1/0
router (config-if)#ip access-group 101 in
```

- A. It prevents incoming traffic from IP address ranges 10.0.0.0-10.0.0.255, 172.16.0.0-172.31.255.255, 192.168.0.0-192.168.255.255 and logs any intrusion attempts.
- B. It prevents the internal network from being used in spoofed denial of service attacks and logs any exit to the Internet.
- C. It filters incoming traffic from private addresses in order to prevent spoofing and logs any intrusion attempts.
- D. It prevents private internal addresses to be accessed directly from outside.

**Correct Answer: C**

**Section: Infrastructure Security**

**Explanation**

**Explanation/Reference:**

Explanation:

The private IP address ranges defined in RFC 1918 are as follows:

10.0.0.0 — 10.255.255.255

172.16.0.0 — 172.31.255.255

192.168.0.0 — 192.168.255.255

These IP addresses should never be allowed from external networks into a corporate network as they would only be able to reach the network from the outside via routing problems or if the IP addresses were spoofed. This ACL is used to prevent all packets with a spoofed reserved private source IP address to enter the network. The log keyword also enables logging of this intrusion attempt.

**QUESTION 52**

Refer to the following command:

```
router(config)# ip http secure-port 4433
```

Which statement is true?

- A. The router will listen on port 4433 for HTTPS traffic.
- B. The router will listen on port 4433 for HTTP traffic.
- C. The router will never accept any HTTP and HTTPS traffic.
- D. The router will listen to HTTP and HTTP traffic on port 4433.

**Correct Answer: A**

**Section: Infrastructure Security**

**Explanation**

**Explanation/Reference:**

Explanation:

To set the secure HTTP (HTTPS) server port number for listening, use the ip http secure-port command in global configuration mode. To return the HTTPS server port number to the default, use the no form of this command.

**ip http secure-port** *port-number*

**no ip http secure-port**

**Syntax Description**

port-number	Integer in the range of 0 to 65535 is accepted, but the port number must be higher than 1024 unless the default is used. The default is 443.
-------------	----------------------------------------------------------------------------------------------------------------------------------------------

Reference: <http://www.cisco.com/en/US/docs/ios-xml/ios/https/command/nm-https-cr-cl-sh.html#wp3612805529>

**QUESTION 53**



A network engineer is configuring a routed interface to forward broadcasts of UDP 69, 53, and 49 to 172.20.14.225. Which command should be applied to the configuration to allow this?

- A. router(config-if)#ip helper-address 172.20.14.225
- B. router(config-if)#udp helper-address 172.20.14.225
- C. router(config-if)#ip udp helper-address 172.20.14.225
- D. router(config-if)#ip helper-address 172.20.14.225 69 53 49

**Correct Answer: A**

**Section: Infrastructure Security**

**Explanation**

**Explanation/Reference:**

Explanation:

To let a router forward broadcast packet the command ip helper-address can be used. The broadcasts will be forwarded to the unicast address which is specified with the ip helper command.

ip helper-address {ip address}

When configuring the ip helper-address command, the following broadcast packets will be forwarded by the router by default:

- TFTP — UDP port 69
- Domain Name System (DNS) – UDP port 53
- Time service — port 37
- NetBIOS Name Server — port 137
- NetBIOS Datagram Server — port 138
- Bootstrap Protocol (BOOTP) — port 67
- TACACS – UDP port 49

Reference: [http://www.cisco-faq.com/163/forward\\_udp\\_broadcas.html](http://www.cisco-faq.com/163/forward_udp_broadcas.html)

#### **QUESTION 54**

A network engineer is configuring SNMP on network devices to utilize one-way SNMP notifications. However, the engineer is not concerned with authentication or encryption. Which command satisfies the requirements of this scenario?

- A. router(config)#snmp-server host 172.16.201.28 traps version 2c CISCORO
- B. router(config)#snmp-server host 172.16.201.28 informs version 2c CISCORO
- C. router(config)#snmp-server host 172.16.201.28 traps version 3 auth CISCORO
- D. router(config)#snmp-server host 172.16.201.28 informs version 3 auth CISCORO

**Correct Answer: A**

**Section: Infrastructure Services**

## Explanation

### Explanation/Reference:

Explanation:

Most network admins and engineers are familiar with SNMPv2c which has become the dominant SNMP version of the past decade. It's simple to configure on both the router/switch-side and just as easy on the network monitoring server. The problem of course is that the SNMP statistical payload is not encrypted and authentication is passed in cleartext. Most companies have decided that the information being transmitted isn't valuable enough to be worth the extra effort in upgrading to SNMPv3, but I would suggest otherwise.

Like IPv4 to Ipv6, there are some major changes under the hood. SNMP version 2 uses community strings (think cleartext passwords, no encryption) to authenticate polling and trap delivery. SNMP version 3 moves away from the community string approach in favor of user-based authentication and view-based access control. The users are not actual local user accounts, rather they are simply a means to determine who can authenticate to the device. The view is used to define what the user account may access on the IOS device. Finally, each user is added to a group, which determines the access policy for its users. Users, groups, views.

Reference: <http://www.ccnpguide.com/snmp-version-3/>

### QUESTION 55

When using SNMPv3 with NoAuthNoPriv, which string is matched for authentication?

- A. username
- B. password
- C. community-string
- D. encryption-key

**Correct Answer: A**

**Section: Infrastructure Services**

**Explanation**

### Explanation/Reference:

Explanation:

The following security models exist: SNMPv1, SNMPv2, SNMPv3. The following security levels exist: "noAuthNoPriv" (no authentication and no encryption – noauth keyword in CLI), "AuthNoPriv" (messages are authenticated but not encrypted – auth keyword in CLI), "AuthPriv" (messages are authenticated and encrypted – priv keyword in CLI). SNMPv1 and SNMPv2 models only support the "noAuthNoPriv" model since they use plain community string to match the incoming packets. The SNMPv3 implementations could be configured to use either of the models on per-group basis (**in case if "noAuthNoPriv" is configured, username serves as a replacement for community string**).

Reference: <http://blog.ine.com/2008/07/19/snmpv3-tutorial/>

### QUESTION 56

After a recent DoS attack on a network, senior management asks you to implement better logging functionality on all IOS-based devices. Which two actions can you take to provide enhanced logging results? (Choose two.)

- A. Use the msec option to enable service time stamps.
- B. Increase the logging history
- C. Set the logging severity level to 1.
- D. Specify a logging rate limit.
- E. Disable event logging on all noncritical items.

**Correct Answer:** AB

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

The optional **msec** keyword specifies the date/time format should include milliseconds. This can aid in pinpointing the exact time of events, or to correlate the order that the events happened. To limit syslog messages sent to the router's history table and to an SNMP network management station based on severity, use the logging history command in global configuration mode. By default, Cisco devices Log error messages of severity levels 0 through 4 (emergency, alert, critical, error, and warning levels); in other words, "saving level warnings or higher." By increasing the severity level, more granular monitoring can occur, and SNMP messages will be sent by the less severe (5-7) messages.

#### QUESTION 57

A network engineer finds that a core router has crashed without warning. In this situation, which feature can the engineer use to create a crash collection?

- A. secure copy protocol
- B. core dumps
- C. warm reloads
- D. SNMP
- E. NetFlow

**Correct Answer:** B

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

When a router crashes, it is sometimes useful to obtain a full copy of the memory image (called a *core dump*) to identify the cause of the crash. Core dumps are generally very useful to your technical support representative.

Four basic ways exist for setting up the router to generate a core dump:

- Using Trivial File Transfer Protocol (TFTP)
- Using File Transfer Protocol (FTP)
- Using remote copy protocol (rcp)
- Using a Flash disk

Reference: <http://www.cisco.com/en/US/docs/internetworking/troubleshooting/guide/tr19aa.html>

#### QUESTION 58

A network engineer is trying to implement broadcast-based NTP in a network and executes the ntp broadcast client command. Assuming that an NTP server is already set up, what is the result of the command?

- A. It enables receiving NTP broadcasts on the interface where the command was executed.
- B. It enables receiving NTP broadcasts on all interfaces globally.
- C. It enables a device to be an NTP peer to another device.
- D. It enables a device to receive NTP broadcast and unicast packets.

**Correct Answer:** A

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

The NTP service can be activated by entering any ntp command. When you use the ntp broadcast client command, the NTP service is activated (if it has not already been activated) and the device is configured to receive NTP broadcast packets on a specified interface simultaneously.

Command	Description
ntp broadcast client	Allows the system to receive NTP broadcast packets on an interface.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/bsm/command/bsm-xe-3se-3850-cr-book/bsm-xe-3se-3850-cr-book\\_chapter\\_00.html](http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/bsm/command/bsm-xe-3se-3850-cr-book/bsm-xe-3se-3850-cr-book_chapter_00.html)

#### QUESTION 59

What is a function of NPTv6?

- A. It interferes with encryption of the full IP payload.
- B. It maintains a per-node state.
- C. It is checksum-neutral.
- D. It rewrites transport layer headers.

**Correct Answer:** C

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

RFC 6296 describes a stateless Ipv6-to-Ipv6 Network Prefix Translation (NPTv6) function, designed to provide address independence to the edge network. It is transport-agnostic with respect to transports that do not checksum the IP header, such as SCTP, and to transports that use the TCP/UDP/DCCP (Datagram Congestion Control Protocol) pseudo-header and checksum. NPTv6 provides a simple and compelling solution to meet the address-independence requirement in Ipv6. The address-independence benefit stems directly from the translation function of the network prefix translator. To avoid as many of the issues associated with NAT44 as possible, **NPTv6 is defined to include a two-way, checksum-neutral**, algorithmic translation function, and nothing else.

Reference: <http://tools.ietf.org/html/rfc6296>

**QUESTION 60**

Ipv6 has just been deployed to all of the hosts within a network, but not to the servers. Which feature allows Ipv6 devices to communicate with Ipv4 servers?

- A. NAT
- B. NATng
- C. NAT64
- D. dual-stack NAT
- E. DNS64

**Correct Answer: C**

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

**NAT64** is a mechanism to allow Ipv6 hosts to communicate with Ipv4 servers. The NAT64 server is the endpoint for at least one Ipv4 address and an Ipv6 network segment of 32-bits (for instance 64:ff9b::/96, see RFC 6052, RFC 6146). The Ipv6 client embeds the Ipv4 address it wishes to communicate with using these bits, and sends its packets to the resulting address. The NAT64 server then creates a NAT-mapping between the Ipv6 and the Ipv4 address, allowing them to communicate.

Reference: <http://en.wikipedia.org/wiki/NAT64>

**QUESTION 61**

A network engineer initiates the ip sla responder tcp-connect command in order to gather statistics for performance gauging. Which type of statistics does the engineer see?

- A. connectionless-oriented
- B. service-oriented

- C. connection-oriented
- D. application-oriented

**Correct Answer: C**

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

**Configuration Examples for IP SLAs TCP Connect Operations**

The following example shows how to configure a TCP Connection-oriented operation from Device B to the Telnet port (TCP port 23) of IP Host 1 (IP address 10.0.0.1), as shown in the “TCP Connect Operation” figure in the “Information About the IP SLAs TCP Connect Operation” section. The operation is scheduled to start immediately. In this example, the control protocol is disabled on the source (Device B). IP SLAs uses the control protocol to notify the IP SLAs responder to enable the target port temporarily. This action allows the responder to reply to the TCP Connect operation. In this example, because the target is not a Cisco device and a well-known TCP port is used, there is no need to send the control message.

**Device A (target device) Configuration**

configure terminal

```
ip sla responder tcp-connect ipaddress 10.0.0.1 port 23
```

Reference: [http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipsla/configuration/15-mt/sla-15-mt-book/sla\\_tcp\\_conn.html](http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipsla/configuration/15-mt/sla-15-mt-book/sla_tcp_conn.html)

**QUESTION 62**

A network engineer executes the “ipv6 flowset” command. What is the result?

- A. Flow-label marking in 1280-byte or larger packets is enabled.
- B. Flow-set marking in 1280-byte or larger packets is enabled.
- C. Ipv6 PMTU is enabled on the router.
- D. Ipv6 flow control is enabled on the router.

**Correct Answer: A**

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

**Enabling Flow-Label Marking in Packets that Originate from the Device**

This feature allows the device to track destinations to which the device has sent packets that are 1280 bytes or larger.

**SUMMARY STEPS**

1. enable
2. configure terminal
3. ipv6 flowset

4. exit
5. clear ipv6 mtu

#### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	enable  <b>Example:</b> Device> enable	Enables privileged EXEC mode. <ul style="list-style-type: none"><li>• Enter your password if prompted.</li></ul>
<b>Step 2</b>	configure terminal  <b>Example:</b> Device# configure terminal	Enters global configuration mode.
<b>Step 3</b>	ipv6 flowset  <b>Example:</b> Device(config)# ipv6 flowset	<b>Configures flow-label marking in 1280-byte or larger packets sent by the device.</b>

Reference: [http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipv6\\_basic/configuration/15-mt/ipv6b-15-mt-book/ipv6-mtu-path-disc.html](http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipv6_basic/configuration/15-mt/ipv6b-15-mt-book/ipv6-mtu-path-disc.html)

**QUESTION 63**

A network engineer executes the show ip flow export command. Which line in the output indicates that the send queue is full and export packets are not being sent?

- A. output drops
- B. enqueueing for the RP
- C. fragmentation failures
- D. adjacency issues

**Correct Answer:** A

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:



Table 5 show ip flow export Field Descriptions

Field	Description
Exporting flows to 10.1.1.1 (1000) and 10.2.1.1	Specifies the export destinations and ports. The ports are in parentheses.
Exporting using source IP address 10.3.1.1	Specifies the source address or interface.
Version 5 flow records	Specifies the version of the flow.
11 flows exported in 8 udp datagrams	The total number of export packets sent, and the total number of flows contained within them.
0 flows failed due to lack of export packet	No memory was available to create an export packet.
0 export packets were sent up to process level	The packet could not be processed by CEF or by fast switching, possibly because another feature requires running on the packet.
0 export packets were dropped due to no fib	Indicates that CEF was unable to switch the packet or forward it up to the process level.
0 export packets were dropped due to adjacency issues	
0 export packets were dropped due to fragmentation failures	Indicates that the packet was dropped because of problems constructing the IP packet.
0 export packets were dropped due to encapsulation fixup failures	
0 export packets were dropped enqueueing for the RP	Indicates that there was a problem transferring the export packet between the RP and the line card.
0 export packets were dropped due to IPC rate limiting	
<b>0 export packets were dropped due to output drops</b>	<b>Indicates that the send queue was full while the packet was being transmitted.</b>

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_0s/feature/guide/oaggnf.html](http://www.cisco.com/c/en/us/td/docs/ios/12_0s/feature/guide/oaggnf.html)

#### QUESTION 64

A network engineer is asked to configure a “site-to-site” Ipsec VPN tunnel. One of the last things that the engineer does is to configure an access list (access-list 1 permit any) along with the command ip nat inside source list 1 int s0/0 overload. Which functions do the two commands serve in this scenario?

- A. The command access-list 1 defines interesting traffic that is allowed through the tunnel.
- B. The command ip nat inside source list 1 int s0/0 overload disables “many-to-one” access for all devices on a defined segment to share a single IP address upon exiting the external interface.
- C. The command access-list 1 permit any defines only one machine that is allowed through the tunnel.

D. The command `ip nat inside source list 1 int s0/0 overload` provides “many-to-one” access for all devices on a defined segment to share a single IP address upon exiting the external interface.

**Correct Answer:** D

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

**Configuring NAT to Allow Internal Users to Access the Internet Using Overloading**

**NAT Router**

```
interface Ethernet 0
ip address 10.10.10.1 255.255.255.0
ip nat inside
```

*!-- Defines Ethernet 0 with an IP address and as a NAT inside interface.*

```
Interface Ethernet 1
ip address 10.10.20.1 255.255.255.0
ip nat inside
```

*!-- Defines Ethernet 1 with an IP address and as a NAT inside interface.*

```
Interface serial 0
ip address 172.16.10.64 255.255.255.0
ip nat outside
```

*!-- Defines serial 0 with an IP address and as a NAT outside interface.*

```
ip nat pool ovrl 172.16.10.1 172.16.10.1 prefix 24
!
```

*!-- Defines a NAT pool named ovrl with a range of a single IP  
!-- address, 172.16.10.1.*

```
ip nat inside source list 7 pool ovrl overload
!
!
!
```

**!-- Indicates that any packets received on the inside interface that  
!-- are permitted by access-list 7 has the source address  
!-- translated to an address out of the NAT pool named ovrl.  
!-- Translations are overloaded, which allows multiple inside  
!-- devices to be translated to the same valid IP address.**

```
Access-list 7 permit 10.10.10.0 0.0.0.31
access-list 7 permit 10.10.20.0 0.0.0.31
```

*!-- Access-list 7 permits packets with source addresses ranging from*

Note in the previous second configuration, the NAT pool "ovrld" only has a range of one address. The keyword **overload** used in the **ip nat inside source list 7 pool ovrld overload** command allows NAT to translate multiple inside devices to the single address in the pool.

Reference: [http://www.cisco.com/en/US/tech/tk648/tk361/technologies\\_tech\\_note09186a0080094e77.shtml](http://www.cisco.com/en/US/tech/tk648/tk361/technologies_tech_note09186a0080094e77.shtml)

#### QUESTION 65

A network engineer is configuring a solution to allow failover of HSRP nodes during maintenance windows, as an alternative to powering down the active router and letting the network respond accordingly. Which action will allow for manual switching of HSRP nodes?

- A. Track the up/down state of a loopback interface and shut down this interface during maintenance.
- B. Adjust the HSRP priority without the use of preemption.
- C. Disable and enable all active interfaces on the active HSRP node.
- D. Enable HSRPv2 under global configuration, which allows for maintenance mode.

**Correct Answer: A**

**Section: Infrastructure Services**

**Explanation**

#### **Explanation/Reference:**

Explanation:

The **standby track** command allows you to specify another interface on the router for the HSRP process to monitor in order to alter the HSRP priority for a given group. If the line protocol of the specified interface goes down, the HSRP priority is reduced. This means that another HSRP router with higher priority can become the active router if that router has **standby preempt** enabled. Loopback interfaces can be tracked, so when this interface is shut down the HSRP priority for that router will be lowered and the other HSRP router will then become the active one.

Reference: <http://www.cisco.com/c/en/us/support/docs/ip/hot-standby-router-protocol-hsrp/13780-6.html>

#### QUESTION 66

A network engineer is notified that several employees are experiencing network performance related issues, and bandwidth-intensive applications are identified as the root cause. In order to identify which specific type of traffic is causing this slowness, information such as the source/destination IP and Layer 4 port numbers is required. Which feature should the engineer use to gather the required information?

- A. SNMP
- B. Cisco IOS EEM
- C. NetFlow
- D. Syslog
- E. WCCP

**Correct Answer: C**

**Section: Infrastructure Services**

## Explanation

### Explanation/Reference:

Explanation:

#### NetFlow Flows Key Fields

A network flow is identified as a unidirectional stream of packets between a given source and destination--both are defined by a network-layer IP address and transport-layer source and destination port numbers. Specifically, a flow is identified as the combination of the following key fields:

- Source IP address
- Destination IP address
- Source Layer 4 port number
- Destination Layer 4 port number
- Layer 3 protocol type
- Type of service (ToS)
- Input logical interface

Reference: <http://www.cisco.com/en/US/docs/ios-xml/ios/netflow/configuration/12-4t/cfg-nflow-data-expt.html>

### QUESTION 67

An organization decides to implement NetFlow on its network to monitor the fluctuation of traffic that is disrupting core services. After reviewing the output of NetFlow, the network engineer is unable to see OUT traffic on the interfaces. What can you determine based on this information?

- A. Cisco Express Forwarding has not been configured globally.
- B. NetFlow output has been filtered by default.
- C. Flow Export version 9 is in use.
- D. The command ip flow-capture fragment-offset has been enabled.

**Correct Answer: A**

**Section: Infrastructure Services**

## Explanation

### Explanation/Reference:

Explanation:

We came across a recent issue where a user setup a router for [NetFlow](#) export but was unable to see the OUT traffic for the interfaces in NetFlow Analyzer. Every NetFlow configuration aspect was checked and nothing incorrect was found. That is when we noticed the 'no ip cef' command on the router. [CEF](#) was enabled at the global level and within seconds, [NetFlow Analyzer](#) started showing OUT traffic for the interfaces. This is why this topic is about Cisco Express Forwarding.

#### What is switching?

A Router must make decisions about where to forward the packets passing through. This decision-making process is called "switching". Switching is what a router does when it makes the following decisions:

1. Whether to forward or not forward the packets after checking that the destination for the packet is reachable.
2. If the destination is reachable, what is the next hop of the router and which interface will the router use to get to that destination.

#### What is CEF?

CEF is one of the available switching options for Cisco routers. Based on the routing table, CEF creates its own table, called the Forwarding Information Base (FIB). The FIB is organized differently than the routing table and CEF uses the FIB to decide which interface to send traffic from. CEF offers the following benefits:

1. Better performance than fast-switching (the default) and takes less CPU to perform the same task.
2. When enabled, allows for advanced features like NBAR
3. Overall, CEF can switch traffic faster than route-caching using fast-switching

#### **How to enable CEF?**

CEF is disabled by default on all routers except the 7xxx series routers. Enabling and Disabling CEF is easy. To enable CEF, go into global configuration mode and enter the CEF command.

```
Router# config t
```

```
Router(config)# ip cef
```

```
Router(config)#
```

To disable CEF, simply use the 'no' form of the command, ie. '**no ip cef**'.

#### **Why CEF Needed when enabling NetFlow ?**

CEF is a prerequisite to enable NetFlow on the router interfaces. CEF decides through which interface traffic is exiting the router. Any NetFlow analyzer product will calculate the OUT traffic for an interface based on the **Destination Interface** value present in the NetFlow packets exported from the router. If the CEF is disabled on the router, the NetFlow packets exported from the router will have "Destination interface" as "null" and this leads NetFlow Analyzer to show no OUT traffic for the interfaces. Without enabling the CEF on the router, the NetFlow packets did not mark the destination interfaces and so NetFlow Analyzer was not able to show the OUT traffic for the interfaces.

Reference: <https://blogs.manageengine.com/network-2/netflowanalyzer/2010/05/19/need-for-cef-in-netflow-data-export.html>

#### **QUESTION 68**

A network engineer has left a NetFlow capture enabled over the weekend to gather information regarding excessive bandwidth utilization. The following command is entered:

```
switch#show flow exporter Flow_Exporter-1
```

What is the expected output?

- A. configuration of the specified flow exporter
- B. current status of the specified flow exporter
- C. status and statistics of the specified flow monitor
- D. configuration of the specified flow monitor

**Correct Answer: B**

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:



<code>show flow exporter exporter-name</code>	(Optional) Displays the current status of the specified flow exporter
<b>Example:</b> <code>Device# show flow exporter</code> <code>FLOW_EXPORTER-1</code>	

Reference: <http://www.cisco.com/en/US/docs/ios-xml/ios/fnetflow/configuration/15-mt/cfg-de-fnflow-exprts.html>

#### QUESTION 69

A company's corporate policy has been updated to require that stateless, 1-to-1, and Ipv6 to Ipv6 translations at the Internet edge are performed. What is the best solution to ensure compliance with this new policy?

- A. NAT64
- B. NAT44
- C. NATv6
- D. NPTv4
- E. NPTv6

**Correct Answer:** E

**Section:** Infrastructure Services

**Explanation**

#### **Explanation/Reference:**

Explanation:

NPTv6 provides a mechanism to translate the private internal organization prefixes to public globally reachable addresses. The translation mechanism is stateless and provides a 1:1 relationship between the internal addresses and external addresses. The use cases for NPTv6 outlined in the RFC include peering with partner networks, multi homing, and redundancy and load sharing.

Reference: [http://www.cisco.com/c/dam/en/us/td/docs/solutions/SBA/August2012/Cisco\\_SBA\\_BN\\_IPv6AddressingGuide-Aug2012.pdf](http://www.cisco.com/c/dam/en/us/td/docs/solutions/SBA/August2012/Cisco_SBA_BN_IPv6AddressingGuide-Aug2012.pdf)

#### QUESTION 70

Which two functions are completely independent when implementing NAT64 over NAT-PT? (Choose two.)

- A. DNS

- B. NAT
- C. port redirection
- D. stateless translation
- E. session handling

**Correct Answer:** AB

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

Work Address Translation IPv6 to IPv4, or NAT64, technology facilitates communication between IPv6-only and IPv4-only hosts and networks (whether in a transit, an access, or an edge network). This solution allows both enterprises and ISPs to accelerate IPv6 adoption while simultaneously handling IPv4 address depletion. The DnS64 and NAT64 functions are completely separated, which is essential to the superiority of NAT64 over NAT-PT.

Reference: [http://www.cisco.com/c/en/us/products/collateral/ios-nx-os-software/enterprise-ipv6-solution/white\\_paper\\_c11-676278.html](http://www.cisco.com/c/en/us/products/collateral/ios-nx-os-software/enterprise-ipv6-solution/white_paper_c11-676278.html)

#### **QUESTION 71**

Which two methods of deployment can you use when implementing NAT64? (Choose two.)

- A. stateless
- B. stateful
- C. manual
- D. automatic
- E. static
- F. functional
- G. dynamic

**Correct Answer:** AB

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

While stateful and stateless NAT64 perform the task of translating IPv4 packets into IPv6 packets and vice versa, there are important differences. The following table provides a high-level overview of the most relevant differences.

**Table 2.** Differences Between Stateless NAT64 and Stateful NAT64



Stateless NAT64	Stateful NAT64
1:1 translation	1:N translation
No conservation of IPv4 address	Conserves IPv4 address
Assures end-to-end address transparency and scalability	Uses address overloading, hence lacks in end-to-end address transparency
No state or bindings created on the translation	State or bindings are created on every unique translation
Requires IPv4-translatable IPv6 addresses assignment (mandatory requirement)	No requirement on the nature of IPv6 address assignment
Requires either manual or DHCPv6 based address assignment for IPv6 hosts	Free to choose any mode of IPv6 address assignment viz. Manual, DHCPv6, SLAAC

Reference: [http://www.cisco.com/c/en/us/products/collateral/ios-nx-os-software/enterprise-ipv6-solution/white\\_paper\\_c11-676277.html](http://www.cisco.com/c/en/us/products/collateral/ios-nx-os-software/enterprise-ipv6-solution/white_paper_c11-676277.html)

#### QUESTION 72

Which NetFlow component is applied to an interface and collects information about flows?

- A. flow monitor
- B. flow exporter
- C. flow sampler
- D. flow collector

**Correct Answer:** A

**Section:** Infrastructure Services

**Explanation**

#### **Explanation/Reference:**

Explanation:

Flow monitors are the NetFlow component that is applied to interfaces to perform network traffic monitoring. Flow monitors consist of a record and a cache. You add the record to the flow monitor after you create the flow monitor. The flow monitor cache is automatically created at the time the flow monitor is applied to the first interface. Flow data is collected from the network traffic during the monitoring process based on the key and nonkey fields in the record, which is configured for the flow monitor and stored in the flow monitor cache.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/fnetflow/command/reference/fnf\\_book/fnf\\_01.html#wp1314030](http://www.cisco.com/c/en/us/td/docs/ios/fnetflow/command/reference/fnf_book/fnf_01.html#wp1314030)

#### QUESTION 73

Refer to the exhibit.

**Sampler : mysampler, id : 1, packets matched : 10, mode : random sampling mode**

Which statement about the output of the show flow-sampler command is true?

- A. The sampler matched 10 packets, each packet randomly chosen from every group of 100 packets.
- B. The sampler matched 10 packets, one packet every 100 packets.
- C. The sampler matched 10 packets, each one randomly chosen from every 100-second interval.
- D. The sampler matched 10 packets, one packet every 100 seconds.

**Correct Answer: A**

**Section: Infrastructure Services**

**Explanation**

**Explanation/Reference:**

Explanation:

The sampling mode determines the algorithm that selects a subset of traffic for NetFlow processing. In the random sampling mode that Random Sampled NetFlow uses, incoming packets are randomly selected so that one out of each  $n$  sequential packets is selected *on average* for NetFlow processing. For example, if you set the sampling rate to 1 out of 100 packets, then NetFlow might sample the 5th, 120th, 199th, 302nd, and so on packets. This sample configuration provides NetFlow data on 1 percent of total traffic. The  $n$  value is a parameter from 1 to 65535 packets that you can configure.

Table 2 show flow-sampler Field Descriptions

Field	Description
Sampler	Name of the flow sampler
id	Unique ID of the flow sampler
packets matched	Number of packets matched for the flow sampler
mode	Flow sampling mode
sampling interval is	Flow sampling interval (in packets)

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_0s/feature/guide/nfstatsa.html#wp1084291](http://www.cisco.com/c/en/us/td/docs/ios/12_0s/feature/guide/nfstatsa.html#wp1084291)

**QUESTION 74**

What is the result of the command `ip flow-export destination 10.10.10.1 5858`?

- A. It configures the router to export cache flow information to IP 10.10.10.1 on port UDP/5858.
- B. It configures the router to export cache flow information about flows with destination IP 10.10.10.1 and port UDP/5858.
- C. It configures the router to receive cache flow information from IP 10.10.10.1 on port UDP/5858.
- D. It configures the router to receive cache flow information about flows with destination IP 10.10.10.1 and port UDP/5858.

**Correct Answer:** A

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

To enable the exporting of information in NetFlow cache entries, use the **ip flow-export destination** command in global configuration mode.

**Syntax Description**

<i>ip-address</i>	IP address of the workstation to which you want to send the NetFlow information.
<i>Udp-port</i>	UDP protocol-specific port number.

Reference: [http://www.cisco.com/c/en/us/td/docs/ios/12\\_0s/feature/guide/12s\\_mdndf.html#wp1023091](http://www.cisco.com/c/en/us/td/docs/ios/12_0s/feature/guide/12s_mdndf.html#wp1023091)

**QUESTION 75**

Which type of traffic does DHCP snooping drop?

- A. discover messages
- B. DHCP messages where the source MAC and client MAC do not match
- C. traffic from a trusted DHCP server to client
- D. DHCP messages where the destination MAC and client MAC do not match

**Correct Answer:** B

**Section:** Infrastructure Services

**Explanation**

**Explanation/Reference:**

Explanation:

The switch validates DHCP packets received on the untrusted interfaces of VLANs with DHCP snooping enabled. The switch forwards the DHCP packet unless any of the following conditions occur (in which case the packet is dropped):

- The switch receives a packet (such as a DHCP OFFER, DHCP ACK, DHCP NAK, or DHCP REQUEST packet) from a DHCP server outside the network or firewall.
- **The switch receives a packet on an untrusted interface, and the source MAC address and the DHCP client hardware address do not match.** This check is performed only if the DHCP snooping MAC address verification option is turned on.
- The switch receives a DHCP RELEASE or DHCP DECLINE message from an untrusted host with an entry in the DHCP snooping binding table, and the interface information in the binding table does not match the interface on which the message was received.
- The switch receives a DHCP packet that includes a relay agent IP address that is not 0.0.0.0.

To support trusted edge switches that are connected to untrusted aggregation-switch ports, you can enable the DHCP option-82 on untrusted port feature, which enables untrusted aggregation-switch ports to accept DHCP packets that include option-82 information. Configure the port on the edge switch that connects to the aggregation switch as a trusted port.

Reference: <http://www.cisco.com/c/en/us/td/docs/switches/lan/catalyst6500/ios/12-2SX/configuration/guide/book/snoodhcp.html>

#### QUESTION 76

Which two commands would be used to troubleshoot high memory usage for a process? (Choose two.)

- A. router#show memory allocating-process table
- B. router#show memory summary
- C. router#show memory dead
- D. router#show memory events
- E. router#show memory processor statistics

**Correct Answer:** AB

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 77

The following configuration is applied to a router at a branch site:

```
ipv6 dhcp pool dhcp-pool
dns-server 2001:DB8:1:B::1
dns-server 2001:DB8:3:307C::42
domain-name example.com
!
```

If IPv6 is configured with default settings on all interfaces on the router, which two dynamic IPv6 addressing mechanisms could you use on end hosts to

provide end-to-end connectivity? (Choose two.)

- A. EUI-64
- B. SLAAC
- C. DHCPv6
- D. BOOTP

**Correct Answer:** AB

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 78

The enterprise network WAN link has been receiving several denial of service attacks from both IPv4 and IPv6 sources. Which three elements can you use to identify an IPv6 packet via its header, in order to filter future attacks? (Choose three.)

- A. Traffic Class
- B. Source address
- C. Flow Label
- D. Hop Limit
- E. Destination Address
- F. Fragment Offset

**Correct Answer:** ACD

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 79

A network engineer has set up VRF-Lite on two routers where all the interfaces are in the same VRF. At a later time, a new loopback is added to Router 1, but it cannot ping any of the existing interfaces. Which two configurations enable the local or remote router to ping the loopback from any existing interface? (Choose two.)

- A. adding a static route for the VRF that points to the global route table
- B. adding the loopback to the VRF
- C. adding dynamic routing between the two routers and advertising the loopback

- D. adding the IP address of the loopback to the export route targets for the VRF
- E. adding a static route for the VRF that points to the loopback interface
- F. adding all interfaces to the global and VRF routing tables

**Correct Answer:** AB

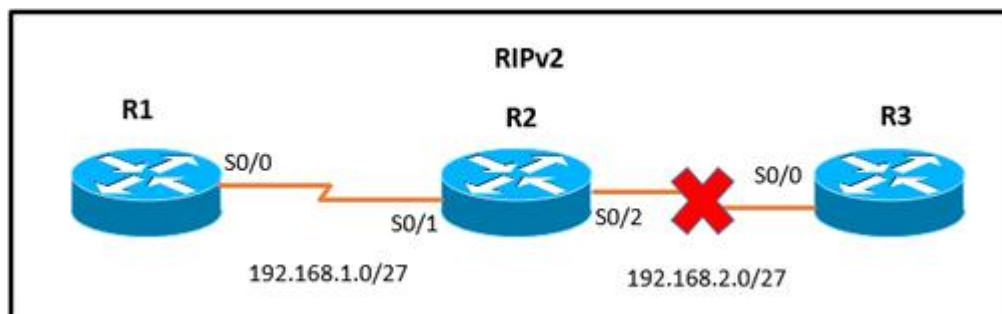
**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

### QUESTION 80

Refer to the exhibit. The network setup is running the RIPv2 routing protocol. Which two events will occur following link failure between R2 and R3? (Choose two.)



- A. R2 will advertise network 192.168.2.0/27 with a hop count of 16 to R1.
- B. R2 will not send any advertisements and will remove route 192.168.2.0/27 from its routing table.
- C. R1 will reply to R2 with the advertisement for network 192.168.2.0/27 with a hop count of 16.
- D. After communication fails and after the hold-down timer expires, R1 will remove the 192.168.2.0/27 route from its routing table.
- E. R3 will not accept any further updates from R2, due to the split-horizon loop prevention mechanism.

**Correct Answer:** AC

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

### QUESTION 81

Which three benefits does the Cisco Easy Virtual Network provide to an enterprise network? (Choose three.)

- A. simplified Layer 3 network virtualization
- B. improved shared services support
- C. enhanced management, troubleshooting, and usability
- D. reduced configuration and deployment time for dot1q trunking
- E. increased network performance and throughput
- F. decreased BGP neighbor configurations

**Correct Answer:** ABC

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 82

Which technology was originally developed for routers to handle fragmentation in the path between end points?

- A. PMTUD
- B. MSS
- C. windowing
- D. TCP
- E. global synchronization

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 83

Which traffic characteristic is the reason that UDP traffic that carries voice and video is assigned to the queue only on a link that is at least 768 kbps?

- A. typically is not fragmented
- B. typically is fragmented
- C. causes windowing
- D. causes excessive delays for video traffic

**Correct Answer:** A  
**Section:** Mix Questions  
**Explanation**

**Explanation/Reference:**

#### **QUESTION 84**

A network administrator is troubleshooting a DMVPN setup between the hub and the spoke. Which action should the administrator take before troubleshooting the IPsec configuration?

- A. Verify the GRE tunnels.
- B. Verify ISAKMP.
- C. Verify NHRP.
- D. Verify crypto maps.

**Correct Answer:** A  
**Section:** Mix Questions  
**Explanation**

**Explanation/Reference:**

#### **QUESTION 85**

To configure SNMPv3 implementation, a network engineer is using the AuthNoPriv security level. What effect does this action have on the SNMP messages?

- A. They become unauthenticated and unencrypted.
- B. They become authenticated and unencrypted.
- C. They become authenticated and encrypted.
- D. They become unauthenticated and encrypted.

**Correct Answer:** B  
**Section:** Mix Questions  
**Explanation**

**Explanation/Reference:**

#### **QUESTION 86**



A network engineer is investigating the cause of a service disruption on a network segment and executes the debug condition interface fastethernet f0/0 command. In which situation is the debugging output generated?

- A. when packets on the interface are received and the interface is operational
- B. when packets on the interface are received and logging buffered is enabled
- C. when packets on the interface are received and forwarded to a configured syslog server
- D. when packets on the interface are received and the interface is shut down

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 87

Refer to the exhibit. The command is executed while configuring a point-to-multipoint Frame Relay interface. Which type of IPv6 address is portrayed in the exhibit?

```
Router(config-if)# frame-relay map ipv6 FE80::102 102
```

- A. link-local
- B. site-local
- C. global
- D. multicast

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 88

An engineer executes the ip flow ingress command in interface configuration mode. What is the result of this action?

- A. It enables the collection of IP flow samples arriving to the interface.
- B. It enables the collection of IP flow samples leaving the interface.

- C. It enables IP flow while disabling IP CEF on the interface.
- D. It enables IP flow collection on the physical interface and its subinterfaces.

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 89**

What is the primary service that is provided when you implement Cisco Easy Virtual Network?

- A. It requires and enhances the use of VRF-Lite.
- B. It reduces the need for common services separation.
- C. It allows for traffic separation and improved network efficiency.
- D. It introduces multi-VRF and label-prone network segmentation.

**Correct Answer:** C

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 90**

How does an IOS router process a packet that should be switched by Cisco Express Forwarding without an FIB entry?

- A. by forwarding the packet
- B. by dropping the packet
- C. by creating a new FIB entry for the packet
- D. by looking in the routing table for an alternate FIB entry

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 91**

A router receives a routing advertisement for the same prefix and subnet from four different routing protocols. Which advertisement is installed in the routing table?

- A. RIP
- B. OSPF
- C. iBGP
- D. EIGRP

**Correct Answer: D**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

**QUESTION 92**

Refer to the exhibit. When summarizing these routes, which route is the summarized route?

```
OI 2001:DB8:0:7::/64 [110/20]
  via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
OI 2001:DB8:0:8::/64 [110/100]
  via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
OI 2001:DB8:0:9::/64 [110/20]
  via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
```

- A. OI 2001:DB8::/48 [110/100] via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
- B. OI 2001:DB8::/24 [110/100] via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
- C. OI 2001:DB8::/32 [110/100] via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
- D. OI 2001:DB8::/64 [110/100] via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0

**Correct Answer: A**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

**QUESTION 93**

Which type of BGP AS number is 64591?

- A. a private AS number
- B. a public AS number
- C. a private 4-byte AS number
- D. a public 4-byte AS number

**Correct Answer: A**

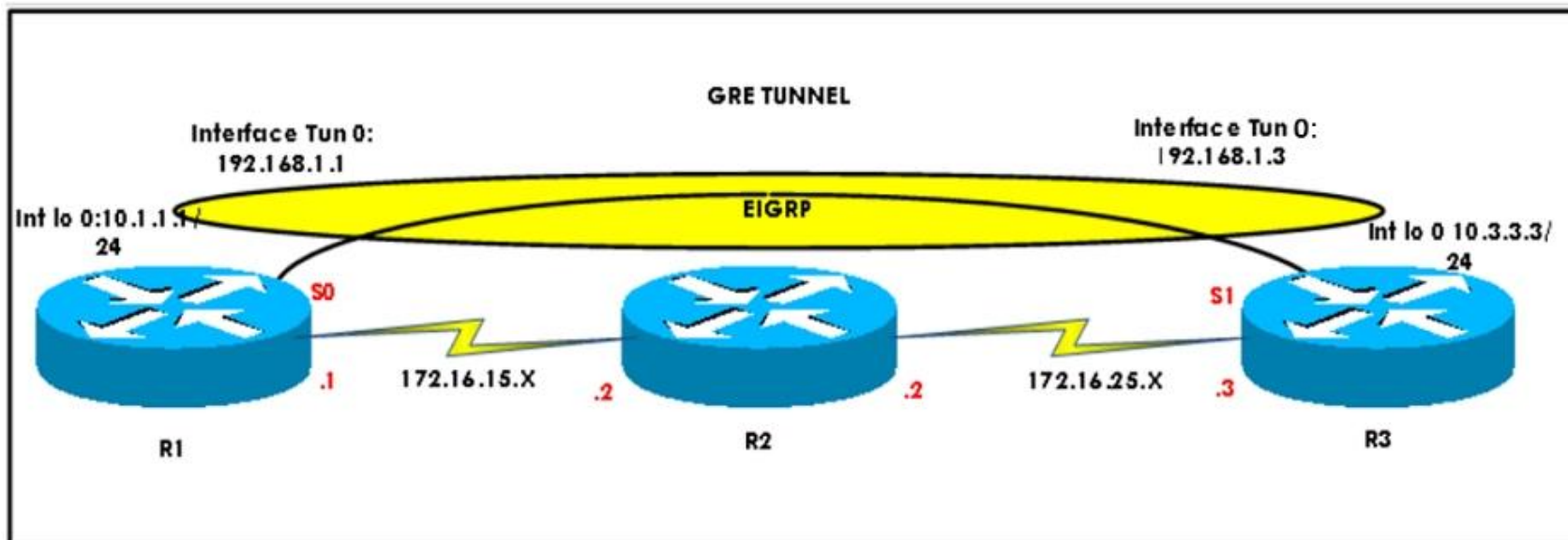
**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

**QUESTION 94**

Refer to the exhibit. After configuring GRE between two routers running OSPF that are connected to each other via a WAN link, a network engineer notices that the two routers cannot establish the GRE tunnel to begin the exchange of routing updates. What is the reason for this?



- A. Either a firewall between the two routers or an ACL on the router is blocking IP protocol number 47.
- B. Either a firewall between the two routers or an ACL on the router is blocking UDP 57.

- C. Either a firewall between the two routers or an ACL on the router is blocking TCP 47.
- D. Either a firewall between the two routers or an ACL on the router is blocking IP protocol number 57.

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 95**

Which Cisco VPN technology can use multipoint tunnel, resulting in a single GRE tunnel interface on the hub, to support multiple connections from multiple spoke devices?

- A. DMVPN
- B. GETVPN
- C. Cisco Easy VPN
- D. FlexVPN

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 96**

Which Cisco VPN technology uses AAA to implement group policies and authorization and is also used for the XAUTH authentication method?

- A. DMVPN
- B. Cisco Easy VPN
- C. GETVPN
- D. GREVPN

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 97**

Which parameter in an SNMPv3 configuration offers authentication and encryption?

- A. auth
- B. noauth
- C. priv
- D. secret

**Correct Answer: C**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

**QUESTION 98**

Refer to the following configuration command.

```
router (config-line)# ntp master 10
```

Which statement about this command is true?

- A. The router acts as an authoritative NTP clock and allows only 10 NTP client connections.
- B. The router acts as an authoritative NTP clock at stratum 10.
- C. The router acts as an authoritative NTP clock with a priority number of 10.
- D. The router acts as an authoritative NTP clock for 10 minutes only.

**Correct Answer: B**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

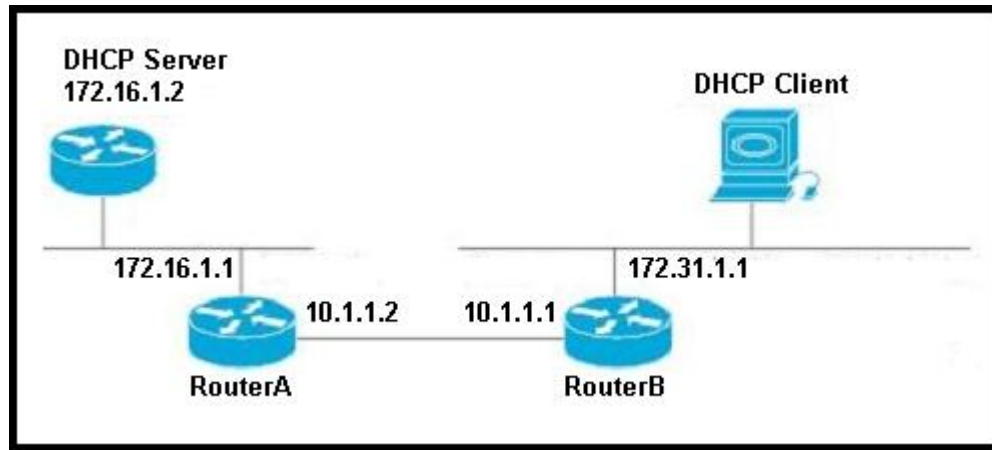
**QUESTION 99**

Refer to the exhibit. The DHCP client is unable to receive a DHCP address from the DHCP server. Consider the following output:

```
hostname RouterB
!  
interface fastethernet 0/0
```

```
ip address 172.31.1.1 255.255.255.0
interface serial 0/0
ip address 10.1.1.1 255.255.255.252
!
ip route 172.16.1.0 255.255.255.0 10.1.1.2
```

Which configuration is required on the Router B fastethernet 0/0 port in order to allow the DHCP client to successfully receive an IP address from the DHCP server?



- A. RouterB(config-if)# ip helper-address 172.16.1.2
- B. RouterB(config-if)# ip helper-address 172.16.1.1
- C. RouterB(config-if)# ip helper-address 172.31.1.1
- D. RouterB(config-if)# ip helper-address 255.255.255.255

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 100

Which statement about the NPTv6 protocol is true?

- A. It is used to translate IPv4 prefixes to IPv6 prefixes.
- B. It is used to translate an IPv6 address prefix to another IPv6 prefix.

- C. It is used to translate IPv6 prefixes to IPv4 subnets with appropriate masks.
- D. It is used to translate IPv4 addresses to IPv6 link-local addresses.

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 101

Two aspects of an IP SLA operation can be tracked: state and reachability. Which statement about state tracking is true?

- A. When tracking state, an OK return code means that the track's state is up; any other return code means that the track's state is down.
- B. When tracking state, an OK or over threshold return code means that the track's state is up; any other return code means that the track's state is down.
- C. When tracking state, an OK return code means that the track's state is down; any other return code means that the track's state is up.
- D. When tracking state, an OK or over threshold return code means that the track's state is down; any other return code means that the track's state is up.

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### QUESTION 102

Refer to the exhibit. Which statement about the configuration is true?

```
ip auth-proxy max-nodata-conns 3
ip admission max-nodata-conns 3
ip sla monitor 1
  type jitter dest-ipaddr 200.0.10.3 dest-port 65051 num-packets 20
  request-data-size 160
  tos 128
  frequency 30
ip sla monitor schedule 1 start-time after 00:05:00
```



- A. 20 packets are being sent every 30 seconds.
- B. The monitor starts at 12:05:00 a.m.
- C. Jitter is being tested with TCP packets to port 65051.
- D. The packets that are being sent use DSCP EF.

**Correct Answer:** A

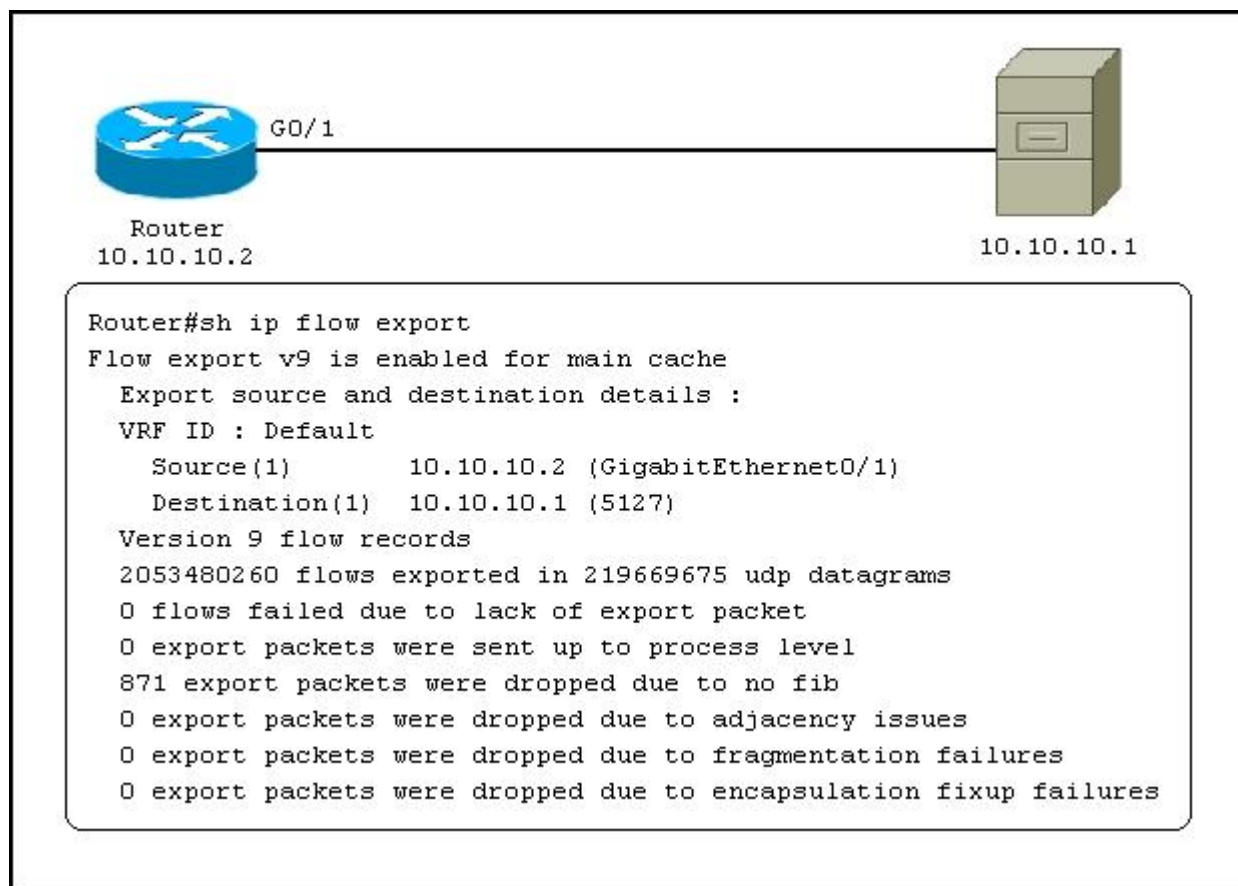
**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 103**

Refer to the exhibit. Which statement about the command output is true?



- A. The router exports flow information to 10.10.10.1 on UDP port 5127.
- B. The router receives flow information from 10.10.10.2 on UDP port 5127.
- C. The router exports flow information to 10.10.10.1 on TCP port 5127.
- D. The router receives flow information from 10.10.10.2 on TCP port 5127.

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 104**

A network engineer is trying to modify an existing active NAT configuration on an IOS router by using the following command:

```
(config)# no ip nat pool dynamic-nat-pool 192.1.1.20 192.1.1.254 netmask 255.255.255.0
```

Upon entering the command on the IOS router, the following message is seen on the console:

%Dynamic Mapping in Use, Cannot remove message or the %Pool outpool in use, cannot destroy

What is the least impactful method that the engineer can use to modify the existing IP NAT configuration?

- A. Clear the IP NAT translations using the `clear ip nat traffic *` command, then replace the NAT configuration quickly, before any new NAT entries are populated into the translation table due to active NAT traffic.
- B. Clear the IP NAT translations using the `clear ip nat translation *` command, then replace the NAT configuration quickly, before any new NAT entries are populated into the translation table due to active NAT traffic.
- C. Clear the IP NAT translations using the `reload` command on the router, then replace the NAT configuration quickly, before any new NAT entries are populated into the translation table due to active NAT traffic.
- D. Clear the IP NAT translations using the `clear ip nat table *` command, then replace the NAT configuration quickly, before any new NAT entries are populated into the translation table due to active NAT traffic.

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 105**

Which IPv6 address type is seen as the next-hop address in the output of the `show ipv6 rip RIPvng database` command?

- A. link-local
- B. global
- C. site-local
- D. anycast
- E. multicast

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 106**

Which three items can you track when you use two time stamps with IP SLAs? (Choose three.)

- A. delay
- B. jitter
- C. packet loss
- D. load
- E. throughput
- F. path

**Correct Answer:** ABC

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 107**

If the total bandwidth is 64 kbps and the RTT is 3 seconds, what is the bandwidth delay product?

- A. 8,000 bytes
- B. 16,000 bytes
- C. 24,000 bytes
- D. 32,000 bytes
- E. 62,000 bytes

**Correct Answer:** C

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 108**

What are the default timers for RIPng?

- A. Update: 30 seconds Expire: 180 seconds Flush: 240 seconds
- B. Update: 20 seconds Expire: 120 seconds Flush: 160 seconds

- C. Update: 10 seconds Expire: 60 seconds Flush: 80 seconds
- D. Update: 5 seconds Expire: 30 seconds Flush: 40 seconds

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 109**

What is the purpose of the route-target command?

- A. It extends the IP address to identify which VRF instance it belongs to.
- B. It enables multicast distribution for VRF-Lite setups to enhance IGP routing protocol capabilities.
- C. It manages the import and export of routes between two or more VRF instances.
- D. It enables multicast distribution for VRF-Lite setups to enhance EGP routing protocol capabilities.

**Correct Answer:** C

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 110**

A network engineer has configured a tracking object to monitor the reachability of IP SLA 1. In order to update the next hop for the interesting traffic, which feature must be used in conjunction with the newly created tracking object to manipulate the traffic flow as required?

- A. SNMP
- B. PBR
- C. IP SLA
- D. SAA
- E. ACLs
- F. IGP

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:****QUESTION 111**

A route map uses an ACL, if the required matching is based on which criteria?

- A. addressing information
- B. route types
- C. AS paths
- D. metrics

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:****QUESTION 112**

Various employees in the same department report to the network engineer about slowness in the network connectivity to the Internet. They are also having latency issues communicating to the network drives of various departments. Upon monitoring, the engineer finds traffic flood in the network. Which option is the problem?

- A. network outage
- B. network switching loop
- C. router configuration issue
- D. wrong proxy configured

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:****QUESTION 113**

Which type of handshake does CHAP authentication use to establish a PPP link?

- A. one-way
- B. two-way

- C. three-way
- D. four-way

**Correct Answer:** C

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 114**

Which two authentication protocols does PPP support? (Choose two.)

- A. WAP
- B. PAP
- C. CHAP
- D. EAP
- E. RADIUS

**Correct Answer:** BC

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

#### **QUESTION 115**

Which statement is a restriction for PPPoE configuration?

- A. Multiple PPPoE clients can use the same dialer interface.
- B. Multiple PPPoE clients can use the same dialer pool.
- C. A PPPoE session can be initiated only by the client.
- D. A PPPoE session can be initiated only by the access concentrator.

**Correct Answer:** C

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 116**

Refer to the exhibit.

```
interface Ethernet 0
  pppoe-client dial-pool-number 5
  pppoe-client ppp-max-payload 1500
interface Dialer 1
  ip address negotiated
  dialer pool 5
  mtu 1492
```

Which statement about the configuration is true?

- A. This configuration is incorrect because the MTU must match the ppp-max-payload that is defined.
- B. This configuration is incorrect because the dialer interface number must be the same as the dialer pool number.
- C. This configuration is missing an IP address on the dialer interface.
- D. This configuration represents a complete PPPoE client configuration on an Ethernet connection.

**Correct Answer:** D

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 117**

A company has their headquarters located in a large city with a T3 frame relay link that connects 30 remote locations that each have T1 frame relay connections. Which technology must be configured to prevent remote sites from getting overwhelmed with traffic and prevent packet drops from the headquarters?

- A. traffic shaping
- B. IPsec VPN
- C. GRE VPN
- D. MPLS

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**



**Explanation/Reference:**

**QUESTION 118**

On which two types of interface is Frame Relay switching supported? (Choose two.)

- A. serial interfaces
- B. Ethernet interfaces
- C. fiber interfaces
- D. ISDN interfaces
- E. auxiliary interfaces

**Correct Answer:** AD

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 119**

In IPv6, SLAAC provides the ability to address a host based on a network prefix that is advertised from a local network router. How is the prefix advertised?

- A. routing table
- B. router advertisements
- C. routing protocol
- D. routing type

**Correct Answer:** B

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 120**

The OSPF database of a router shows LSA types 1, 2, 3, and 7 only. Which type of area is this router connected to?

- A. stub area

- B. totally stubby area
- C. backbone area
- D. not-so-stubby area

**Correct Answer: D**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

#### **QUESTION 121**

An engineer is configuring a GRE tunnel interface in the default mode. The engineer has assigned an IPv4 address on the tunnel and sourced the tunnel from an Ethernet interface. Which option also is required on the tunnel interface before it is operational?

- A. tunnel destination address
- B. keepalives
- C. IPv6 address
- D. tunnel protection

**Correct Answer: A**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

#### **QUESTION 122**

Which protocol is used in a DMVPN network to map physical IP addresses to logical IP addresses?

- A. BGP
- B. LLDP
- C. EIGRP
- D. NHRP

**Correct Answer: D**

**Section: Mix Questions**

**Explanation**

**Explanation/Reference:**

**QUESTION 123**

Which two routing protocols are supported by Easy Virtual Network? (Choose two.)

- A. RIPv2
- B. OSPFv2
- C. BGP
- D. EIGRP
- E. IS-IS

**Correct Answer:** BD

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 124**

Which statement is true?

- A. RADIUS uses TCP, and TACACS+ uses UDP.
- B. RADIUS encrypts the entire body of the packet.
- C. TACACS+ encrypts only the password portion of a packet.
- D. TACACS+ separates authentication and authorization.

**Correct Answer:** D

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 125**

Which two statements about AAA implementation in a Cisco router are true? (Choose two.)

- A. RADIUS is more flexible than TACACS+ in router management.
- B. RADIUS and TACACS+ allow accounting of commands.
- C. RADIUS and TACACS+ encrypt the entire body of the packet.
- D. RADIUS and TACACS+ are client/server AAA protocols.

E. Neither RADIUS nor TACACS+ allow for accounting of commands.

**Correct Answer:** BD

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 126**

Which option is invalid when configuring Unicast Reverse Path Forwarding?

- A. allow self ping to router
- B. allow default route
- C. allow based on ACL match
- D. source reachable via both

**Correct Answer:** D

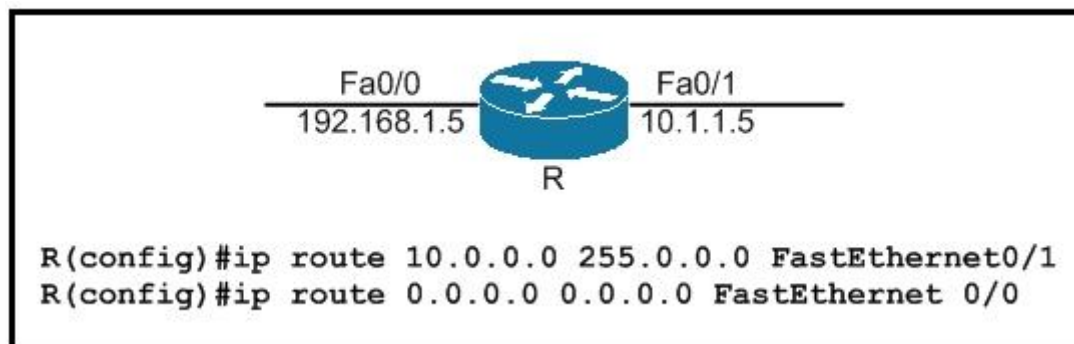
**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**

**QUESTION 127**

Refer to the exhibit.



Which option represents the minimal configuration that allows inbound traffic from the 172.16.1.0/24 network to successfully enter router R, while also limiting spoofed 10.0.0.0/8 hosts that could enter router R?

- A. (config)#ip cef  
(config)#interface fa0/0  
(config-if)#ip verify unicast source reachable-via rx allow-default
- B. (config)#ip cef  
(config)#interface fa0/0  
(config-if)#ip verify unicast source reachable-via rx
- C. (config)#no ip cef  
(config)#interface fa0/0  
(config-if)#ip verify unicast source reachable-via rx
- D. (config)#interface fa0/0  
(config-if)#ip verify unicast source reachable-via any

**Correct Answer:** A

**Section:** Mix Questions

**Explanation**

**Explanation/Reference:**